Inheritance - Assignment5

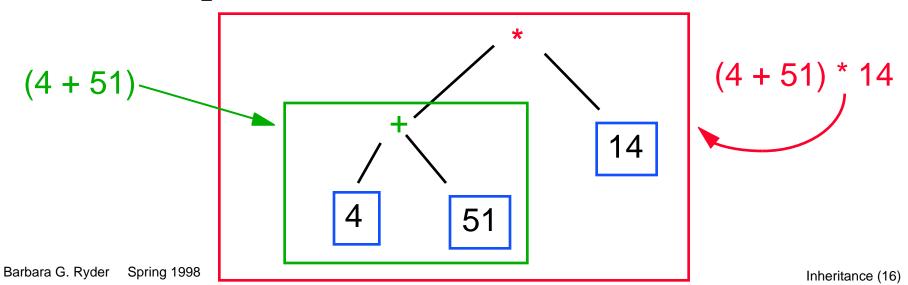
- Expr objects
 - What they look like?
- Inheritance hierarchy
 - Inheriting instance variables and methods
 - How to do method lookup?
 - Polymorphism
 - Abstract classes
- Complex objects
 - Recursive methods
 - Structural equality

Expr Objects

Examples of expressions

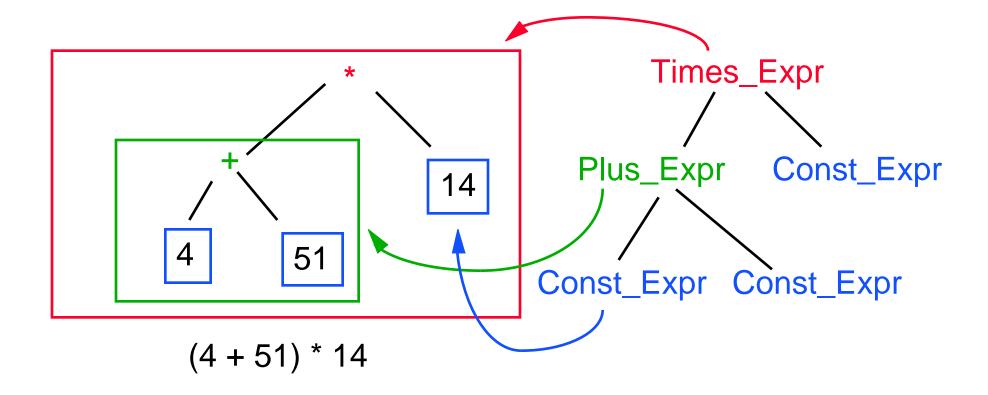
-1, 2+3, (4+51) * 14, 16-1, -3, -(6-4)

- Operators: +, -, *, /, % (unary minus)
 - Each operator takes one or two Expr operands
 - Can be simple constants (e.g., 1, 50, 3) or subexpressions themselves, as %3 or (4 + 51) the first operand in (4 + 51) * 14 (see below)



