

Stacks

- Assignment 5:
 - Abstract Classes
 - Hierarchy
- Stacks - an Abstract Data Type
 - Class interface
 - Polymorphism
 - Use of List as representation of Stacks
 - Pop versus Peek

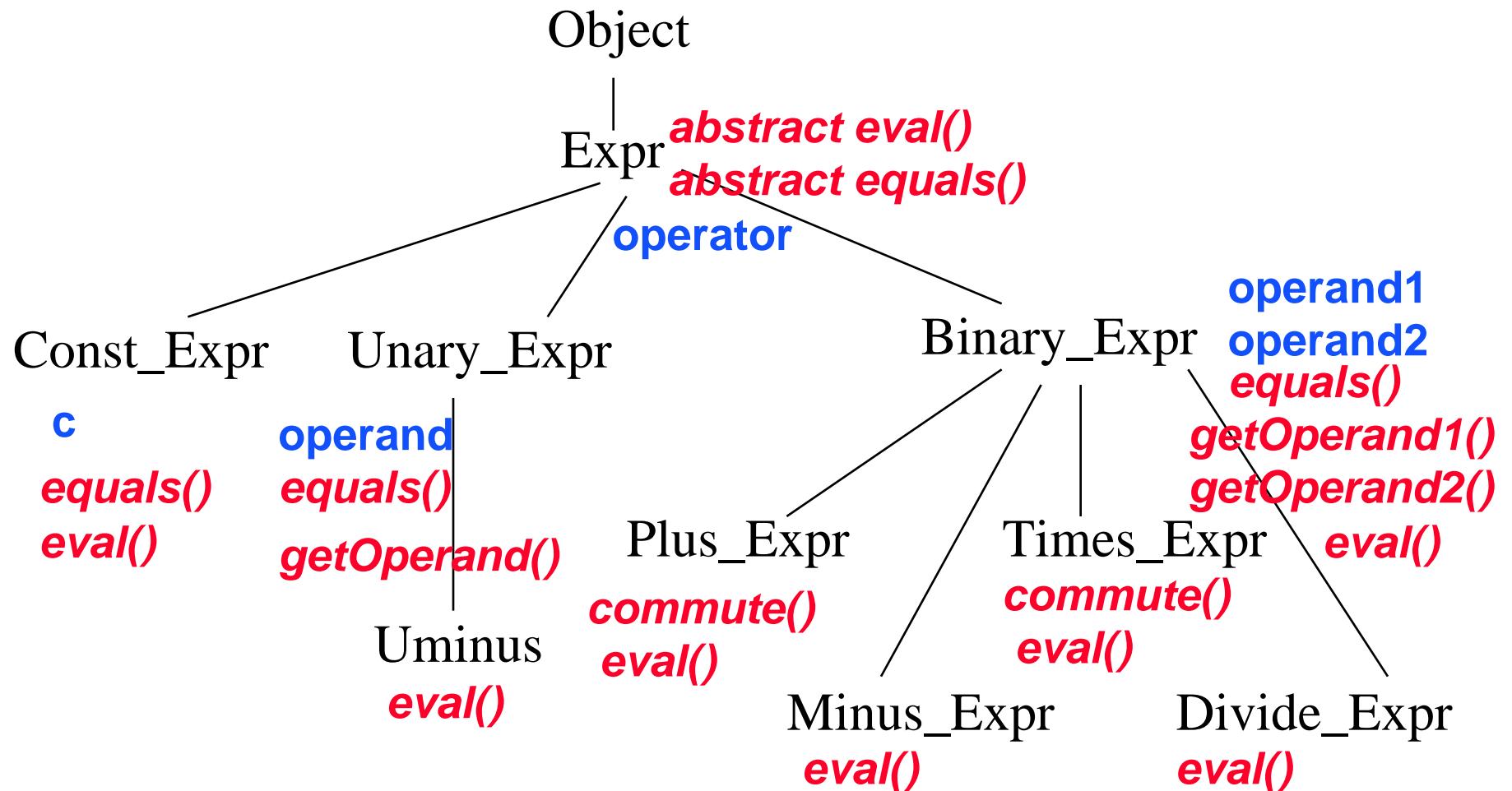
Abstract Classes

- Useful when you want to define only part of an implementation
- Abstract classes
 - Abstract methods are signatures of promised methods to be provided in subclasses of the abstract class
 - Can provide these through definition or inheritance
 - No objects can be created
 - Because abstract method implementations don't exist

