

Lexical and Syntax Analysis (2)

In Text: Chapter 4

N. Meng, F. Poursardar

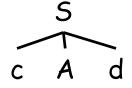
Motivating Example

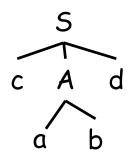
Consider the grammar

- Input string: w = cad
- How to build a parse tree top-down?

Recursive-Descent Parsing

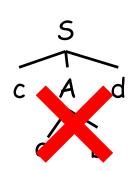
- Initially create a tree containing a single node
 S (the start symbol)
- Apply the S-rule to see whether the first token matches
 - If matches, expand the tree
 - Apply the A-rule to the leftmost nonterminal A
 - Since the first token matches both alternatives (A1 and A2), randomly pick one (e.g., A1) to apply



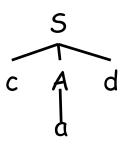


Recursive-Descent Parsing

 Since the third token d does not match b, report failure and go back to A to try another alternative



- Rollback to the state before applying AI
 rule, and then apply the alternative rule
- The third token matches, so parsing is successfully done



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Recursive-Descent Parsing Algorithm

Suppose we have a scanner which generates the next token as needed.

Given a string, the parsing process starts with the start symbol rule:

- I. if there is only one RHS then
- 2. for each terminal in the RHS
- 3. compare it with the next input token
- 4. if they match, then continue
- 5. else report an error
- 6. for each nonterminal in the RHS
- 7. call its corresponding subprogram and try match
- 8. else // there is more than one RHS
- 9. choose the RHS based on the next input token (the lookahead)
- 10. for each chosen RHS
- 11. try match with 2-7 mentioned above
- 12. if no match is found, then report an error

Recursive-Descent Parsing

- There is a subprogram for each nonterminal in the grammar, which can parse sentences that can be generated by that nonterminal
- EBNF is ideally suited for being the basis for a recursive-descent parser, because EBNF minimizes the number of nonterminals

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A grammar for simple expressions:

```
<expr> \rightarrow <term> { (+ | -) <term>}
<term> \rightarrow <factor> { (* | /) <factor>}
<factor> \rightarrow id | int_constant | ( <expr> )
```

An Example

```
Function expr parses strings in the language
   generated by the rule: \langle expr \rangle \rightarrow \langle term \rangle \{ (+ | -) \langle term \rangle \} */
void expr() {
  printf("Enter <expr>\n");
/* Parse the first term */
  term();
/* As long as the next token is + or -, call lex to get the
  next token and parse the next term */
  while (nextToken == ADD OP ||
          nextToken == SUB OP) {
    lex();
    term();
  printf("Exit <expr>\n");
```

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- This particular routine does not detect errors
- Convention: Every parsing routine leaves the next token in nextToken

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An Example (cont'd)

```
Parses strings in the language generated by the rule:
<term> -> <factor> { (* | /) <factor>) */
void term() {
 printf("Enter <term>\n");
/* Parse the first factor */
  factor();
/* As long as the next token is * or /,
   next token and parse the next factor */
  while (nextToken == MULT OP || nextToken == DIV OP) {
    lex();
    factor();
 printf("Exit <term>\n");
} /* End of function term */
```

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```
/* Function factor parses strings in the language generated by
  the rule: <factor> -> id | int constant | (<expr>) */
void factor() {
 printf("Enter <factor>\n");
 /* Determine which RHS */
 if (nextToken) == ID CODE || nextToken == INT CODE)
   /* For the RHS id, just call lex */
     lex();
 /* If the RHS is (<expr>) - call lex to pass over the left
  parenthesis, call expr, and check for the right parenthesis */
 else if (nextToken == LP CODE) {
     lex();
     expr();
      if (nextToken == RP CODE)
       lex():
     else
       error();
  } /* End of else if (nextToken == ... */
 else error(); /* Neither RHS matches */
 printf("Exit <factor>\n");
```

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Token codes

```
#define INT_LIT 10
#define IDENT 11
#define ASSIGN_OP 20
#define ADD_OP 21
#define SUB_OP 22
#define MULT_OP 23
#define DIV_OP 24
#define LEFT_PAREN 25
#define RIGHT PAREN 26
```

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Recursive-Descent Parsing (continued)

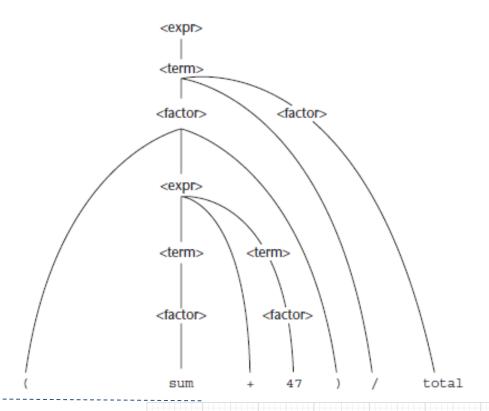
Trace of the lexical and syntax analyzers on (sum+47)/total

