

# Compositional Pointer and Escape Analysis for Java Programs

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# Points-to Analysis

- Flow Sensitive
  - Intraprocedural
    - Do “kill”
    - “Summary” points-to graph for each method.
      - “Outside” nodes/edges to represent interprocedural/unknown points-to relation.
  - Interprocedural
    - Merge the caller/callee points-to graph at call sites.
    - How to get initial call graph?
- Context Sensitive?
  - Maybe
- Emphasis on escape analysis.

# Inside Nodes/Edges

- Inside nodes/edges
  - Just like those in Anderson's points-to

# Outside Nodes/Edges

- Outside Nodes:
  - One or more (static) objects
  - Created outside the current scope.
  - Referenced in the current scope
    - Parameter
    - Global
    - Field Load
    - Return ??
- Outside edges
  - Edges established outside the current scope.
  - Discovered in the current scope.

# Algorithm

- Introduce each outside node for
  - Each reference parameter (inside edge),
  - Static field accessed (outside edge).
- Run analysis similar in Anderson's points-to except:
  - Do kill, need iterate,
  - Difference in field load.
- At call sites
  - Merge callee's summary with current points-to graph.

# Escape

- An object escape a method if reachable from:
  - A parameter
  - A static field
  - A thread object
  - An actual parameter of an not-yet-known method.

# Figure 1

```
class complex{
    double x,y;
    complex(double a, double b) { x = a; y = b; }

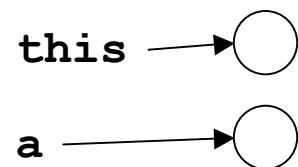
    complex multiply(complex a) {
        complex product = new complex(x*a.x - y*a.y, x*a.y + y*a.x);
        return product;
    }

    complex multiply(complex a) {
        complex sum = new complex(x+a.x, y+a.y);
        return sum;
    }

    complex multiplyAdd(complex a, complex b) {
        complex product = a.multiply(b);
        complex sum = this.add(product);
        return sum;
    }
}
```

# Figure 1 – Cont.

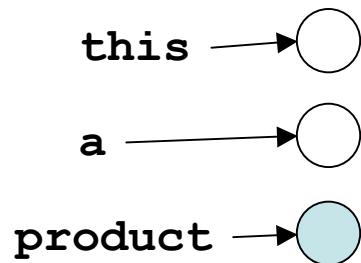
```
complex multiply(complex a) {  
    complex product = new();  
    return product;  
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## Graph Initialization

# Figure 1 – Cont.

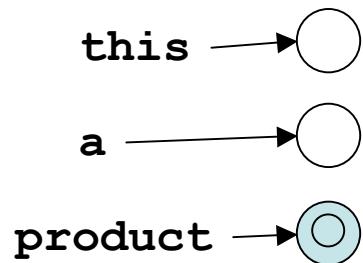
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Graph Initialization  
New Object

# Figure 1 – Cont.

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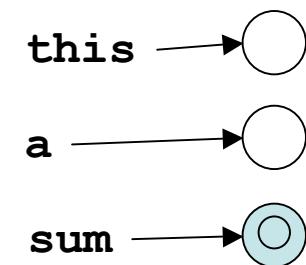
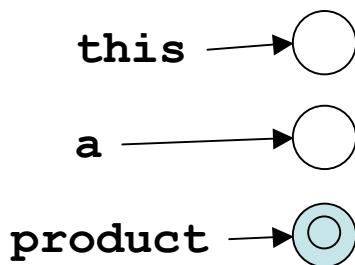


Graph Initialization  
New Object  
Return

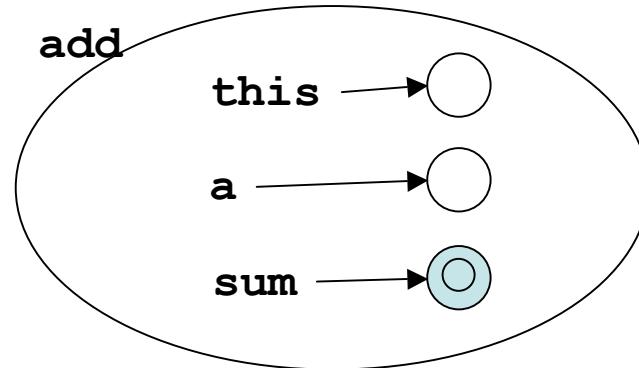
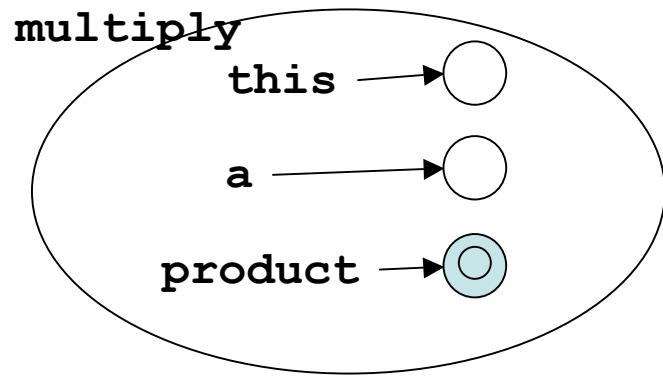
# Figure 1 – Cont.