Abstract Classes

- Can define methods (and implementations) in an abstract class which can be inherited by subclasses
- Can also contain instance variables to be inherited by subclasses
- Examples in Assignment 5: Expr, Unary_Expr, Binary_Expr

Assignment 5: Expressions



Expr Class Interface

```
public abstract class Expr extends Object
{ private String operator;

    Expr(String s)//constructor
    { operator = s; }

    abstract boolean equals(Expr e);
    abstract int eval();
}
```

Unary_Expr Class Interface

```
public abstract class Unary_Expr
{ private Expr operand

    Unary_Expr(Expr e, String s)
    { super(s);
        operand = e;
    }

    public Expr getOperand() {.....}
    public String toString() {.....}
    public boolean equals(Expr other) {...}
}
```

Super

- Super acts as a reference to an object as an instance of its superclass
- The reference to super in the Unary_Expr class constructor, means call the Expr constructor with argument String s.
 - Implicitly, when a subclass object is created, the constructor of the superclass is called before anything else is done in the subclass constructor
 - If arguments are needed, super(args) is used to call this constructor.

Binary_Expr Class Interface

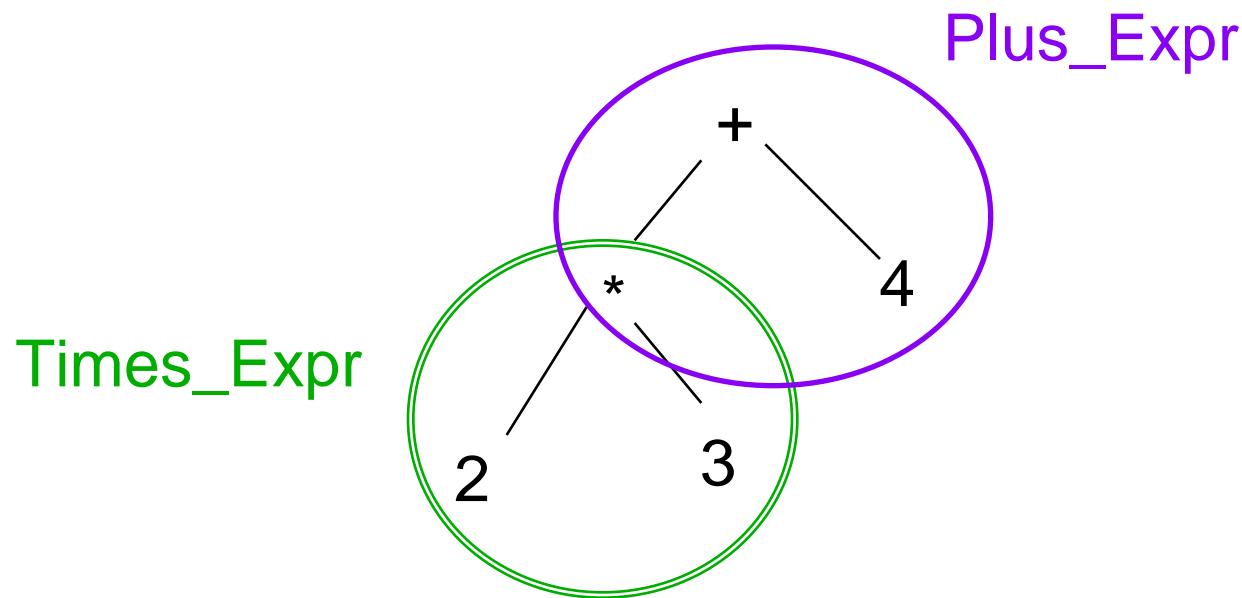
```
public abstract class Binary_Expr extends Expr
{ private Expr operand1, operand2;
  Binary_Expr(Expr e1, Expr e2, String s)
  { super(s);
    operand1 = e1;
    operand2 = e2;
  }
  public Expr getFirstOperand() {...}
  public Expr getSecondOperand() {...}
  public String toString() {...}
  public boolean equals(Expr other) {...}
}
```

