

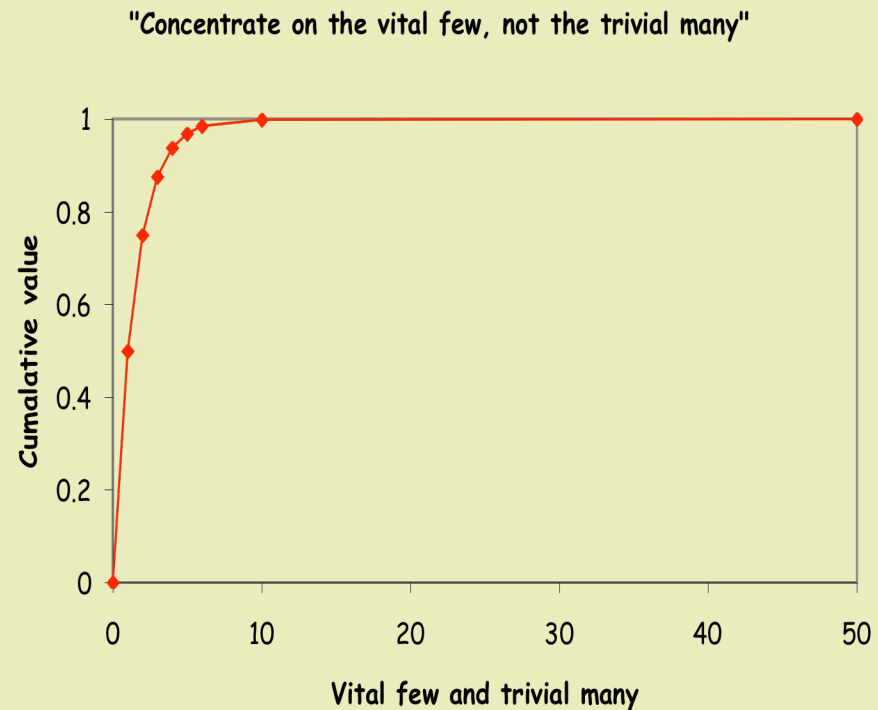
Finding and Removing Performance Bottlenecks in Large Systems