```
complex multiply(complex a) {  
    complex product = new();  
    return product;  
}
```

```
complex add(complex a) {  
    complex sum = new complex();  
    return sum;  
}
```



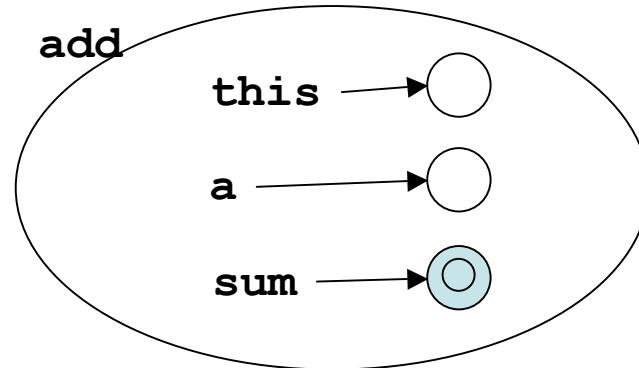
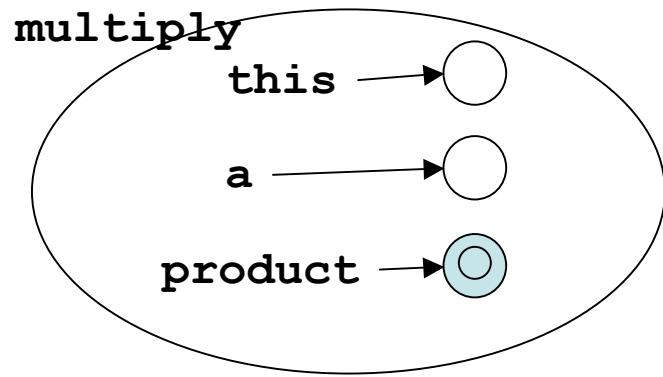
Graph Initialization  
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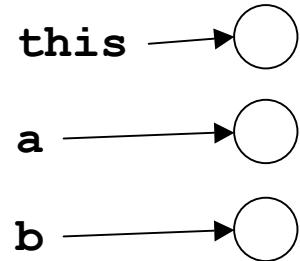
## Graph merging at call site



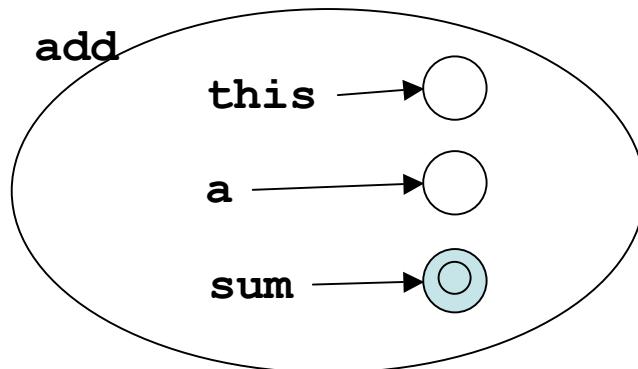
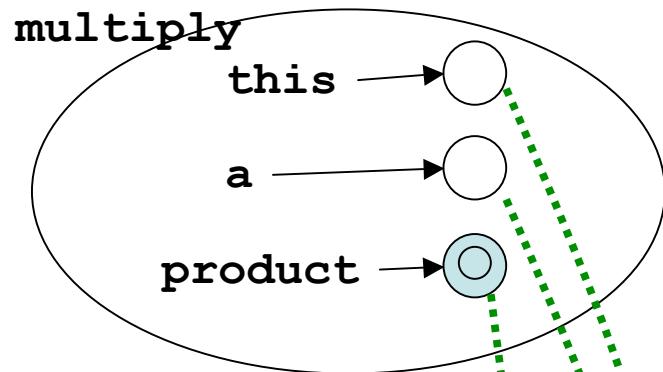
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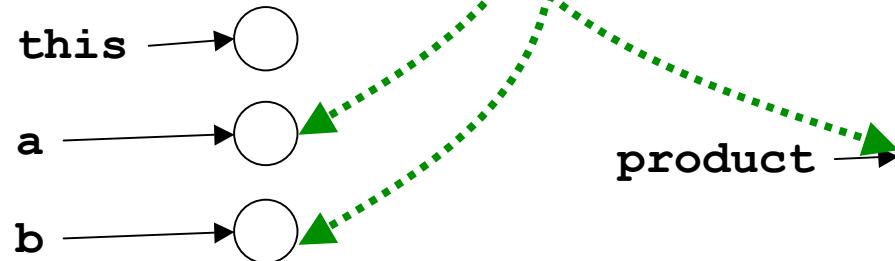


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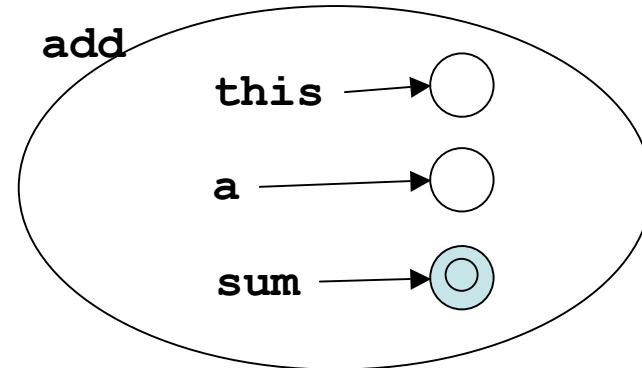
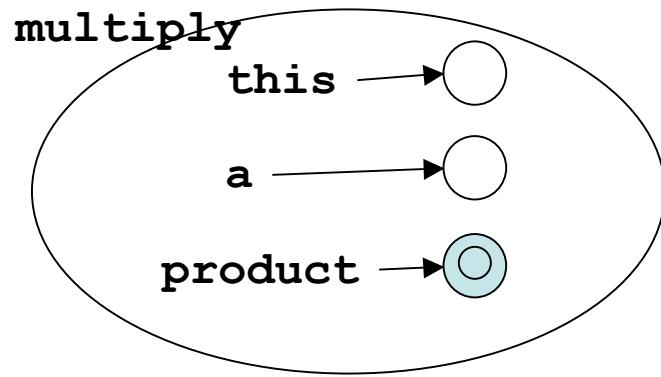
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    complex product = a.multiply(b);
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}