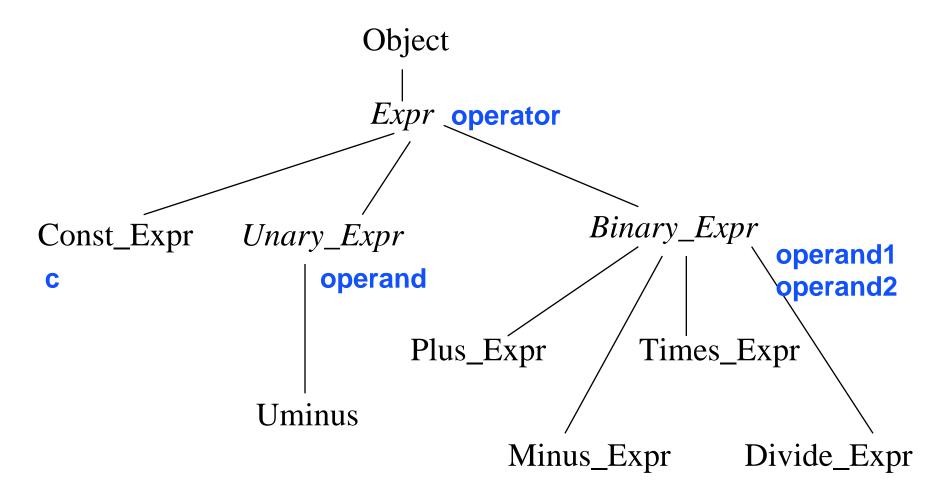
2

Expr Objects - Structure



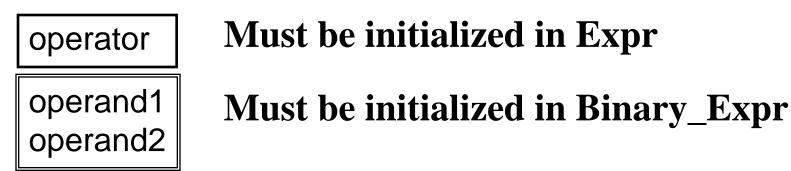


Inheritance Hierarchy -Instance Variables



Inheriting Instance Variables

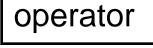
 A Times_Expr object consists of an operator (in Expr), and operand1, operand2 (in Binary_Expr)



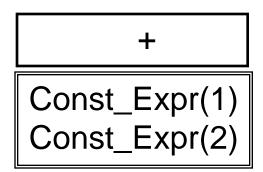
Every Times_Expr object is also a Binary_Expr object and an Expr object, since Times_Expr class extends Binary_Expr and Binary_Expr class extends Expr

Example I : 1 + 2

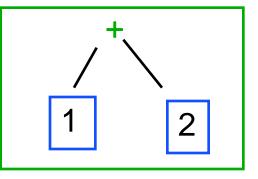
Plus_Expr object:



operand1 operand2

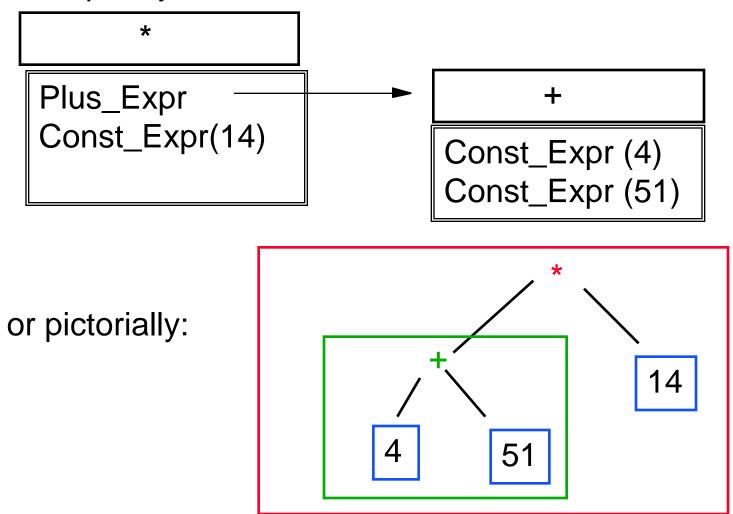


or pictorially:

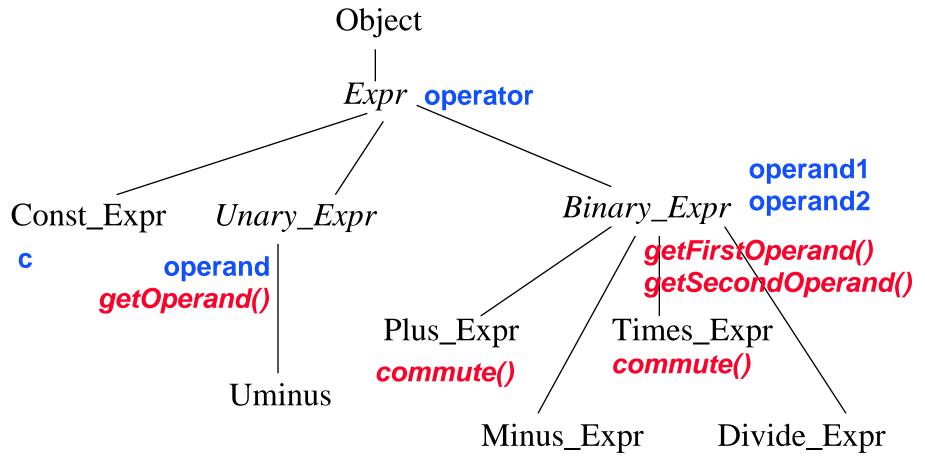


Example II : (4 + 51) * 14

Time_Expr object:







Inheritance

- Class Times_Expr extends class
 Binary_Expr which extends class Expr
- If times is a Times_Expr object, where do we find methods which can be invoked on times?
 - times.commute()
 - times.getFirstOperand(),
 times.getSecondOperand()

Method Lookup

- Without inheritance, method must be in class of receiver
- With inheritance, method used is in class of receiver or its "closest" ancestor class
 - Method lookup starts in class of receiver and proceeds up the tree until first method of same name is found
 - commute() is in Times_Expr
 - -getFirstOperand(),getSecondOperand()
 are in Binary_Expr

Abstract Classes

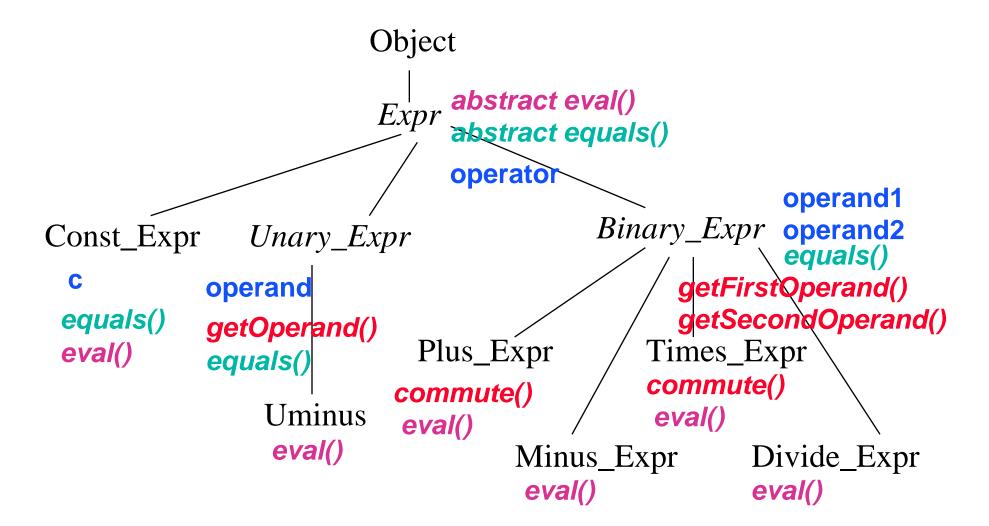
- Can define methods (and implementations) in an abstract class which can be inherited by subclasses
- Can also contain instance variables to be inherited by subclasses
- Abstract classes in Assignment 5: *Expr*, *Unary_Expr*, *Binary_Expr*
 - Non-abstract classes are at leaves of the Expr inheritance tree

Abstract Classes

- Useful when you want to define only part of an implementation
- Abstract classes
 - Abstract methods are signatures of promised methods to be provided in subclasses of the abstract class
 - Can provide these through definition or inheritance
 - No objects can be created as instances of an abstract class

Because abstract method implementations don't exist

Assignment 5: Expressions



Eval()

- Abstract in Expr, only signature provided
- Implementation provided in Const_Expr, Plus_Expr, Times_Expr, Minus_Expr, Divide_Expr
- Provides a way to evaluate an Expr object

Constructors with Inheritance

- With inheritance, within a constructor for a subclass object, constructors for the superclass are implicitly called by system
- If instance variable data needs initialization in a superclass, can use super to explicitly call constructor of superclass with initialization values