```
Next token is: 25 Next lexeme is (
Enter <expr>
Enter <term>
Enter <factor>
Next token is: 11 Next lexeme is sum
Enter <expr>
Enter <term>
Enter <factor>
Next token is: 21 Next lexeme is +
Exit <factor>
Next token is: -1 Next lexeme is EOF
```

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Recursive-Descent Parsing (continued)

The parse tree traced by the parser for the preceding expression for the example:



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Key points about recursive-descent parsing

- Recursive-descent parsing may require backtracking
- LL(I) does not allow backtracking
 - By only looking at the next input token, we can always precisely decide which rule to apply
- By carefully designing a grammar, i.e., LL(I) grammar, we can avoid backtracking

Two Obstacles to LL(I)-ness

- Left recursion
 - E.g., id_list -> id_list_prefix ;
 id_list_prefix -> id_list_prefix, id | id
 - When the next token is id, which rule should we apply?
- Common prefixes
 - E.g., A -> ab | a
 - When the next token is a, which rule should we apply?

Common prefixes

- Pairwise Disjointness
 - Unable to decide which RHS should use by simply checking one token of lookahead
- Pairwise Disjointness Test
 - For each nonterminal A with more than one RHS, for each pair of rules, the possible first characters of the strings (FIRST set) should be disjoint
 - o If A -> $\Box_1 | \Box_2$, then FIRST(\Box_1) ∩ FIRST(\Box_2) = \Box

LL(I) Grammar

- Grammar which can be processed with LL(I) parser
- Non-LL grammar can be converted to LL(I) grammar via:
 - Left-recursion elimination
 - Left factoring by extracting common prefixes

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Left-Recursion Elimination

Replace left-recursion with right-recursion

```
id_list -> id_list_prefix;
id_list_prefix -> id_list_prefix, id | id
=>
id_list -> id id_list_tail
id_list_tail -> ; | , id id_list_tail
```

Left Factoring

Extract the common prefixes, and introduce new nonterminals as needed

$$A \rightarrow aB$$

$$B \rightarrow b \mid \epsilon$$

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Left Factoring

Another example:

```
<variable> → identifier identifier [<expression>]
=>
<variable> → identifier <new>
<new> → [<expression>]
```

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Non-LL Languages

- Simply eliminating left recursion and common prefixes is not guaranteed to make LL(I)
- How to parse "if CI then if C2 then SI else S2"?

Non-LL Languages

- Define "disambiguating rule", use it together with ambiguous grammar to parse top-down
 - E.g., in the case of a conflict between two possible productions, the one to use is the one that occurs first, textually in the grammar
 - to pair the else with the nearest then
- "Disambiguating rule" can be also defined for bottom-up parsing

Table-Driven Parsing

- It is possible to build a non-recursive predictive parser by maintaining a stack explicitly, rather than implicitly via recursive calls
- The non-recursive parser looks up the production to be applied in a parsing table.
- The table can be constructed directly from LL(I) grammars

Table-Driven Parsing

- An input buffer
 - Contains the input string
 - The string can be followed by \$, an end marker to indicate the end of the string

STACK

- A stack
 - Contains symbols with \$ on the bottom, with the start symbol initially on the top
- A parsing table (2-dimensional array M[A, a])
- An output stream (production rules applied for derivation)

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```
Input: a string w, a parsing table M for grammar G
Output: if w is in L(G), a leftmost derivation of w; otherwise, an error indication
Method:
     set ip to point to the first symbol of w$
     repeat
          let X be the top stack symbol and a the symbol pointed to by ip;
          if X is a terminal or \$, then
               if X = a then
                    pop X from the stack and advance ip
               else error()
                                    /* X is a non-terminal */
          else
               if M[X, a] = X -> Y_1 Y_2 ... Y_k, then
                    pop X from the stack
                    push Y_k, ..., Y_2, Y_1 onto the stack
                    output the production X->Y_1Y_2...Y_k
               end
               else error()
     until X = $
```

An Example

- Input String: id + id * id
 - Input parsing table for the following grammar

NON -	INPUT SYMBOL						
TERMINAL	id	+	*	()	\$	
\overline{E}	$E \to TE'$			$E \to TE'$			
E'		$E' \rightarrow +TE'$			$E' \to \epsilon$	$E' \to \epsilon$	
T	$T \to FT'$			$T \to FT'$			
T'		$T' \to \epsilon$	$T' \to *FT'$	4.	$T' \to \epsilon$	$T' \to \epsilon$	
F	$F o \mathrm{id}$			$F \to (E)$			

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LL Parsing

NON -	INPUT SYMBOL						
NON - TERMINAL	id	+	*	()	\$	
\overline{E}	$E \to TE'$			$\mid E \to TE' \mid$	1 1		
E'	Section of the sectio	$E' \rightarrow +TE'$			$E' \to \epsilon$	$E' \to \epsilon$	
T	$T \to FT'$	1	1	$T \to FT'$			
T'		$T' \to \epsilon$	$T' \to *FT'$		$T' \to \epsilon$	$T' \to \epsilon$	
F	$F o \mathbf{id}$			$F \to (E)$			

Stack	Input	Output	
\$E	id + id * id\$		
\$E'T	id + id * id\$	E -> TE'	
\$E'T'F	id + id * id\$	T -> FT'	
\$E'T'id	id + id * id\$	F -> id	
\$E'T'	+ id * id\$		
•••			
\$	\$	E' -> ε	

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