```

The code snippet shows a method `multiplyAdd` that takes two `complex` parameters, `a` and `b`. It first calls `a.multiply(b)` to calculate the `product`. Then it calls `this.add(product)` to calculate the `sum`. Finally, it returns the `sum`.



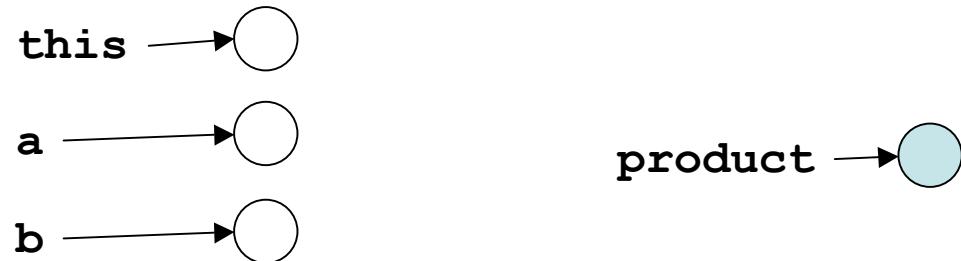
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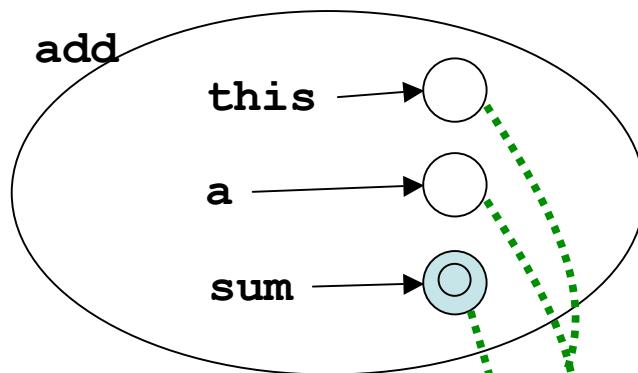
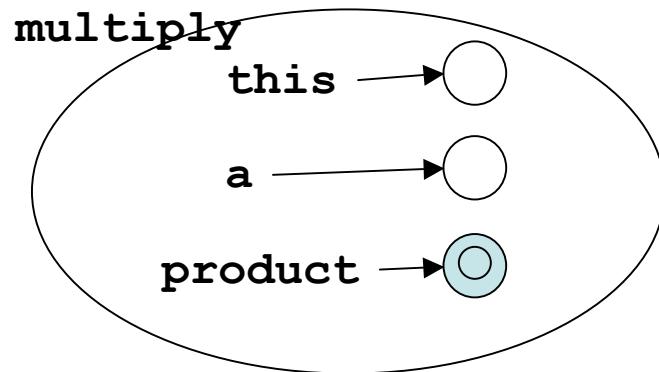
