

# Lambda Calculus

- **A formalism for describing the semantics of operations in functional programming languages**
- **Variables (free or bound), function definition (or abstraction), function application, currying**
- **Substitution rules**  
 $\beta$  reduction,  $\alpha$  reduction,  $\eta$ -reduction  
**Normal form**

# Lambda Calculus

- **Church-Rosser theorem**
- **Evaluation order**
  - **Call-by-name**
  - **Call-by-value**
  - **Call-by-need (lazy)**

# Lambda Calculus

- **Universal *theory of functions***
- **$\lambda$ -calculus (Church), recursive function theory (Kleene), Turing machines (Turing) all were formal systems to describe computation, developed at the same time in the 1930's**
  - **Shown formally equivalent to each other**
  - **Results from one, apply to others**

# Lambda Calculus

- ***Conjecture*: class of programs written in  $\lambda$ -calculus is equivalent to those which can be simulated on Turing machines.**
- **All partial recursive functions can be defined in  $\lambda$ -calculus.**
- **Pure  $\lambda$ -calculus involves functions with no side effects and no types.**

# Lambda Calculus

- **Function: a map from a domain to a range**
- **Terms:**
  - **variable (X)**
  - **function abstraction or definition ( $\lambda x.M$ )**
  - **function application (M N)**

## Function Definition (Abstraction)

- **$F(y) = 2 + y$  -- mathematics**
- **$F \equiv \lambda y. 2+y$  --  $\lambda$  calculus**
  - **bound variable or argument**
  - *function body*
- **$\lambda x.x$  (identity function)**
- **$\lambda y. 2$  (constant function whose value is 2)**

# Function Application

- **Process:** take the argument and substitute it everywhere in the function body for the parameter  
 $(F\ 3)$  is  $2 + 3 = 5$ ;  $((\lambda x.x)\ \lambda y.2)$  is  $\lambda y.2$ ;  
 $((\lambda z. z+5)\ 3)$  is  $3+5 = 8$
- Functions are *first class citizens*
  1. Can be returned as a value
  2. Can be passed as an argument
  3. Can be put into a data structure as a value
  4. Can be the value of an expression

## Relation to C Function Pointers

- Can simulate #1-4 with C function pointers, but this abstraction is closer to the machine than a function abstraction.
- Functions as values are defined more cleanly in Lisp or SML.
- No analogue in C for an unnamed function, (Lisp lambda expression)

# Function Application

- Left associative operator-  $(f\ g\ h)$  is  $((f\ g)\ h)$
- $\lambda x.M\ x$  is same as  $\lambda x.(M\ x)$
- Function application has highest precedence
- *Currying* (cf. *Haskell Curry*)
  - Area of triangle is  $\lambda b.\lambda h.(b*h)/2$
  - (Area 3) is a function,  $\lambda h.(3*h)/2$ , that describes the area of a family of triangles all with base 3
  - $((\text{Area } 3)\ 7) = 3 * 7 / 2 = 10.5$
  - in curried form, a function takes its arguments one-by-one**

# Type Signatures

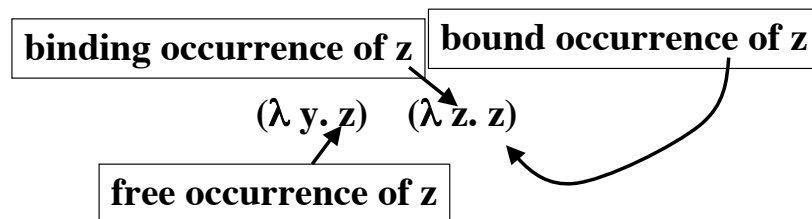
- Area: can write function in two ways
  - un-curried:  $\alpha * \beta \rightarrow \gamma$ , given  $b, h$  as a pair of values, the function returns area
  - curried:  $\alpha \rightarrow (\beta \rightarrow \gamma)$ , given  $b$ , returns a function to calculate area when given  $h$ (height)

# Free and Bound Variables

- **Bound** variable:  $x$  is *bound* when there is a corresponding  $\lambda x$  in front of the  $\lambda$  expression:

$((\lambda y. y) y)$  is  $y$   
bound    free

- **Free** variable:  $x$  is not bound (analogous to a variable inherited from an encompassing imperative scope)



