

# Exceptions

- **Input from a file**
- **Output to a file**
- **Exceptions**
  - **Handling - local, external**
  - **Try, catch, finally**

# Example - Read from a File

```
import java.io.*;
import cs111.io.*;
class SumfromFile extends Object{
public static void main(String[] args) throws
    IOException {
//sums a sequence of numbers on a file ended by -1.0
    TokenStream infile = new TokenStream("input");
    double sum = 0.0, d = 0.0;
    for (;d != -1.0;){
        d = infile.readDouble();
        if (d != -1.0) sum += d;
    }
    System.out.println("sum = " + sum);
}}
```

sumfile.java

# Output to a File

- Can write output to a file instead of to your screen

`<output-file-decl> →PrintWriter`

`<stream-name> = new PrintWriter(  
new FileWriter( “<filename> “));`

```
PrintWriter fileout = new  
PrintWriter(new FileWriter("out1"));
```

- Can use `PrintWriter` same as `System.out`; has all the methods: `println`, `print`
- Complication of file output: **buffering**

# Buffering

- **Computer, for efficiency, is actually writing to a buffer in memory which is then transferred to a file, automatically**
- **Must make sure all output is transferred to the file eventually; do a “flush” operation**
- **Buffer is flushed when the file is closed.**

**Always close your file.**

**<close-invoke> → <stream-name>.close( );**

**fileout.close( );**

# Read+Write with Files

```
import java.io.*;
import cs111.io.*;
class SumwithFiles extends Object{
public static void main(String[] args) throws
    IOException {
//sums a sequence of numbers on a file ended by -1.0
    TokenStream infile = new TokenStream("numbers");
    PrintWriter outf = new PrintWriter (new FileWriter
    ("answer"));
    double sum = 0.0, d = 0.0;
    for (;d != -1.0;){
        d = infile.readDouble();
        if (d != -1.0) sum += d;
    }
    outf.println("sum = " + sum);
    outf.close();
}}
```

sumfileio.java

# Exceptions

- **What are exceptions?**
  - **Unexpected events during execution**
  - **Java has many predefined exceptions, especially in I/O classes**
    - **File not found, `FileNotFoundException`**
    - **No more data, `EOFException`**
    - **Disk problem, `IOException`**
    - **Problem on network, `InterruptedIOException`**
  - **Exceptions can be defined by user**

# Exceptions

- **Why have them?**
  - To cope with unusual conditions so program can continue execution
- **How handled?**
  - **Locally** - have exception handler code within method that raises the exception
  - **Externally** - pass exception up call chain to caller method for handling
    - Results in flow of control between methods

# Exceptions

- **Method must tell Java compiler if it handles an exception**
  - **To pass exception up to caller method, must use throws clause in method declaration**

```
public static void main (String[ ] args)  
    throws IOException {
```

- **To handle exception with a local catch clause leave throws clause out of method declaration**

```
public static void main (String [ ] args) {
```



# Syntax of Try, Catch, Finally

**<block> → { <statements> }**

**<try-block> → try <block>**

**[ <catch-list> ] [ <finally-block> ]**

**<catch-list> → <catch-clause>**

**<catch-list> → <catch-clause> <catch-list>**

**<catch-clause> → catch**

**( <except-type> <identifier> ) <block>**

**<finally-block> → finally <block>**

**Each catch clause must handle a different exception.**

# Local Catch: EOFException

```
import java.io.*;
import cs111.io.*;
class Sumexcept extends Object{
public static void main(String[] args) throws IOException {
// sums a sequence of numbers entered from the keyboard
    InputStream inp = new InputStream();
    double sum = 0.0; double d;
    System.out.println(" Enter numbers to be summed ");
    try{ //user types control-d to signal end of input
        for (;;){//indefinite loop or loop forever
            d = inp.readDouble();//readDouble throws IOException
            sum += d;} //so main needs throws clause
        }
    catch (EOFException e) {System.out.println("sum = " + sum);}
}}
```

sumexcept.java

# How catch works?

- **If no exception generated within *try***
  - *Try* completes
  - Execution continues after last *catch*
- **If exception is generated within *try***
  - Check for matching *catch*, in order, after the *try*
  - If match, execute that *catch* clause and resume execution after last *catch*
  - If no match, throw exception to caller