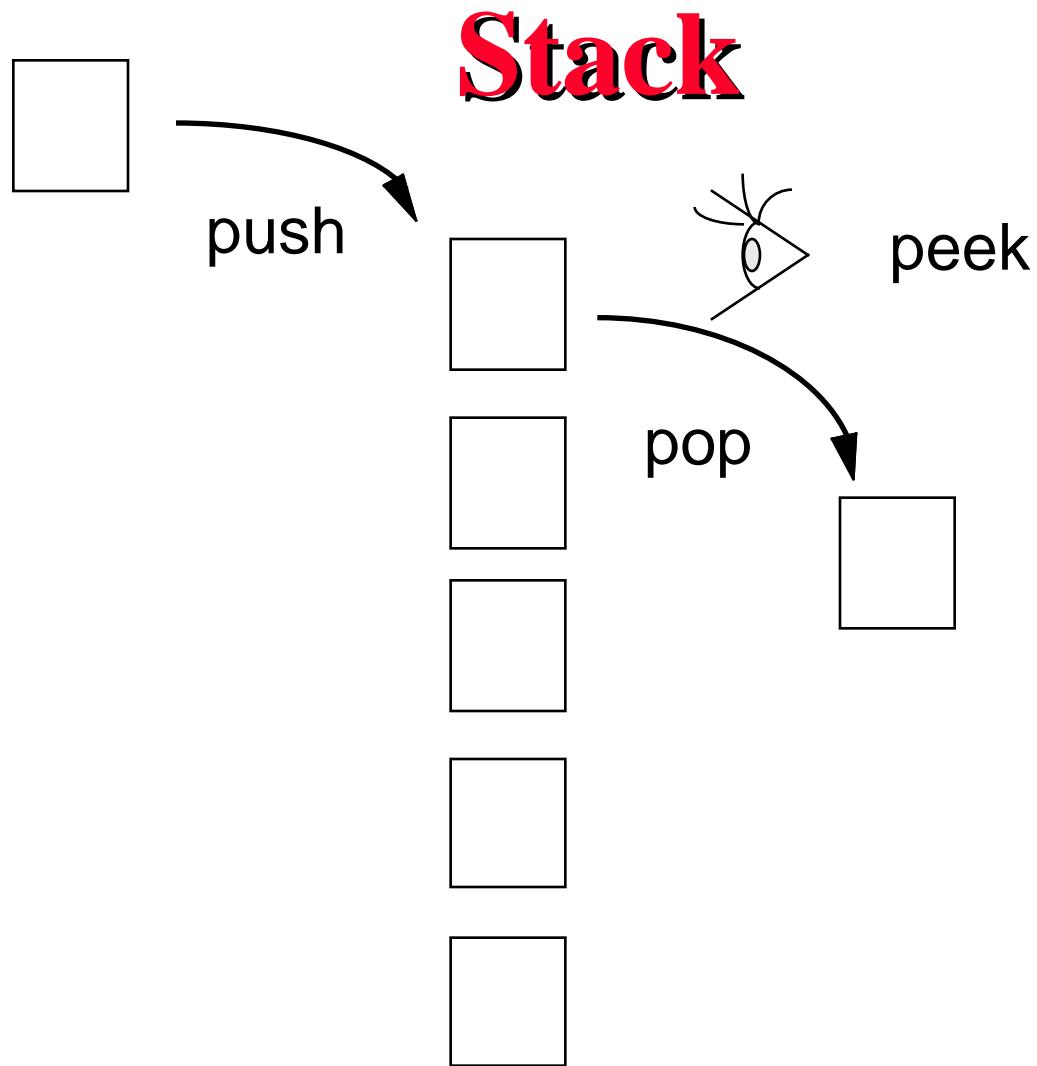
“Recursive” Objects

- Operands within an expression are themselves expressions
 - $2*3+4$ is a Plus_Expr constructed from Times_Expr e1, Const_Expr c1, and String “+”
 - where e1 is Times_Expr(2,3,”*”) and c1 is Const_Expr(4)
- Expr objects with instance variables that are other Expr objects

Expr Objects

- Expression “trees”
 - FirstOperand, SecondOperand





Stacks

- **Stacks in real-life**
 - Redial button on telephone - calls the last number dialed
 - *history* (his) command in Unix (!! executes your last typed command)
 - Job layoffs of people with least seniority
 - Pile of plates in restaurant

Stack Class Interface

- Instance variables:
 - **private List top**
 - **private int length**
- Instance methods:
- **public Stack() //constructor**
- **public int getLength() //# of elements**
- **public boolean empty()**
- **public String toString()**
- **public Enumeration getEnumeration()**

Stack Methods

```
public Stack() { //empty stack is top as null List  
    top = null;  
    length = 0;  
}  
public int getLength(){//observer  
    return length;  
}  
public boolean empty(){//true if length!=0  
    return (length == 0);  
}
```

Stack Interface

- **public void push (Object newItem)**
 - adds element newItem to stack
 - polymorphic abstract data type (ADT)
- **public Object pop() throws StackException**
 - removes element from Stack and returns it
 - polymorphic
- **public Object peek() throws StackException**
 - allows examination of top element on Stack without removing it
 - polymorphic

Stack Class: How to build?