# Free and Bound Variables

Sethi, p550

- $x$  is free in  $x$ ,  $\text{free}(x) = x$
- $x$  is free (*bound*) in  $Y Z$  if  $x$  is free (*bound*) in  $Y$  or in  $Z$ ,  $\text{free}(YZ) = \text{free}(Y) \cup \text{free}(Z)$
- $x \notin V$ , then  $x$  free (*bound*) in  $\lambda V.Y$  iff it occurs free (*bound*) in  $Y$ . All occurrences of elements of  $V$  are *bound* in  $\lambda V.Y$ ,  
 $\text{free}(\lambda x.M) = \text{free}(M) - \{x\}$
- $x$  free (*bound*) in  $(Y)$ , if  $x$  is free (*bound*) in  $Y$

# Substitution

- **Idea:** function application is seen as a kind of substitution which simplifies a term
  - $((\lambda x.M) N)$  as *substituting N for x in M*; written as  $\{N \mid x\} M$
- **Rules - Sethi, p551**
  1. If free variables of N have no bound occurrences in M, then  $\{N \mid x\} M$  formed by replacing all free occurrences of x in M by N.

# Substitution

plus  $\equiv \lambda a.\lambda b. a+b$

then (plus 2)  $\equiv \lambda b. 2+b$  but if we evaluate (plus b 3) we get into trouble!

$$\begin{aligned}(\text{plus } b \ 3) &= (\lambda a.\lambda b. a+b \ b \ 3) \\ &= (\lambda b. b+b \ 3) \\ &= 3 + 3 = 6\end{aligned}$$

$$\begin{aligned}(\text{plus } b \ 3) &= (\lambda a.\lambda c. a+c \ b \ 3) \\ &= (\lambda c. b+c \ 3) \\ &= b + 3, \text{ what we expected!}\end{aligned}$$

**problem:**  
b is a bound variable; need to rename before substitute.

# Substitution

2. If variable  $y$  free in  $N$  and bound in  $M$ , replace binding and bound occurrences of  $y$  by a new variable named  $z$ . Repeat until case 1. applies.

- **Examples**

$$\{u \mid x\} x = u \qquad \{u \mid x\} (x \ u) = (u \ u)$$

$$\{\lambda x.x \mid x\} x = \lambda x.x \qquad \{u \mid x\} y = y$$

$$\{u \mid x\} \lambda x.x = \lambda x.x$$

$$\{u \mid x\} (\lambda u.x) = \{u \mid x\} (\lambda z.x) = \lambda z.u$$

$$\{u \mid x\} (\lambda u.u) = \{u \mid x\} (\lambda z.z) = \lambda z.z$$

Examples of need for change of variables.

# Reductions

- **$\beta$ -reduction**  $(\lambda x.M) N = \{N \mid x\} M$  with above rules
- **$\alpha$ -reduction**  $(\lambda x.M) = \lambda z.\{z \mid x\} M$ , if  $z$  not free in  $M$  (allows change of bound variable names)
- **$\eta$ -reduction**  $(\lambda x.(M \ x)) = M$ , if  $x$  not free in  $M$  (allows stripping off of layers of indirection in function application)
- See Sethi, Figure 14.1, p 553 for rules about  $\beta$ -equality of terms



# Example

Evaluate  $(\lambda xyz . xz (yz)) (\lambda x. x) (\lambda y. y)$

$(\lambda xyz . (xz (yz))) (\lambda x. x) (\lambda y. y)$ , 2  $\alpha$ -reds + fully parenthesize

$= [ \{ ( \lambda abz . ( a z ( b z ) ) ) (\lambda x . x) \} (\lambda y . y) ]$

$= [ \{ ( \lambda bz . ( (\lambda x . x) z ( b z ) ) ) \} (\lambda y . y) ]$ ,  $\{\lambda x.x \mid a\}$

$= [ \{ \lambda bz . ( ((\lambda x . x) z) ( b z ) ) \} (\lambda y . y) ]$ , fully parenthesize

$= [ \{ \lambda bz . ( z ( b z ) ) \} (\lambda y . y) ]$ ,  $\{z \mid x\}$

$= [ \{ \lambda z . ( z ( (\lambda y . y) z ) ) \} ]$ ,  $\{\lambda y.y \mid b\}$