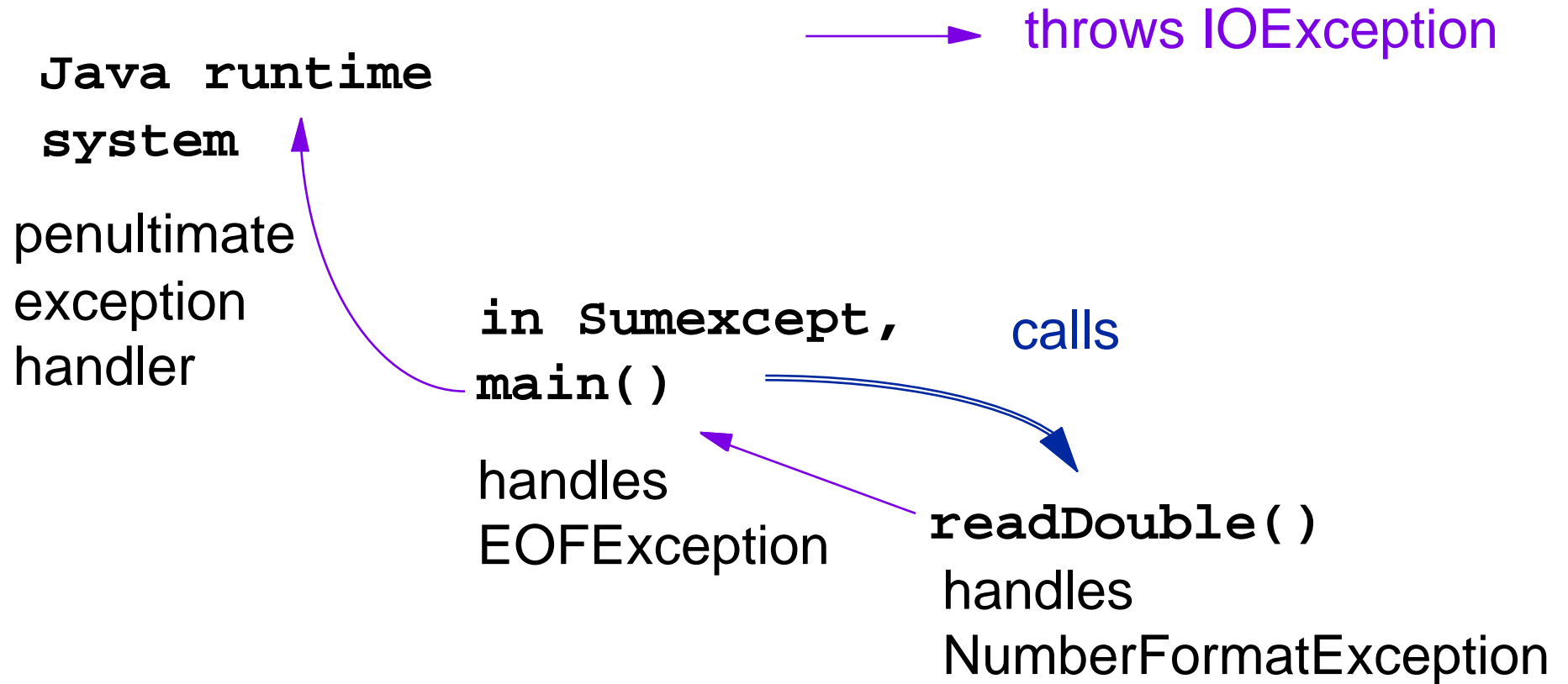
# External Catch: IOException

from TokenStream class

```
public double readDouble( ) throws IOException{
...
try{//code to read double numbers off the keyboard
}
catch (NumberFormatException e){
    System.out.println ("item + " is an invalid double,
    try again.");
    ...
}
...
}
```

```
50 romulus!ryder> java Sumexcept
Enter numbers to be summed
Input an double: 1 2 3 x
x is an invalid double, try again.
Input an double: 1 2 3 4
Input an double: sum = 16.0
51 romulus!ryder>
```