Glenn Ammons, IBM

Jong-Deok Choi, IBM

Manish Gupta, IBM

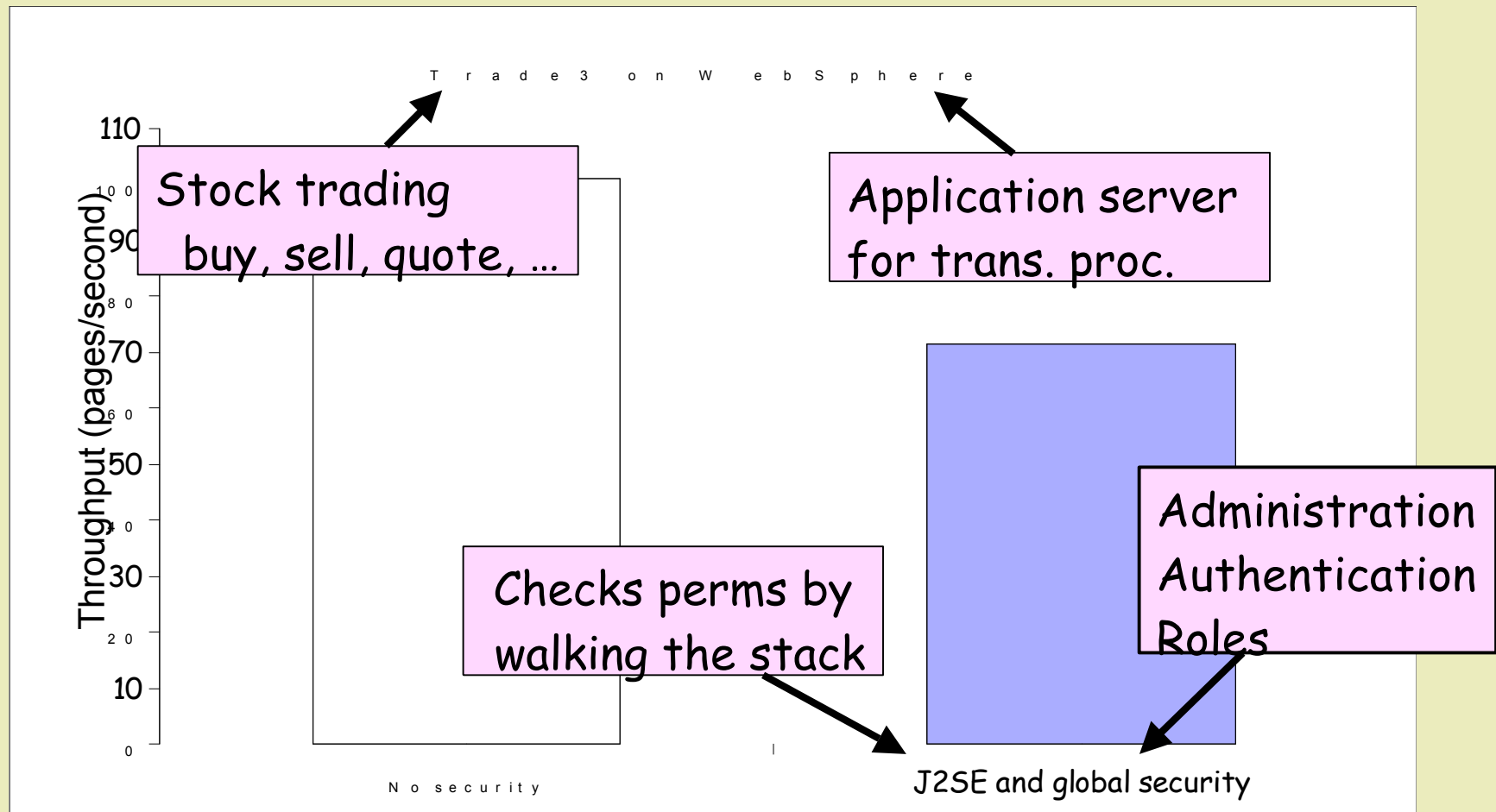
Nikhil Swamy, UMD





Background: "security" (in this talk)

- Permission checking (J2SE)
 - "May this code perform this operation?"
 - Keywords: `checkPermission`, `doPrivileged`, `was.policy`
- Global security (includes J2EE)
 - Authentication; administration
 - "May this user call this method?"
 - What roles are permitted to call this method?
 - What roles does the user play?
 - Keywords: `isGrantedAnyRole`, `credentials`, `subject`, `role`
- NOT web services, ssh, firewalls, ...

Background: overhead of security



Preview of results

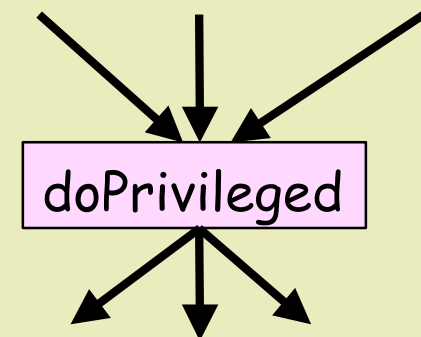
- Found bottlenecks (14 for 83% of 30% overhead)
 - Tough: 2 million LOC, 10000 classes, 800 J2SE security call sites; deep call stacks (avg. 64 methods)
- Path-based approach to finding bottlenecks
 - Bottleneck == path
 - General: interface separates analysis from profile
 - Overlap --> accurate speedup estimates
 - Interactive, extensible tool; also helps validate opts
- Four simple optimizations (down to 15% overhead)
 - Exploit redundancy
 - Temporal (data)  caching
 - Spatial (code)  specialization

Outline of the talk

- Finding bottlenecks
- Security optimizations
- Wrap it up
 - Related work
 - Future work

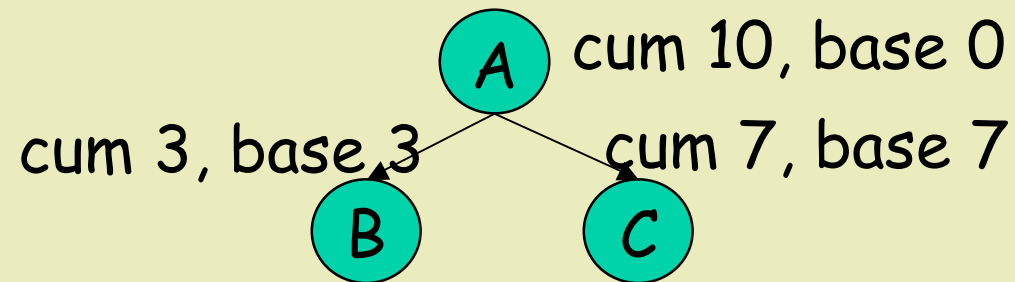
Finding bottlenecks

- Tough problem
 - 2 million LOC, 10000 classes, 800 J2SE security call sites; deep call stacks (avg. 64 methods)
- Need
 - Repeatable deployment
 - Accuracy
 - Many small slowdowns, spread throughout the code
 - Coverage
 - Short executions were inconsistent
 - Didn't know where to look
 - Context sensitivity



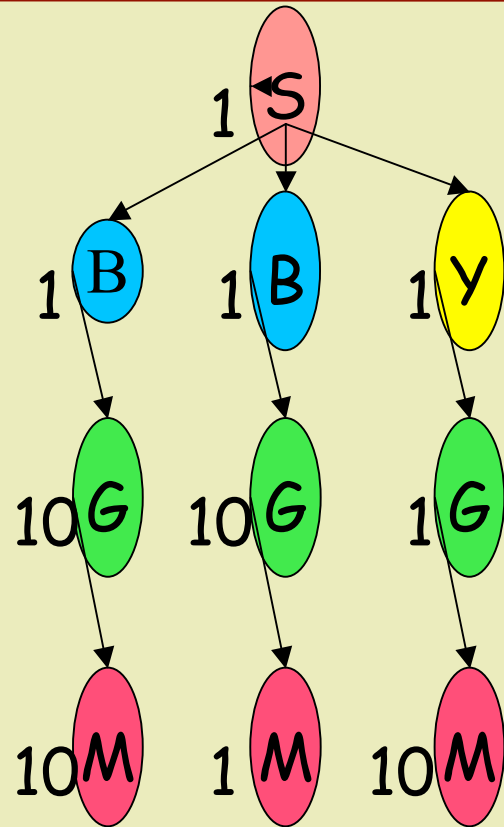
Measurement tools

- Repeatable deployment: wrote scripts
- Used ArcFlow to collect call-tree profiles