$= \{ (\lambda z . z z) \}$ ,  $\{z \mid y\}$

- **Note:** we picked the order of  $\beta$ -reductions here

## Substitution Rules cf Sethi p 555, GHH p 49

<u>M</u>	<u><math>\{N \mid x\} M</math></u>
$x$	$N$
$y$	$M$

*if M a variable, then if  $M \neq x$  get M, else get N (3.1 GHH)*

<u>PQ</u>	<u><math>\{N \mid x\} P \{N \mid x\} Q</math></u>
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*result of substitution applied to function application is to apply that substitution to the function and its argument and then perform the resulting application(3.2 GHH)*

## Substitution Rules cf Sethi p 555, GHH p 49

$$3.3a) \quad \frac{\underline{M}}{\lambda x . P} \quad \frac{\{N \mid x\} M}{\lambda x . P}$$

*never substitute for a bound variable within its scope*

$$3.3b) \quad \lambda y . P \quad \lambda y . P$$

*if there are no free occurrences of  $x$  in  $P$*

$$3.3c) \quad \lambda y . P \quad \lambda y . \{N \mid x\} P$$

*when there are no free occurrences of  $y$  in  $N$*

$$3.3d) \quad \lambda y . P \quad \lambda z . \{N \mid x\} \{z \mid y\} P$$

*when there is a free occurrence of  $y$  in  $N$  and  $z$  is not free in  $P$  or  $N$ , substitute  $z$  for  $y$  in  $P$  and continue.*

## Substitution Rules

- All these checks are aimed at ensuring that we don't link variable occurrences that are independent!
- Our example  $((\lambda a. \lambda b. a+b) b)$ , would use 3.3d to change variables before doing the substitution
- **Normal form of a term - a form which can allow no further  $\beta$  or  $\eta$  reductions**
  - No remaining  $((\lambda x.M) N)$ , called a *redex* or term which can be reduced

## Example GHH, p50

$\{y \mid x\} \lambda y. x y$  use 3.3d to change bound var

$\lambda z. \{y \mid x\} (\{z \mid y\} (x y))$  apply 3.2 for fcn appln

$\lambda z. \{y \mid x\} (\{z \mid y\} (x) \{z \mid y\} (y))$  apply 3.1 twice

$\lambda z. \{y \mid x\} (x z)$  apply 3.2

$\lambda z. (\{y \mid x\} (x) \{y \mid x\} (z))$  apply 3.1 twice

$\lambda z. y z$  final result;

*compare this to what we started with!*

## Church Rosser Property

- **Fundamental result of  $\lambda$ -calculus:**
  - **Result of a computation is *independent* of the order in which  $\beta$ -reductions are applied**
  - Leads to **referential transparency** in functional PL's
  - Another interpretation is that most terms in the  $\lambda$ -calculus have a *normal form*, a form that cannot be reduced any simpler; Church Rosser says if a normal form exists, then all reduction sequences lead to it

# Normal Form

- Does every  $\lambda$ -expression have a normal form? **NO**, because there are terms which cannot be simplified, yet they contain redices

$$\begin{aligned}
 - (\lambda x. x x) (\lambda x. x x) &= (\lambda y. y y) (\lambda x. x x), \alpha\text{-reduction} \\
 &= (\lambda x. x x) (\lambda x. x x), \beta\text{-reduction}
 \end{aligned}$$

**this term** has no normal form

$$\begin{aligned}
 - (\lambda x. x x x) (\lambda x. x x x) &= (\lambda y. y y y) (\lambda x. x x x), \alpha\text{-red} \\
 &= (\lambda x. x x x) (\lambda x. x x x) (\lambda x. x x x), \beta\text{-red}
 \end{aligned}$$

**this term grows as we apply  $\beta$ -reductions!**

# Normal Form

- If  $\text{add6} \equiv \lambda x. x+6$ ,  $\text{twice} \equiv \lambda f \lambda x. f (f x)$ , what is value of  $(\text{twice add6})$ ?

$$\begin{aligned}
 (\text{twice add6}) &= (\lambda f. \lambda z. f (f z)) (\lambda x. x+6) \\
 &= \lambda z. ((\lambda x. x+6) ((\lambda x. x+6) z)) \\
 &= \lambda z. ((\lambda x. x+6) (z+6)) \\
 &= \lambda z. (z + 12), \textit{normal form}
 \end{aligned}$$