# Dynamic Handling



# Summary of Handling

- Method which detects problem either issues a *throw* or handles exception with a *catch*
- Method that catches the exception is a dynamic choice, depending on call chain
- What happens when exception is raised?
  - If handled locally, continue execution normally
  - If thrown, abort execution and look for handler in caller; continue up call chain until find handler
  - Java runtime system is final handler

# Finally

- ***Finally*** block is used to do cleanup after all other processing associated with the *try* is executed
- ***Finally*** is executed whether or not exception is thrown
  - e.g., to close a stream

# Use of Try

- **Textbook example 4.6 uses two constructs**
  - ***Try* inside an indefinite for:** `for (; ; ) { try {...} ... }`
    - Exceptions possible but not necessary  
*FileNotFoundException*
    - Need way to break out of for loop: *break, continue*
  - **For inside of a *try*:** `try{ for (; ; ) {...} ... }`
    - Exceptions required *EOFException*
    - Continue until raise the exception, then end *try* and return result



# Example of Loop Nesting

**Overall structure:**

- **Outer loop reads a sequence of filenames off another file and creates a new input stream for each filename**
- **Inner loop reads data from each file until encounters -1.0 marker and then computes sum**
- **Try-block ends execution gracefully when no more files are left to read from**

# Initialization

```
import java.io.*;
import cs111.io.*;
class SumUsingFiles extends Object{
public static void main(String[] args) throws
    IOException {
// reads in a file name and then sums the integers on
// that file

//inputfiles contains all the filenames as strings
    TokenStream infile = new TokenStream("inputfiles");
//all output to go to file answers
    PrintWriter outf = new PrintWriter (new FileWriter
        ( "answers" ));
    String file;
```

DoubleLoopInput.java

# Try Block and Outer Loop

```
try{ while (true){//declare new file to read numbers
    file = new String(infile.readString());
    System.out.println(" file is " + file);
    TokenStream inp = new TokenStream(file);
    double d = inp.readDouble();
    System.out.println("number =" + d);
    double sum = 0.0;
    /*******inner loop*****
    System.out.println("sum of numbers on file= "
        + sum);
    //when leave loop have ended the numbers
    outf.println("sum of numbers on file= " +
        sum);
    } }
catch (EOFException e) {
    System.out.println("reached eof");
    outf.close();
}
```

# Inner Loop

```
while (d != -1.){  
    sum += d;  
    d =inp.readDouble();  
    System.out.println("in loop =" + d);  
}
```

---

Contents of file1: 1 2 3 4 5 6 7 8 9 10 -1.

Contents of file2: 10 20 30 40 50 60 -1.

Contents of file3: 100 200 300 -1.

Contents of inputfiles:     file1  
                              file2  
                              file3

# Output

```
05 remus!111> java SumUsingFiles
```

```
file is file1
```

```
number =1.0
```

```
in loop =2.0
```

```
in loop =3.0
```

```
in loop =4.0
```

```
in loop =5.0
```

```
in loop =6.0
```

```
in loop =7.0
```

```
in loop =8.0
```

```
in loop =9.0
```

```
in loop =10.0
```

```
in loop =-1.0
```

```
sum of numbers on file= 55.0
```

```
file is file2
```

```
number =10.0
```

```
in loop =20.0
```

```
in loop =30.0
```

```
in loop =40.0
```

```
in loop =50.0
```

```
in loop =60.0
```

```
in loop =-1.0
```

```
sum of numbers on file= 210.0
```

```
file is file3
```

```
number =100.0
```

```
in loop =200.0
```

```
in loop =300.0
```

```
in loop =-1.0
```

```
sum of numbers on file= 600.0
```

```
reached eof
```

```
106 remus!111>
```

# Alternative Design

- for inner loop, if we encoded a count of number of inputs on each file, in front of the actual inputs

```
for (int i = inp.readInt( ); i == 0; i - -) {  
    d = inp.readDouble( );  
    sum += d;  
    System.out.println("in loop =" + d);  
}
```

This gives structure : while (true) { ... for (...) {} ...}