

Prolog

In Text: Chapter 16

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Prolog

- A logic programming language
- Prolog programs consist of collections of statements
- There are only a few kinds of statements in Prolog, but they can be complex
 - Fact statements, rule statements, and goal statements
- All prolog statements are constructed from terms

Fact Statements

- Correspond to Headless Horn clauses
- Fact statements are propositions that are assumed to be true, and from which new information can be inferred
- E.g., female(shelley). female(mary). mother(mary, shelley).

Rule Statements

- Correspond to Headed Horn clauses
- They describe implication rules between propositions, or logical relationship between them: if a set of given conditions are satisfied, what conclusion can be drawn
- The consequent of a statement is a single term, while the antecedent can be either a single term or conjunction

Conjunctions

- The AND operation in conjunctions is implied in Prolog
- The structures that specify atomic propositions in a conjunction are separated by commas
- The commas can be considered as AND operators

Rule Statements

- E.g., grandparent(X, Z) :- parent(X,Y), parent(Y, Z), where X,Y, and Z are universal objects
 - It states that if there are instantiations of X,Y, and Z such that parent (X,Y) is true, and parent (Y,Z) is true, then for those same instantiations of X,Y, and Z, grandparent(X,Z) is true

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Goal Statements

- Also correspond to Headless Horn clauses
- Goal statements are propositions describing the theorem that we want the system to either prove or disprove
 - E.g., man(fred)
- Because goal statements and some nongoal statements have the same form, a Prolog implementation must have some means to distinguish between the two

Goal Statement

- (assert(rainy(seattle))).
 (assert(rainy(rochester))).
 rainy(C).
- The Prolog interpreter would respond with:
 - C = seattle

Seattle is returned first, because it comes first in the database

Goal Statement

- If we want to find all possible solutions, we can ask the interpreter to continue by typing a semicolon:
 - C = seattle ;
 - C = rochester.

Another Example

(assert(takes(jane_doe, his201)). (assert(takes(jane_doe, cs254)). (assert(takes(ajit_chandra, art302)). (assert(takes(ajit_chandra, cs254)). (assert(classmates(X, Y) :- takes(X, Z), takes(Y, Z)).

What does the following query return? classmates (jane doe, X).

X = jane_doe; X = jane_doe; X = ajit chandra.

How should we modify the rule so that the student is not considered as a classmate of himself or herself?

classmates(X, Y) :- takes(X, Z), takes(Y, Z), X = Y. • Can we define propositions in the following way? takes (jane doe, his201).

 No. The prolog interpreter will complain. Instead, we can define the proposition as below:

takes('jane doe', his201).

Prolog Programs

- ASSERT (define)
 - <u>FACTS</u> about <u>OBJECTS</u>
 - <u>RULES</u>("CLAUSES") that inter-relate facts
- Ask <u>QUESTION</u>S about objects and their relationship
 - <u>GOALS</u>

Some Prolog FACTS

- | ?- (assert (father (michael, cathy))).
- | ?- (assert (father (chuck, michael))).
- | ?- (assert (father (chuck, julie))).
- | ?- (assert (father (david, chuck))).
- | ?- (assert (father (sam, melody))).
- | ?- (assert (mother (cathy, melody))).
- **?-** (assert (mother (hazel, michael))).
- ?- (assert (mother (hazel, julie))).
- **?-** (assert (mother (melody, sandy))).
- | ?- (assert (made_of (moon, green_cheese))).

Some Prolog RULES

- A person's parent is their mother or father
 | ?- (assert ((parent(X,Y) :- father(X,Y); mother (X,Y)))).
- A person's grandfather is the father of one of their parents
 | ?- (assert ((grandfather(X,Y) :- father(X,A), parent(A,Y)))).

Some Prolog QUESTIONS

- Is chuck the parent of julie ?
 - | ?- parent(chuck, julie).
- Is john the father of cathy ?
 - | ?- father(john, cathy).

Note:

- No "assert"s
- No use of variables

- <u>atoms</u>: symbolic values of Prolog
 - father (bill, mike)
 - Strings of letters, digits, and underscores starting with a <u>lower</u>
 <u>case</u> letter
- <u>variable</u>: unbound entity
 - father (X, mike)
 - Strings of letters, digits, and underscores starting with an <u>UPPER CASE</u> letter
 - Variables are <u>not</u> bound to type by declaration

 <u>FACTS</u>: UNCONDITIONAL ASSERTIONS OF "TRUTH"

(assert(mother(carol, jim))).