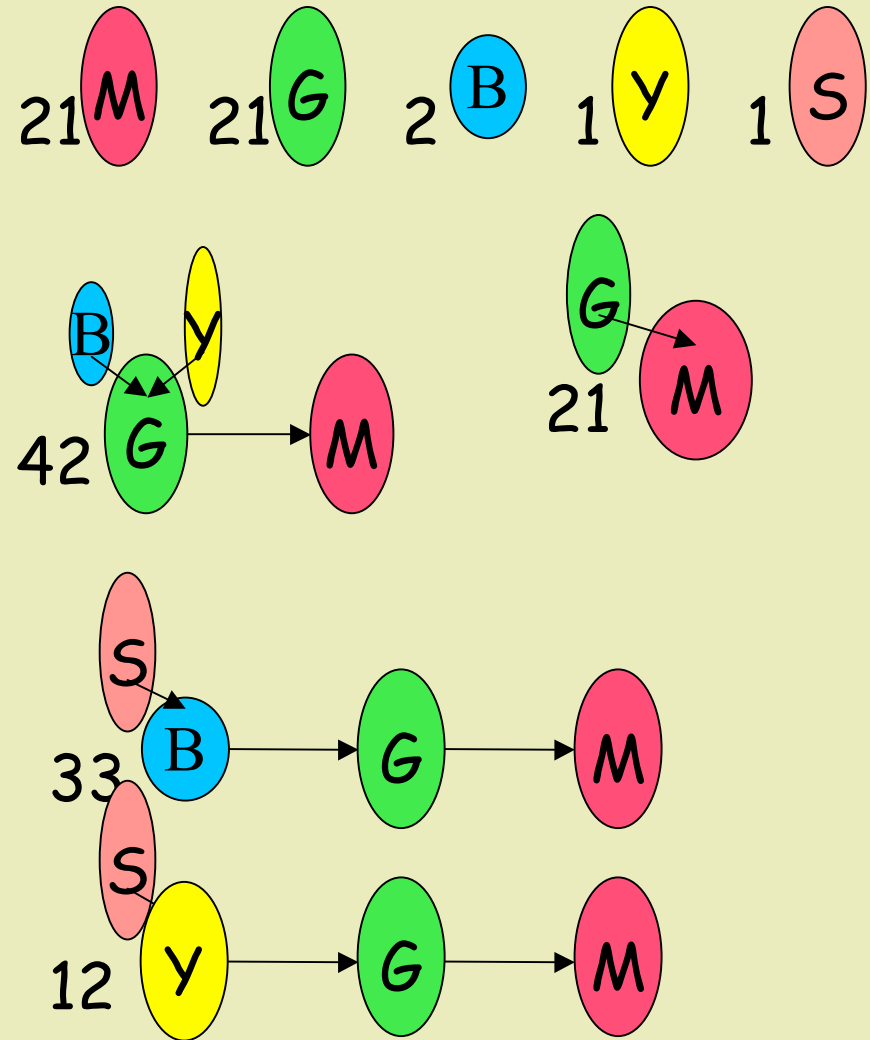


- Accurate (instruction counts, not time)
- Records context
- Can profile over long execution intervals
- Some flaws: no time, no edge profile

