

Sorting

- **Sorting**
 - Selection Sort
 - Quicksort
- **Complexity**
- **Sortable Interface**

Sorting

- **Definition**
 - **Input**
 - Unordered collection of items
 - Method that can compare two of the items (i.e., `lessThan()`)
 - **Output**
 - Ordered collection of items
- **Very useful problem**
- **Several algorithms developed and studied**

Sorting Algorithms

- **Fast versus slow**
 - $O(n^2)$ on US population takes **20 years**
 - $O(n \cdot \lg_2 n)$ on US population takes **1 minute**
- **Emphasize problem decomposition and speed but not memory usage**
 - Approaches can be made more space efficient
- **In-memory sorting, rather than using lots of data on external devices**

Sorting Algorithms

- **Our approach**
 - Use queues to hold data
 - Some sort methods can't be done this way
- **Usual approach (in procedural language)**
 - Use arrays to hold data
 - Sort method explained in terms of array subscript operations
 - More efficient in storage usage, but hard to see similarities among methods

Problem Decomposition

```
public SortProblem Sort() throws QueueException {
```

```
    if (getLength() == 1) return this;    Terminal case
```

```
        SortProblem sp1 = new SortProblem(),  
            sp2 = new SortProblem();  
        SortProblem sp1sorted, sp2sorted;  
        Decompose(sp1, sp2);
```

Decompose into
2 subproblems

```
        sp1sorted = sp1.Sort();  
        sp2sorted = sp2.Sort();
```

Solve
subproblems

```
        return sp1sorted.Compose(sp2sorted);
```

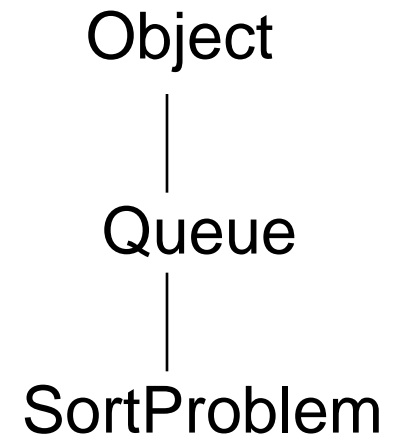
Compose
Solutions

SortProblem Class extends Queue

```
package cs111.util;
import java.util.Enumeration;

public class SortProblem extends Queue{

    public SortProblem() {
        super();
    }
    public SortProblem(Queue q) {
        super();
        Enumeration qe = q.getEnumeration();
        while (qe.hasMoreElements())
            enter(qe.nextElement());
    }
}
```



Selection Sort

- **Seen previously as an in-place sorting method using arrays**
- **At each step found smallest element in the remaining elements**
- **Grew sorted array elements from left to right in the array, using swap operations**
- **Here is different formulation using recursion and a “copy” of the to-be-sorted numbers**

Previous Selection Sort

```
//to sort descending exchange > for <
void selection Sort(int [] a){
    int tmp, chosen;
    for(int left=0; left<a.length-1; left++){
        chosen = left;//first unsorted number
        for (int j=left+1; j<a.length; j++){
            //find smallest unsorted element
            if (a[j]<a[chosen]) chosen=j;}
        //exchange a[chosen] with a[left]
        tmp = a[chosen];
        a[chosen] = a[left];
        a[left] = tmp;
    }
}
```


selectionSort() method

```
public SortProblem selectionSort() throws
    QueueException {
    if (getLength() == 1) return this;

    SortProblem sp1 = new SortProblem(),
                sp2 = new SortProblem();
    SortProblem sp1sorted, sp2sorted;
    smallestAndRest(sp1, sp2);

    sp1sorted = sp1.selectionSort();
    sp2sorted = sp2.selectionSort();

    return sp1sorted.append(sp2sorted);
}
```

- What are **smallestAndRest()** and **append()**?

smallestAndRest()

- Decomposes original queue into two smaller queues
 - *small* contains the smallest element
 - *large* contains everything else
- **Sortable** is an **interface** which requires a **lessThan()** method
 - Objects removed from the queue must be **Sortable** to be compared -- notice the necessary cast

smallestAndRest()

```
private void smallestAndRest(SortProblem small,
                             SortProblem large) throws QueueException {

    Sortable smallest = (Sortable)remove();
    while (!empty()) {
        Sortable nxt = (Sortable)remove();
        if (nxt.lessThan(smallest))
        {
            large.enter(smallest);
            smallest = nxt;
        }
        else large.enter(nxt);
    }
    small.enter(smallest);
}
```

append()

- **Have to concatenate two queues when they are returned sorted**
- **Requires creation of a new queue**
 - **Can be implemented without a new queue**
 - **Recall original where newly found smallest is exchanged with another element as sorted array grows from left to right in the array**

append()

```
private SortProblem append(SortProblem suffix)
    throws QueueException {

    SortProblem ret = new SortProblem();
    while (!empty())
        ret.enter(remove());
    while (!suffix.empty())
        ret.enter(suffix.remove());
    return ret;
}
```

**Note: time to append is linear in size of result;
but this job also can be done in constant time. How?**

What does selectionSort() cost?

- **Cost for n element queue**
 - **Decomposition - n**
 - **Append - 1 (our method uses n, but 1 is possible)**
 - **Subproblems**
 - **Small requires 1 instruction**
 - **Large uses selectionSort() to sort a queue of n-1 elements**

What does selectionSort() cost?