Constructors - Example

```
public abstract class Expr extends Object
 Expr(String s)//constructor
  \{ operator = s; \}
                                          Expr
}
public abstract class Unary_Expr
     Unary_Expr(Expr e, String s)
                                      Unary_Expr
   super(s); operand = e;}
                                         Uminus
public class Uminus
     Uminus (Expr e, String s)
     super(e,s); }
```

Uminus u = new Uminus (new Const_Expr(3),"%")



- Super acts as a reference to an object as an instance of its superclass
- The reference to super in the Unary_Expr class constructor, means call the Expr constructor with argument String s.
 - Implicitly, when a subclass object is created, the constructor of the superclass is called before anything else is done in the subclass constructor
 - If arguments are needed, super(<args>) is used to call the superclass constructor explicitly.



- Simple objects have instance variables of primitive types
- Complex objects have instance variables which themselves are objects
 - e.g., Expr objects with instance variables that are other Expr objects
 - Why needed? allows for all possible kinds of subexpressions:

 $1 + \underline{2}, 1 + \underline{(3+4)}, 1 + \underline{(2*5)}, 1 + \underline{\%4}, \text{ etc.}$

Requires us to define operands as Expr's

- Tests structural equality
 - Two Expr objects are *structurally equal* if their operand(s) are structurally equal and they have the same operator
 - i.e., Plus_Expr objects can only be equal to other Plus_Expr objects
 - e.g., 2 + 1 is equal to 2 + 1, but not to 1 + 2; 2*3 + 4 is equal to (2*3) + 4, but not to (2*2)+6
- Provided by inheritance for all kinds of binary or unary expressions, defined in Const_Expr

- Equals() is example of a useful recursive function on Expr objects
- Const_Expr objects are equal to other Const_Expr objects representing the same integer value
 - 2 equals 2, 2 not equal to 5
- Unary_Expr objects are equal only to other Unary_Expr objects, if their operands are equal and their operator is the same

-%1 equal to %1 but not equal to %(1*1)

- Binary_Expr objects are equal if both are Binary_Expr objects, their first operands are equal, their second operands are equal and their operators are equal
- Remember this is *structural equality* NOT equal in value (such as 1 + 3 and 5 + %1)
- Can think of it as "sliding" one expression tree over another and "matching" shape and nodes
- Example of polymorphism, where a function can take parameters of different types

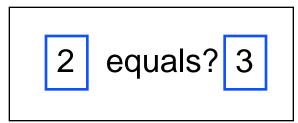
in Const_Expr:

public boolean equals(Expr other)

```
{ if (!(other instanceof Const_Expr)) return false;
  else return (this.c == (other.eval()));
}
```

instanceof is a way of checking the runtime class membership of an object. red expression returns true when other is a Const_Expr object and false otherwise;

method checks that other is a Const_Expr object and if so, checks its value versus the value of the receiver object



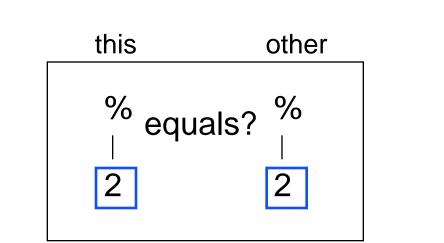
in Unary_Expr:

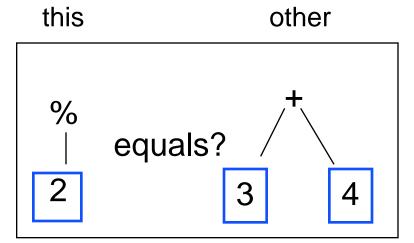
public boolean equals(Expr other)

{ if (!(other instanceof Unary_Expr)) return false; else if ((other.getOperator()).equals(this.getOperator()) && (operand.equals(((Unary_Expr)other).getOperand())))

return true;

else return false;





}



in Binary_Expr:

public boolean equals (Expr other)