- assumed to be true
- contains no variables
- stored in database

- <u>RULES</u>: ASSERTIONS from which conclusions can be drawn <u>if</u> given conditions are true (assert((parent(X,Y) :-father(X,Y); mother (X,Y)))).
 - contains variables for instantiation
 - also stored in database

An Example

|?- (assert(color(banana, yellow))).
|?- (assert(color(squash, yellow))).
|?- (assert(color(apple, green))). / ?- (assert(color(peas, green))). FAC' |?- (assert(fruit(banana))).
|?- (assert(fruit(apple))).
|?- (assert(vegetable(squash))).
|?- (assert(vegetable(peas))). bob eats green colored vegetables RULE [?- (assert((eats(bob, X):- color(X, green), vegetable(X)))). RULE



VIRGINIA TECH.

<u>INSTANTIATION</u>: binding of a variable to value (and thus, a type)

<u>UNIFICATION</u>: Process of finding an instantiation of a variable for which "match" is found in the database of facts and rules

Instantiation & Unification

| (assert | (color | (apple, | red))). |
|---------|--------|---------|---------|
|---------|--------|---------|---------|

FACTS

(assert (color (banana, yellow))).

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color (X, yellow).
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Ask the question (goal): Does there exist (or, Give me) an X such that X is the color yellow

X = apple color (apple, yellow)

instantiation no matching pattern

X = banana color (banana, yellow)

instantiation match

X = banana results in match of goal with database item

• <u>DISJUNCTIVE RULES</u>: X if Y <u>or</u> Z

(assert ((parent(X,Y) :- father(X,Y)))). (assert ((parent(X,Y) :- mother(X,Y)))).

or

(assert ((parent(X,Y) :- father(X,Y); mother(X,Y)))).

• <u>CONJUNCTIVE RULES</u>: X if Y <u>AND</u> Z

(assert((father(X,Y) :- parent(X,Y), male(X)))).

<u>NEGATION RULES</u>: X if Not Y

 (assert((good(X) :- not(bad(X))))).
 (assert((mother(X,Y) :- parent(X,Y), not(male(X))))).

"Older" Example

older(george, john). older(alice, george). older(john, mary). older(X, Z) :- older(X,Y), older(Y, Z).

- When we ask a query that will result in TRUE, we get the right answer: ?- older(george, mary). yes
- When we ask a query that will result in FALSE, we get into an endless loop ?- older(mary, john).

Left Recursion Problem

- The first element in older is the predicate that is repeatedly tried
- To solve the problem, remove the older rule and replace with:

is_older(X,Y) :- older(X,Y).
is_older(X,Z) :- older(X,Y), is_older(Y,Z).

• Now:

?- is_older(mary, john). false

- Prolog is more than "LOGIC"
 - Math
 - List manipulation

Consult File Format [x]. or consult(x).

• File x.pl:

husband(tommy, claudia). husband(mike, effie). mother(claudia, sannon). mother(effie, jamie). father(X,Y) :- mother(W,Y), husband(X,W). parent(X,Y) :-father(X,Y); mother(X,Y).

• Note: No assert's, but can still state Facts and Rules

Consult File

• Cannot state question/goal in a consult file

?- consult(x).

Suggested Approach to Specifying Solution

- Use a consult file to define facts and rules
 - Instantiate prolog
 - "consult" file interactively
 - Interactively ask questions to see if facts/rules yield expected results
 - Change consult as needed
 - Need to reinitiate prolog and re"consult"

Suggested Approach to Specifying Solution (cont'd)

- Construct I/O redirected file to include
 - Consult file and queries, e.g.,

swipl < input.fle</pre>

- You may use ";" to ask "Is there another answer?"
 - The initial query CANNOT have anything on the line after the ".", and

• There must be a blank line after ";"

input.fle

SWI-Prolog: Access & Nuance

 Download "stable release" of SWI-Prolog: <u>http://www.swi-prolog.org/Download.html</u>
 8.0.2-I has versions for Windows and MacOSX

- swipl prints output to STDERR (file descriptor 2). To redirect output to a file you must precede ">" with a "2":
 - swipl < input.fle 2> output.fle

Prolog – Issues/Limitations

- "Closed World"
 - the only truth is that known to the system
- Efficiency
 - theorem proving can be extremely time consuming
- Resolution order control
 - Prolog always starts with left side of a goal, and always searches database from the top. Have some control by choice of order in the propositions and by structuring database.

Prolog – Issues/Limitations

- Prolog uses backward chaining (start with goal and attempt to find sequence of propositions that leads to facts in the database).
- In some cases forward chaining (start with facts in the database and attempt to find a sequence of propositions that leads to the goal) can be more efficient.
- Prolog always searches depth-first, though breadth-first can work better in some cases.

Prolog – Issues/Limitations

- The Negation Problem -- failure to prove is not equivalent to a logical not
 - not(not(some_goal)) is not necessarily equivalent to some_goal