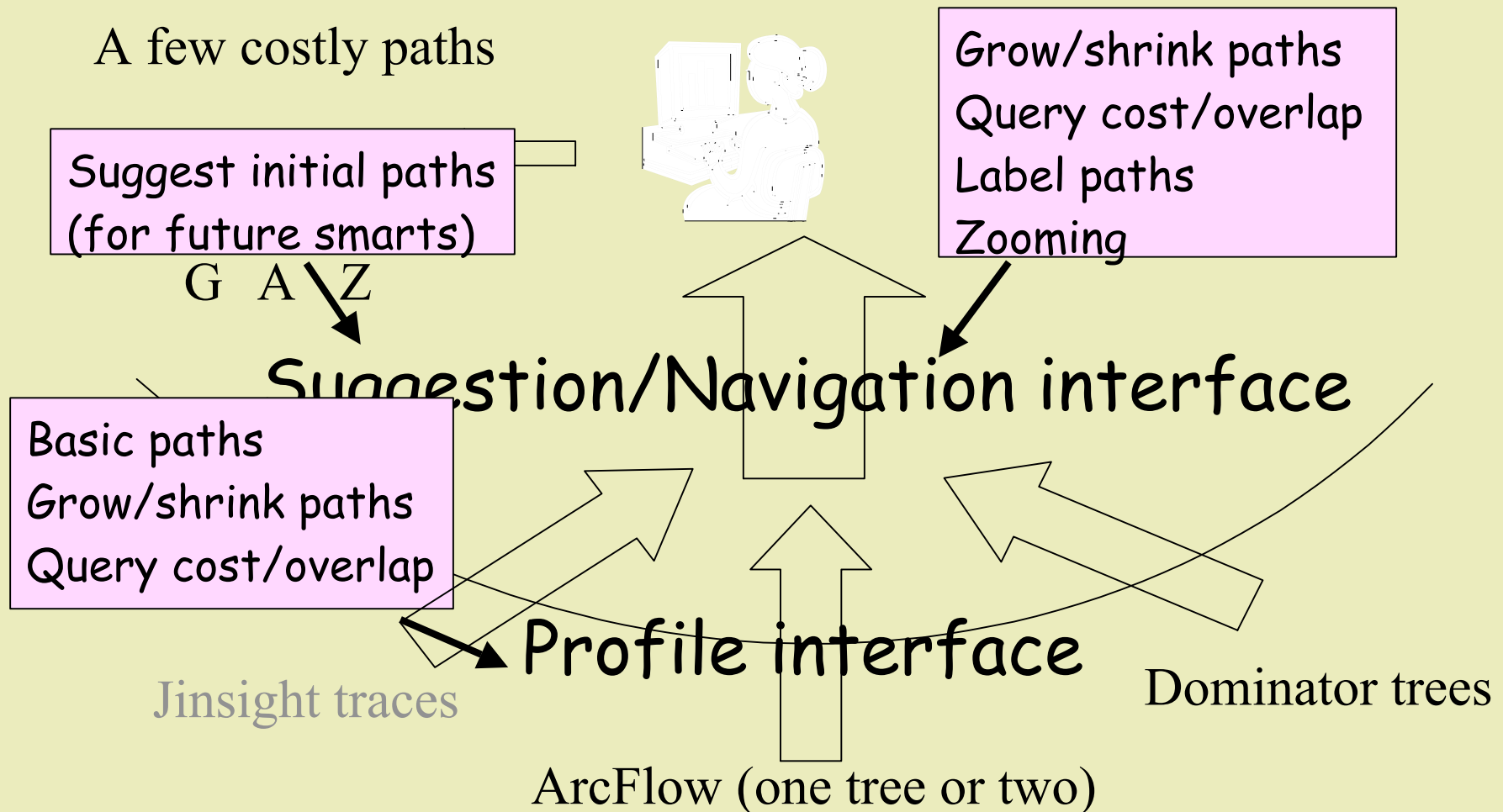
Analyzing a call-tree with paths



Expensive sum, but cheap parts!



The path-based approach



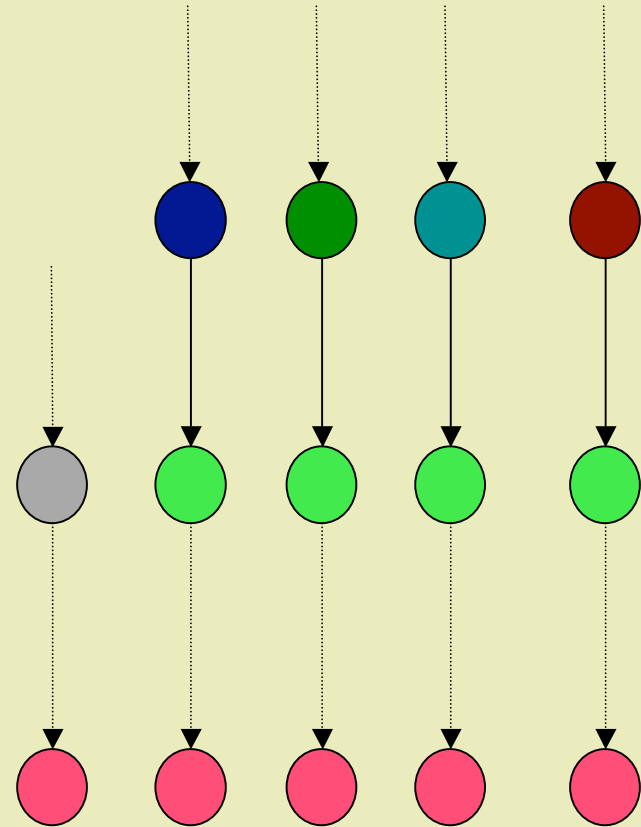
An example

Set suggester to "by base"
Ask for first five suggestions

Result:

[0] getClassContext (22% of cost)

...



An example

After selecting `getClassContext`:

Current:

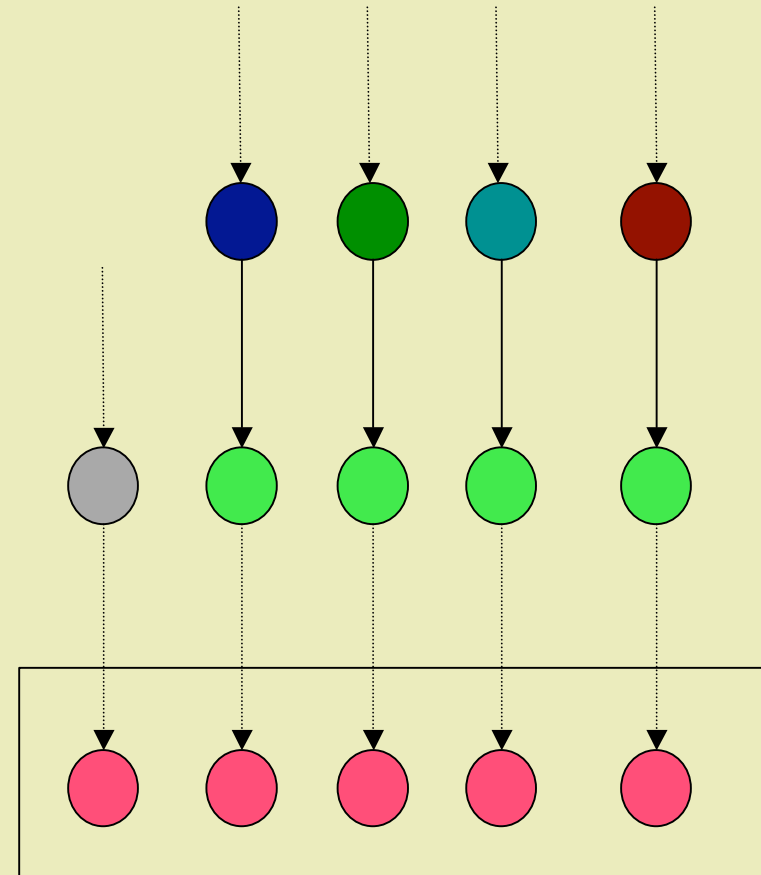
`getClassContext` (22% of cost)