- How to represent Stacks?
 - Use List class (first element, rest_of_list) to hold elements in a stack
- Potential special cases
 - Pop off or peek at an empty stack
 - Push onto an empty stack
 - Both can be handled by encoding the empty stack as top == null and length == 0
- Can use length== 0 to check for empty stack

Lists

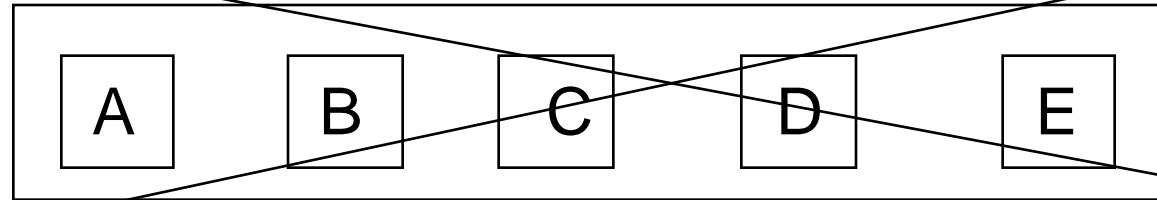
- A list is a sequence of objects
 - Bad view for thinking about operations on lists
- A list is a pair, a first element and a rest_of_list, which is a sublist



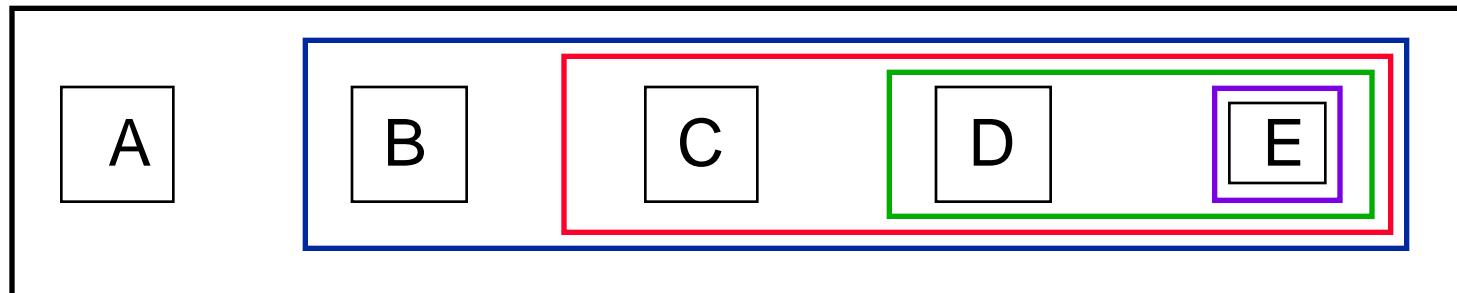
Lists

cs111.util.List.*

not
this:



Preferable



Details here are hidden by List class implementation!

Lists

```
public class List extends Object{
    protected Object info; //field is accessible only
    protected List subList; //by classes in package
                           //means field is private to package
    public List{
        info = null;
        subList = null;
    }
    public List (Object element, List oldList){
        info = element;
        subList = oldList;
    }
}
```

(Note: design in cs111.util.* differs slightly from this)

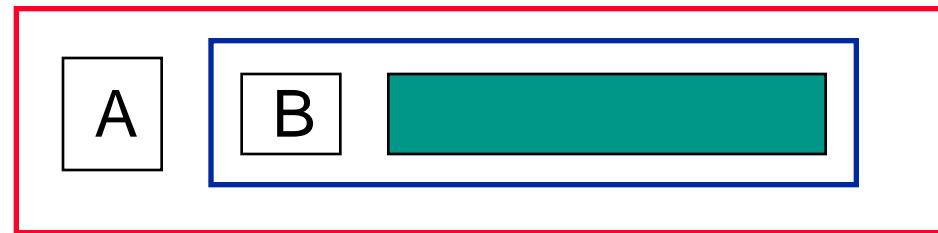
List Construction

element: A

oldList:



result:



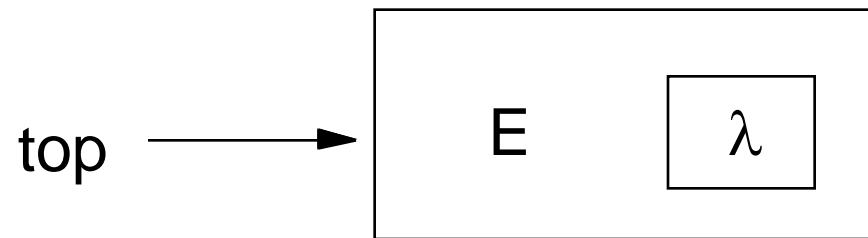
new list



Push onto empty stack

Initially,
top is null
length is 0

Perform push(E)



length is 1

```
List nl = new List(newItem, top)  
top = nl;
```

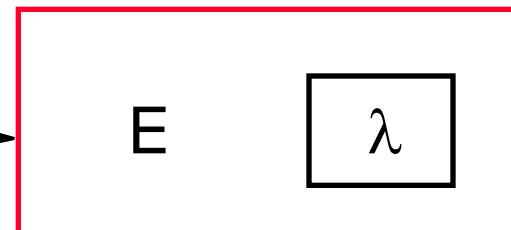
Push Method

```
//create new List with old List as subList and  
//newItem as first element  
public void push(Object newItem){  
    List nl = new List(newItem, top);  
    top = nl;  
    length++;  
}
```

Push onto non-empty Stack

Initially,

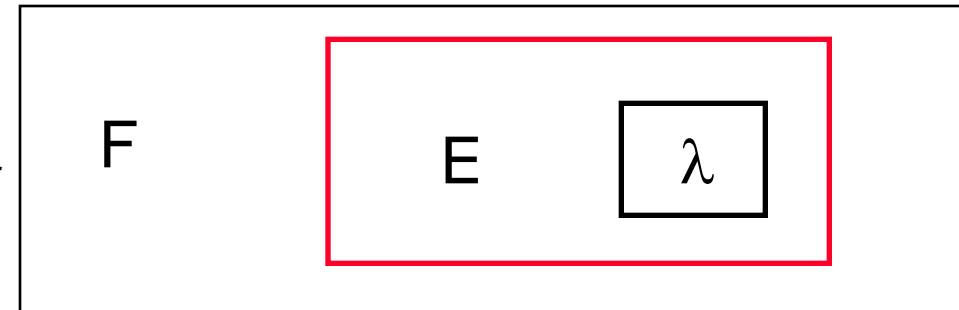
top →



then, push(F)

length is 1

top →



length is 2

Pop Method

```
public Object pop() throws StackException{  
    if (empty()) throw new StackException  
        ("Attempt to pop from empty Stack");  
    Object ret = top.info;  
    top = top.subList;  
    length--;  
    return ret;  
}
```

Pop off empty stack

Initially,
top is null
length is 0

empty() yields true

Pop off non-empty stack

Initially,

top →



pop()



return E

top is null

length is 0

length is 1

```
Object ret = top.info;  
top = top.subList;  
length--;  
return ret;
```

User-defined Exception

```
public class StackException extends Exception{  
    String msg;  
    StackException (String str){  
        msg = str;  
    }  
}
```

- Define as extension of built-in class **Exception**
- Pass **StackException** object with private **String** instance variable to exception handler for possible printing
- No handler in **Stack** class means user of **Stack** class can handle or pass along to default handler in class **Object**

Pop() versus Peek()

```
public Object pop() throws StackException{
    if (empty()) throw new StackException
        ("Attempt to pop from empty Stack");
    Object ret = top.info;
    top = top.subList;
    length--;
    return ret;
}
public Object peek() throws StackException{
    if (empty()) throw new StackException
        ("Attempt to peek at an empty Stack");
    return top.info;
}
```

toString Method

```
//uses toString() method in Lists to return contents  
//of Stack  
public String toString(){  
    String ret = "Stack length is " + length + "\n";  
    return ret + "stack is: " + top.toString;  
}
```