- normal form of  $\{\lambda x. ((\lambda z. z x) (\lambda x. x))\} y$ ?

$$\begin{aligned}
 \{\lambda x. ((\lambda z. z x) (\lambda x. x))\} y &= \{\lambda x. ((\lambda x. x) x)\} y && \begin{array}{l} \text{free} \\ \text{bound} \end{array} \\
 &= \{\lambda x. x\} y \\
 &= y
 \end{aligned}$$

# Equality of Terms

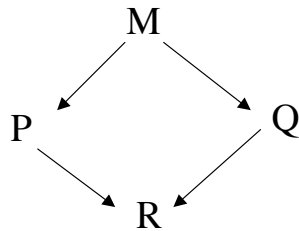
- Reduce each term to its normal form and compare
- But whether or not a term has a normal form is *undecidable* (related to halting problem for Turing machines)
- Same term may have terminating and nonterminating  $\beta$ -reduction sequences; if at least one terminates, use its result as the normal form for that term

# Church Rosser Property

- (GHH)Theorem 1: If a  $\lambda$ -expression reduces to a normal form, it is unique
- (GHH)Theorem 2: If we always reduce leftmost redex first, the reduction sequence will terminate in a normal form, if it exists.
  - ....A....B... both A and B are redices. if first  $\lambda$  in A is to the left of first  $\lambda$  in B, then A is *to the left of* B
  - A redex to left of all other redices in a  $\lambda$ -expression is *leftmost*

# Church Rosser Property

- **(Sethi) Theorem:** For  $\lambda$ -expressions  $M, P, Q$ , let  $\Rightarrow$  stand for a sequence of  $\alpha$  and  $\beta$ -reductions. if  $M \Rightarrow P$  and  $M \Rightarrow Q$  then  $\exists$  a term  $R$  such that  $P \Rightarrow R$  and  $Q \Rightarrow R$ 
  - Says all reduction sequences progress towards the same end result if they all terminate



## “Proof of CR by Example”

$$\begin{aligned}
 & (\lambda x. \lambda y. x - y) ((\lambda z. z) 2) ((\lambda r. r + 2) 3) \quad \boxed{\sim f \ g \ h} \\
 & \hspace{10em} \text{first eval} \\
 \hline
 & \text{substituting for x first:} \hspace{10em} \text{second eval} \\
 & = (\lambda y. ((\lambda z. z) 2) - y) ((\lambda r. r + 2) 3) \\
 & = (\lambda y. 2 - y) ((\lambda r. r + 2) 3) \\
 & = 2 - ((\lambda r. r + 2) 3) \\
 & = 2 - 5 \\
 & = -3
 \end{aligned}$$

# “Proof of CR by Example”

$(\lambda x. \lambda y. x - y) ((\lambda z. z) 2) ((\lambda r. r + 2) 3)$

substitute for y first:

$= (\lambda x. x - ((\lambda r. r + 2) 3)) ((\lambda z. z) 2)$

$= (\lambda x. x - 5) ((\lambda z. z) 2)$

$= (((\lambda z. z) 2) - 5)$

$= (2 - 5)$

$= -3$ , the same result!

substituting for x first:

$= (\lambda y. ((\lambda z. z) 2) - y) ((\lambda r. r + 2) 3)$

$= (\lambda y. 2 - y) ((\lambda r. r + 2) 3)$

$= 2 - ((\lambda r. r + 2) 3)$

$= 2 - 5$

$= -3$

## Call by Name

- Can result in some parameter being evaluated several times - inefficient
- Evaluates arguments only when they are needed (Algol60 **thunks**)
- Abandoned in modern PLs because of inefficiency
- However, guaranteed to reach a normal form if it exists

# Call by Value

- **Efficient**
- **Potentially does a calculation that may not be used (if fcn is not *strict* in that parameter)**
- **Can lead to non-terminating computation**
  - **Used in C, Pascal, C++, functional languages**
- **Often obtains a normal form in real programs**

# Call by Need

- ***Lazy evaluation* - once we evaluate an argument, then memoize its value to use again, if needed**
- **Inbetween two other methods: value and name**
- **Accomplished by embedding a pointer to a value instead of the argument itself in the expression. Then, when value is first calculated, it is saved so it will be available for other uses**



# Call by Need

- Allows use of unbounded streams of input as well
  - What if we need a function to generate  $\text{list}(n)$ , a list of length  $n$ ?
  - **hd ( tl (list(n)) )** needs only the first 2 elements to be generated; system will only evaluate this many elements which prefix the list.