Upwards extensions:

[0] `execute` (22% of cost)

<passes through 5 boring calls>

Downwards extensions:



An example

After selecting checkMemberAccess:

Current:

execute (22% of cost)

setOutputProperties

doPrivileged

run

A.checkMemberAccess

B.checkMemberAccess

getClassContext

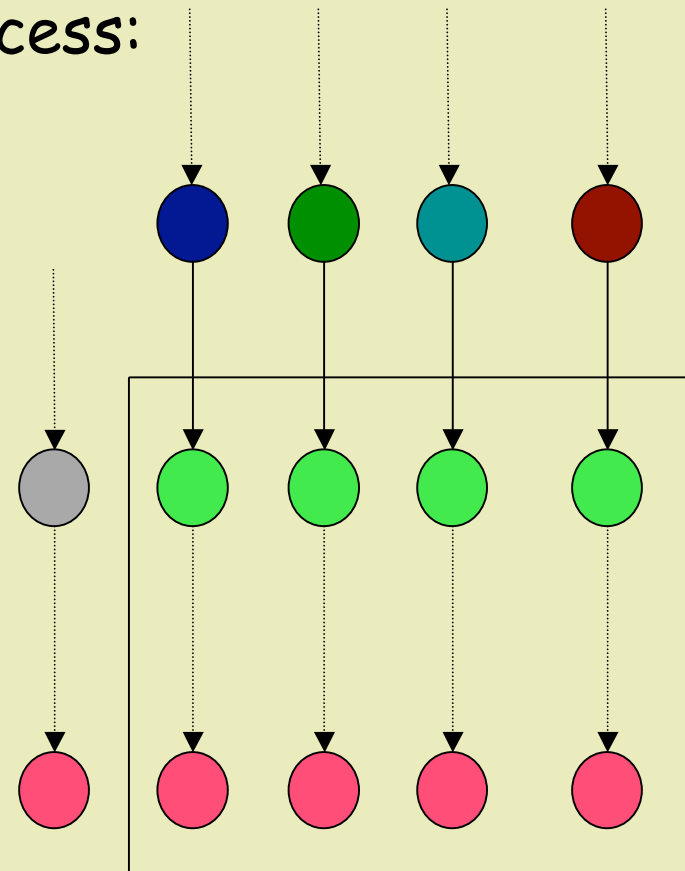
Upwards extensions:

(Four Trade3 actions)

Downwards extensions:

Trimming the top: discards 6 of 7

Trimming the bottom: discards 1 of 7



Cumulative costs in a call-tree profile

Nodes have

Name

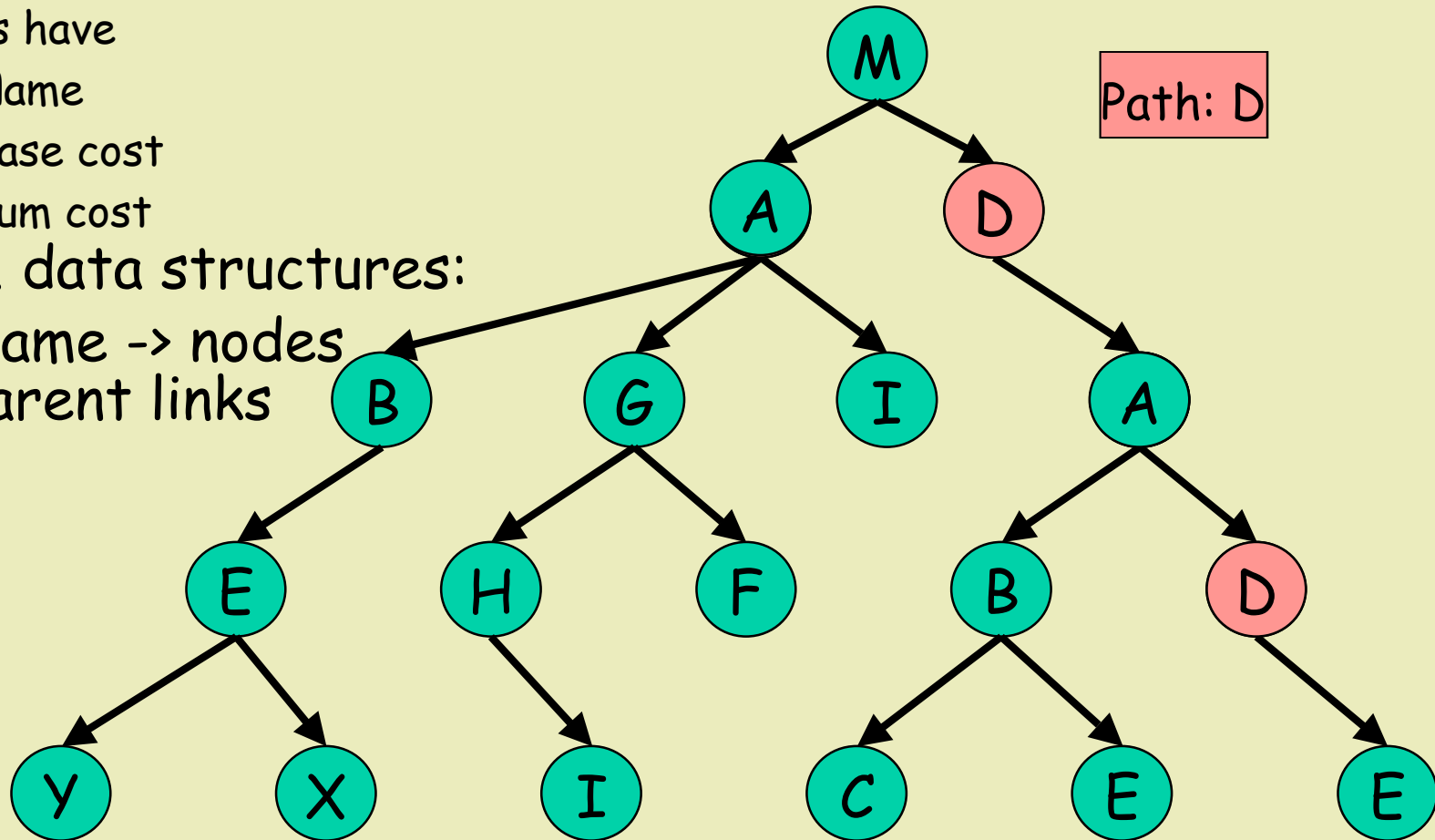
Base cost

Cum cost

Aux. data structures:

Name -> nodes

Parent links



Experiments with Bottlenecks

App	Nodes (1000s)	Bottlenecks			Cost to find	
		#	% Cost	Avg. len	Minutes	Cmds
Trade3 sec.	895	14	83%	14	32	151
SPECjAS200	1096	13	36%	8.7	50	251
XML app.	24	13	89%	6.2	30	143

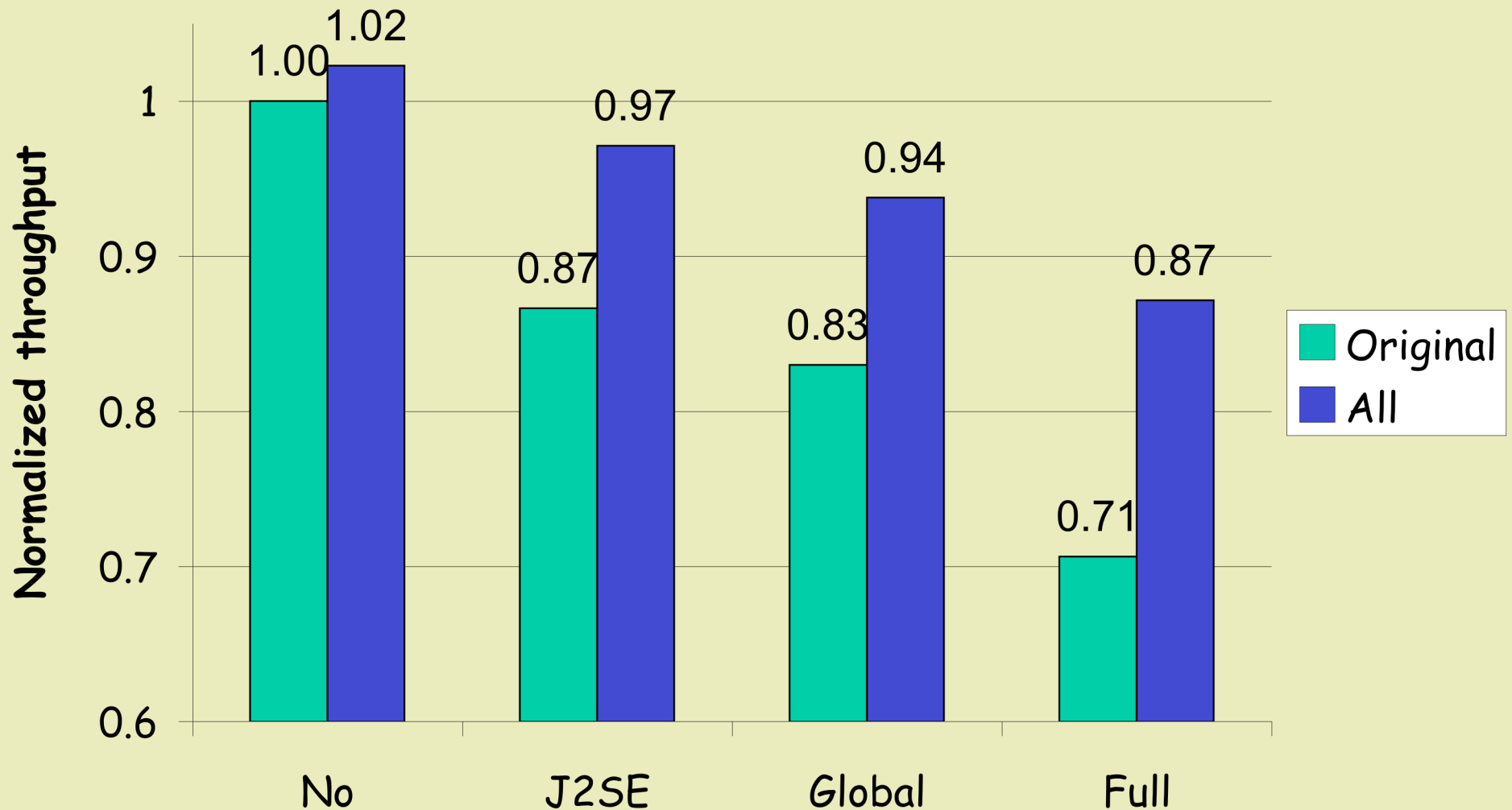
Notes:

- Time includes my think time (I am very fast).
- I knew biggest Trade3 bottlenecks already.
- SPECjAS2002 and XML app. were new to me.

Outline of the talk

- Finding bottlenecks
- Security optimizations
- Wrap it up
 - Related work
 - Future work

Throughput improvements



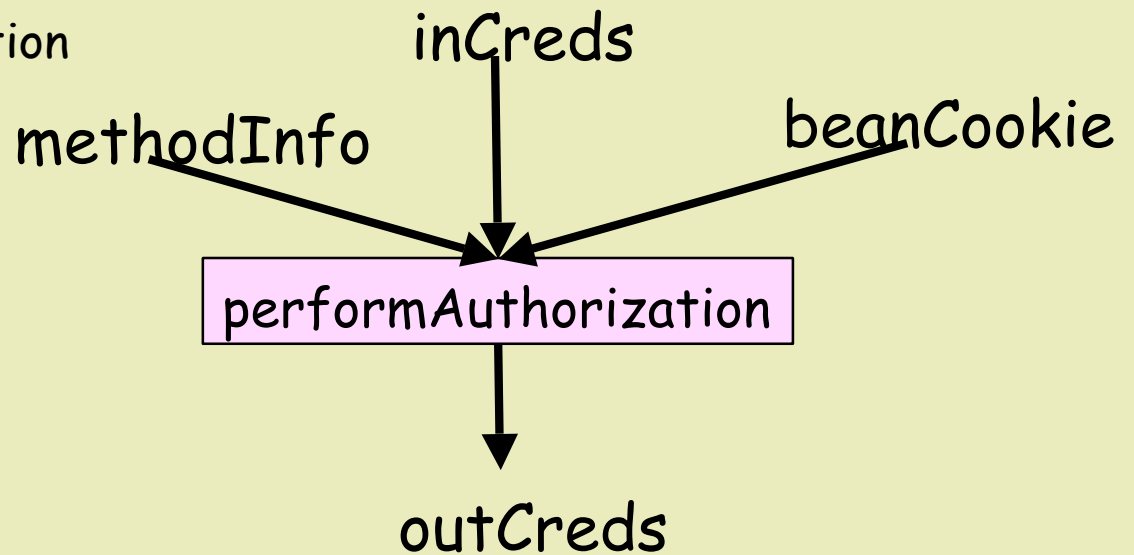
CheckRole (temporal)