Cost(decomp)+Cost(append)+Cost(subprobs solution)

**Length of
Queue**

**Cost of
Selection Sort**

1	(1)	=	1
2	(2 + 1) + C(1) + C(1)	=	3 + 1 + 1 = 5
3	(3 + 1) + C(2) + C(1)	=	4 + 5 + 1 = 10
4	(4 + 1) + C(3) + C(1)	=	5 + 10 + 1 = 16
...	...		
n	(n + 1) + C(n-1) + 1		

$$C(n) = n + 2 + C(n-1)$$

Getting a closed form

$$C(n) = (n+2) + C(n-1)$$

$$C(n-1) = (n-1+2) + C(n-2) = (n+1) + C(n-2)$$

$$C(n-2) = (n) + C(n-3)$$

$$C(n) = (n+2) + C(n-1)$$

$$= (n+2) + (n+1) + C(n-2)$$

$$= (n+2) + (n+1) + (n) + C(n-3)$$

...

Getting a closed form

$$\begin{aligned} C(n) &= (n+2) + (n+1) + (n) + C(n-3) \\ &= (n+2) + (n+1) + (n) + \dots + (5) + (4) + (1) \end{aligned}$$

We've seen this sum before, but here terms 2 and 3 are missing: $1+2+3+4+\dots+n = (n+1)n/2$

$$\begin{aligned} \text{So, } C(n) &= ((n+2) + 1) * (n+2) / 2 - 2 - 3 \\ &= (.5 * (n+3)) * (n+2) - (2+3) \end{aligned}$$

$O(n^2)$

Average
Value

Number of
Values

Correction

quickSort()

- **How to decompose?**
 - Select a value
 - Put all elements larger than value in *large*
 - Put all elements smaller than value in *small*
 - Want selected value to be a “middle” value to divide elements into close to evenly sized sets
- **Get two subproblems easy to combine into answer**

quickSort()

- **How do we get a “middle” value?**
 - **Guess**
 - **Use any element as possible middle value**
 - **Use first element as possible middle value**
- **Use an arbitrary value and “on average” be close to middle value**
- **Pathologically bad cases exist with this method**
 - **If guessed value is smallest or largest, we will be doing selectionSort()**

quickSort()


```
public SortProblem quickSort() throws QueueException {  
    if (getLength() == 1) return this;
```

```
    SortProblem sp1 = new SortProblem(),  
                sp2 = new SortProblem();
```

```
    SortProblem sp1sorted, sp2sorted;
```

```
    nearMiddle(sp1, sp2);
```

Different than
selectionSort




```
    sp1sorted = sp1.quickSort();
```

```
    sp2sorted = sp2.quickSort();
```

```
    return sp1sorted.append(sp2sorted);
```

```
}
```

Same as
selectionSort



nearMiddle()

```
private void nearMiddle(SortProblem small,
                        SortProblem large) throws QueueException
{
    Sortable middleValue = (Sortable)remove();
    while (!empty()) {
        Sortable nxt = (Sortable)remove();
        if (nxt.lessThan(middleValue))
            small.enter(nxt);
        else
            large.enter(nxt);
    }
    if (small.getLength() < large.getLength())
        small.enter(middleValue);
    else
        large.enter(middleValue);
}
```

Cost of quickSort()

- **Depends on middle value**
 - *Best case* (cheapest) occurs when middle guess is correct
 - *Worst case* (most expensive) occurs when middle guess is very wrong
 - Worst case when guess is largest or smallest element
 - Get selection sort which is $O(n^2)$
 - *Average case* - if know distribution of elements to be sorted, can argue what happens *on average* if sort many, many sets of elements (we won't examine this in cs111)

quickSort() - Best Case cost

Length of
Queue

Best case cost of
Quick Sort
divides data in half

1	(1)	=	1
2	$(2+1) + C(1) + C(1) = 3 + 1 + 1$	=	5
3	$(3+1) + C(2) + C(1) = 4 + 5 + 1$	=	10
4	$(4+1) + C(2) + C(2) = 5 + 5 + 5$	=	15
5	$(5+1) + C(3) + C(2) = 6 + 10 + 5$	=	21
6	$(6+1) + C(3) + C(3) = 7 + 10 + 10$	=	27
...	...		
n	$(n+1) + 2 * C(n/2)$		for n assumed even

How to get a closed form?

$$C(n) = (n+1) + 2 * C(n/2)$$

$$C(n/2) = (n/2+1) + 2 * C(n/4)$$

$$C(n/4) = (n/4+1) + 2 * C(n/8)$$

Assumes length of queue is a power of 2

$$C(n) = (n+1) + 2 * C(n/2)$$

$$= (n+1) + 2 * ((n/2+1) + 2 * C(n/4))$$

$$= (n+1) + (n+2) + 4 * C(n/4)$$

$$= (n+1) + (n+2) + 4 * ((n/4+1) + 2 * C(n/8))$$

$$= (n+1) + (n+2) + (n+4) + 8 * C(n/8)$$

...

How to get a closed form?

$$\begin{aligned}C(n) &= (n+1) + (n+2) + (n+4) + 8 * C(n/8) \\ &= (n+1) + (n+2) + (n+4) + \dots + (2n) \\ &< (2n) * \lg_2(n)\end{aligned}$$

largest
value

number of
values

one value for each
power of 2 up to k
where $2^k = n$

**$C(n) = O(n * \lg_2(n))$ in best case for quickSort()
(and is average case as well)**

Selection vs Quick Sort

- **Methods differ only in decomposition step**
- **quickSort() degenerates in worst case into selectionSort()**
 - Middle guess may be very bad
- **Decomposition choice makes difference between $O(n^2)$ and $O(n \lg_2 n)$**
 - **smallestAndRest(): 9 lines of code (20 years)**
 - **nearMiddle(): 11 lines of code (1 minute)**