- *other* can be a Const_Expr, Plus_Expr, Times_Expr, Divide_Expr, Minus_Expr, or Uminus
- { if (!(other instanceof Binary_Expr)) return false;
 else if
 - (!(this.getOperator().equals(other.getOperator())))
 return false;

```
else return
```

```
((this.getFirstOperand().equals(
```

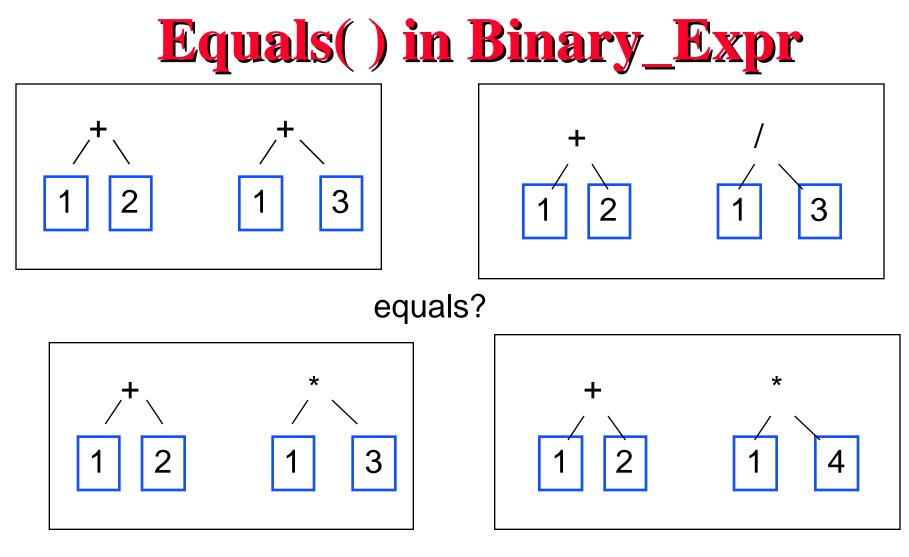
```
((Binary_Expr)other).getFirstOperand()))
```

&&

```
(this.getSecondOperand().equals(
```

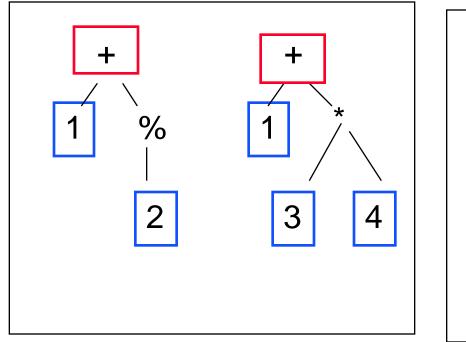
```
(Binary_Expr)other).getSecondOperand()));
```

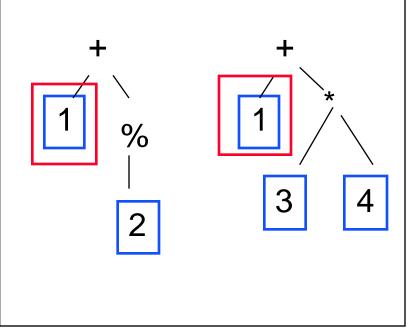
}



equals?

Equals() in Binary_Expr

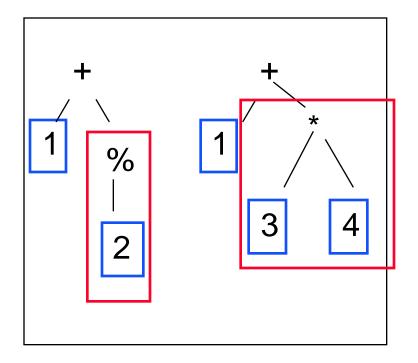




1. see both are Binary_Expr's then check operators same

2. check first operands same through call which in this case calls equals in Const_Expr

Equals() in Binary_Expr



Methods we called in example (in order):

equals() in Binary_Expr getOperator() getFirstOperand() equals() in Const_Expr getSecondOperand() equals() in Binary_Expr

3. check second operands through call to equals() in Unary_Expr. returns false since 2nd Expr is not unary!