Cost: 16% of 30% instruction-count overhead

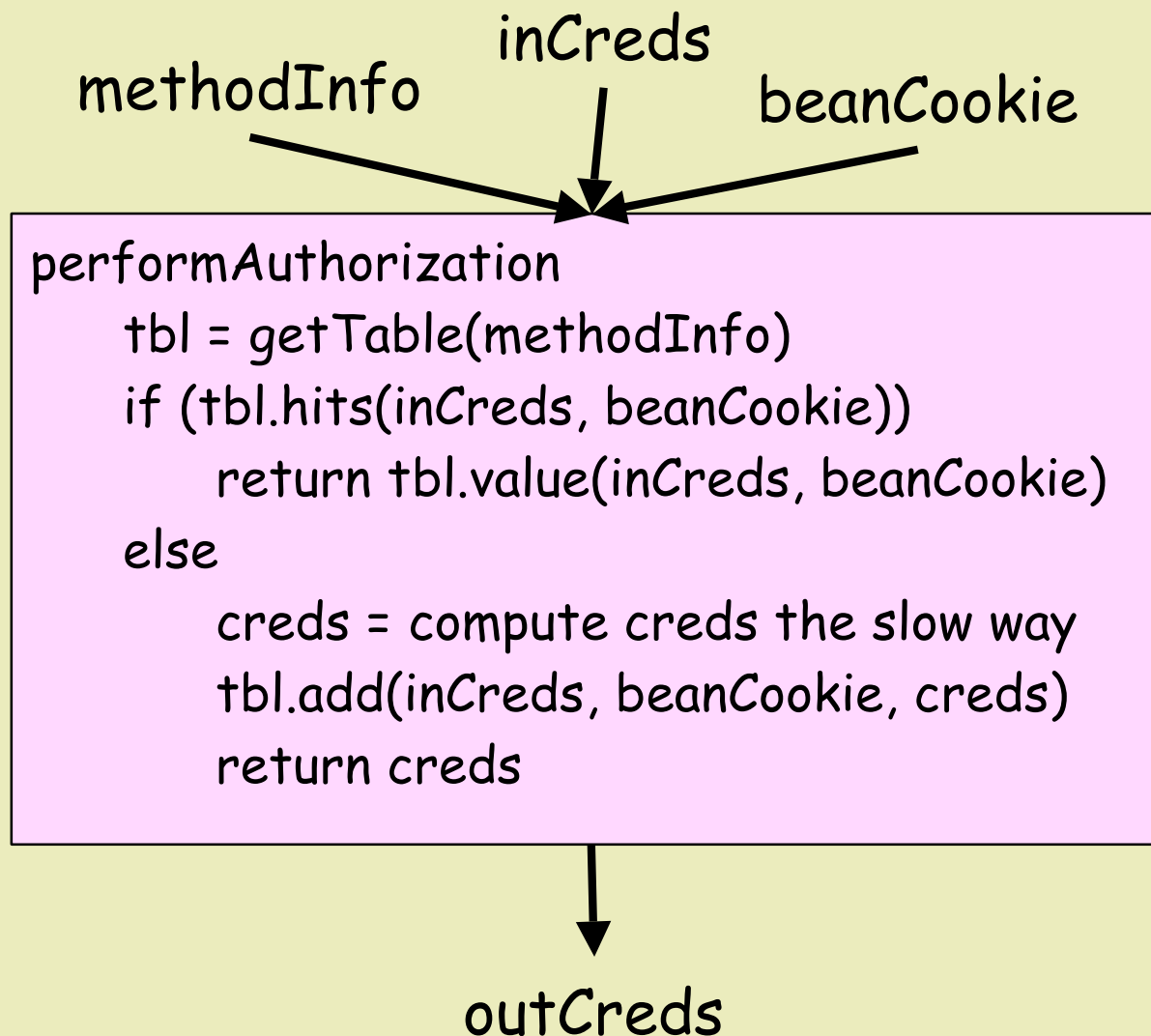
Path:

preInvoke
calls performAuthorization
calls.ejbCheckAuthorization
calls checkAccess

Observation: decision is
(almost) deterministic



CheckRole, optimized with cache



GetCred (spatial)

Cost: 13% of 30% instruction-count overhead

Path:

```
preInvoke  
calls doPrivileged  
calls run  
calls get_credentials
```

```
preInvoke  
doPrivileged // Expensive!  
    creds = get_credentials()  
    if (!isGrantedAnyRole(roles, creds))  
        Scream!  
  
// In another class, far far away  
public get_credentials()  
    // Expensive!  
    stack = getAccessContext()  
    checkPermission(stack, canReadCreds)  
    return creds
```

GetCred, optimized by specializing

```
private static boolean ok = false;
preInvoke
    if (ok) creds = get_credentialsQuickly()
    else doPrivileged    // Expensive!
        creds = get_credentials()
    if (!isGrantedAnyRole(roles, creds))
        Scream!

// In another class, far far away
public get_credentials()
    // Expensive!
    stack = getAccessContext()
    checkPermission(stack, canReadCreds)
    ok = true
    return creds
public get_credentialsQuickly()
    return creds
```

- Wide application
- Proposed for IBM JIT

Outline of the talk

- Finding bottlenecks
- Security optimizations
- **Wrap it up**
 - Related work
 - Future work

Related work

- Path profiling
[Ball+Larus; Ammons, Ball, Larus; Larus]
- Call-path refinement profiles [Hall]
 - No overlap, call trees only, no comparison, nicer interface
- Hot-path browser [Ball, Larus, Rosay]
 - Visualizer for Ball-Larus; union/intersection/difference
- Interaction cost [Fields, Bodik, Hill, Newburn]
 - Microarch. bottlenecks; $\text{overlap} = -1 * \text{interaction cost}$
- Paradyn/DeepStart
 - For big, parallel systems; on-line; automated search

Future work

- Other users/problems
 - look for natural experiments, like scaling problems
- Extensions to the tool
 - More operations on profiles, including global ops.
 - grouping methods by context (inserting holes in the tree)
 - grouping methods by package/purpose/etc.
 - More smarts
 - a programmatic interface
 - more expressive paths
- Other profilers
 - For time
 - For usability (for example, no kernel patches)
 - For other domains (network logs, process trees, ...)

Backup Slides

DBReuse

Cost: 10% of 30% instruction-count overhead

Paths:

getConnection
calls <5 methods>
calls doPrivileged
calls <2 methods>
calls Subject.equals

getConnection
calls <2 methods>
calls getSubject
calls doPrivileged

getConnection
calls <7 methods>
calls Subject.hashCode

Optimization:

Cache results of
equals(), hashCode(),
getSubject()

Reflection

Cost: 25% of 30% instruction-count overhead

Path:

CacheableCommandImpl.execute

calls CacheableCommandImpl.setOutputProperties // uses reflection!

calls doPrivileged

calls run

calls checkMemberAccess

Optimization: avoid reflection by
overriding setOutputProperties

Throughput improvements, by optimization