# Reduction Order

- Distinguishing order of applying  $\beta$ -reductions only matters when some reduction order leads to a non-terminating computation
  - Sethi, p560:
    - Leftmost outermost redex first is call by name (normal order)
    - Leftmost, innermost redex first is call by value
- Where **inner** and **outer** refer to nesting of terms
- $$(\lambda yz. \underline{(\lambda x.x) z} (y z)) (\lambda x.x)$$

# Reduction Order

- **Start with fully parenthesized expression:**
  - $(\lambda v. e)$  (i) - always reduce  $e$  first
  - $(c b)$  (ii) - if  $c$  is not of form (i), then reduce  $c$  until it is of that form. Then, we have a choice as to how to proceed:
    - **call by name:** reduce  $(c b)$  without further reducing inside  $c$  or  $b$ .
    - **call by value:** reduce any redices in  $c$ , then those in  $b$ , and then reduce  $(c b)$ .

## Example 1

(Sethi, p560)  $\{[\lambda y. \lambda z. ((\lambda x. x) z) (y z)] (\lambda x. x)\} = (c b)$

*call by value:* reduce  $c$ .  $[\lambda y. \lambda z. (z (y z))] (\lambda x. x) = (c' b)$  where  $b$  already reduced. reduce  $(c' b)$  yielding

$\lambda z. (z ((\lambda x. x) z)) = \lambda z. (z (c'' b''))$ . reduce  $(c'' b'')$  which yields  $\lambda z. (z z)$ , the final term.

*call by name:*  $c$  is an abstraction (form i). so instantiate  $b$  directly into  $c$  yielding  $\lambda z. (((\lambda x. x) z) ((\lambda x. x) z)) = \lambda z. (c^* b^*)$

now reduce  $c^*$  so we get an abstraction (form i.), yielding  $z$ . then can perform final reduction of  $\lambda z. (z ((\lambda x. x) z))$ , yielding  $\lambda z. z z$ , the final term, same as above.

## Example 2

$((\lambda x. \lambda y. x) z) ((\lambda r. r r) (\lambda s. s s)) = (c b)$ .

*call by value:* reduce  $c$  to yield  $((\lambda y. z) ((\lambda r. r r) (\lambda s. s s)))$  which is  $((\lambda y. z) (c' b'))$ . reduce  $(c' b')$  yielding  $((\lambda y. z) ((\lambda s. s s) (\lambda s. s s)))$ . we end up with a similar term  $b''$ . repeating this reduction will result in a non-terminating computation

*call by name:* reduce  $c$  to yield  $((\lambda y. z) ((\lambda r. r r) (\lambda s. s s)))$ . now substitute  $b$  into the reduced  $c$ , yielding  $z$ , because there is no bound  $y$  in  $\lambda y. z$ .  $z$  is the normal form for the above term, by definition.

## Example 3

$\frac{c'' \quad b''}{\{(\lambda z. (\lambda x. x+6) ((\lambda x. x+6) z)) 1\}} = \{c b\}$   
 $(c', b')$

*call by value:* reduce redices in  $c = (c' b')$  where  $b' = (c'' b'')$ .  $(c'' b'')$  evaluates to  $b' = z+6$ , yielding  $\{(\lambda z. (\lambda x. x+6) (z+6)) 1\}$ . now evaluating  $(c' b')$  yields  $\{(\lambda z. (z+6)+6) 1\} = \{(\lambda z. z+12) 1\}$  now evaluating  $\{c b\}$  yields  $1 + 12 = 13$ .

*call by name:*  $c$  is of correct form, an abstraction (form i.). so substitute  $b$  into  $c$  yielding  $((\lambda x. x+6) ((\lambda x. x+6) 1)) = (c^* b^*)$ . substitute  $b^*$  into  $c^*$  yielding  $((\lambda x. x+6) 1) + 6 = (c^\wedge b^\wedge) + 6$ . substitute  $b^\wedge$  into  $c^\wedge$  yielding  $(1 + 6) + 6 = 7+6 = 13$ .