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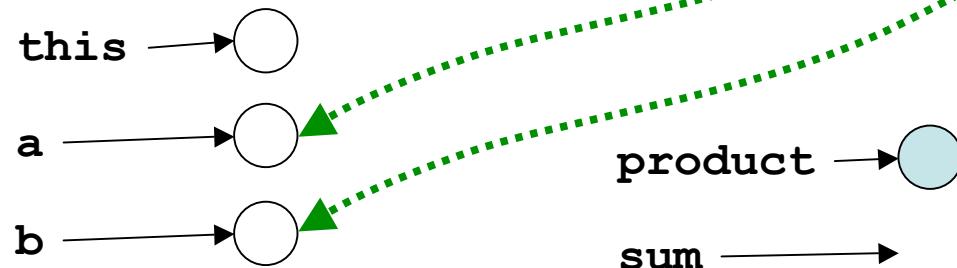
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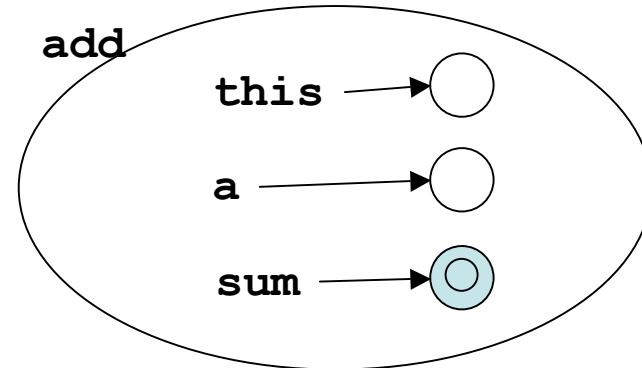
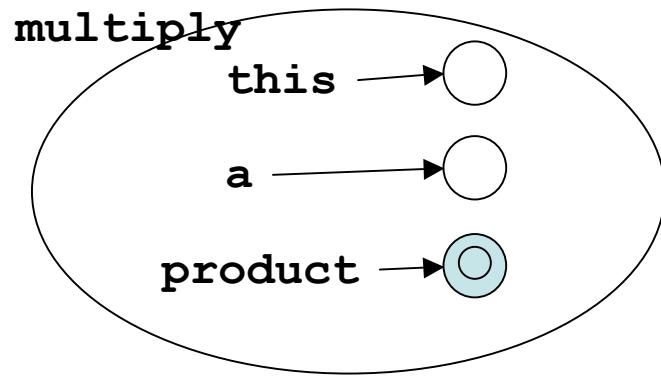
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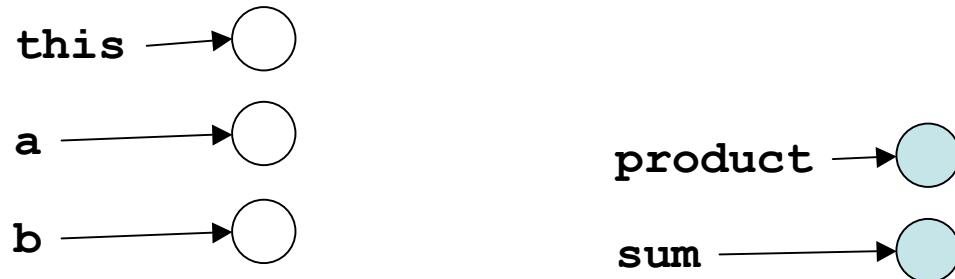
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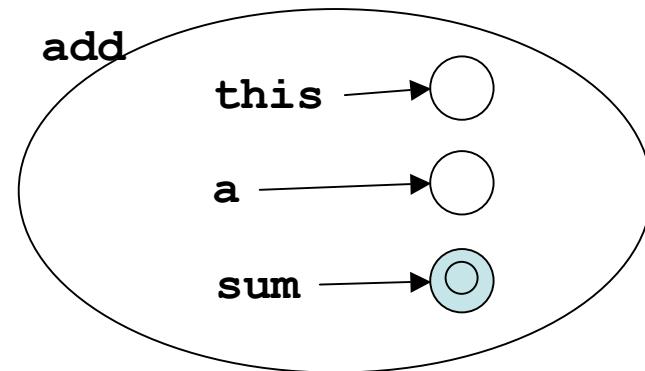
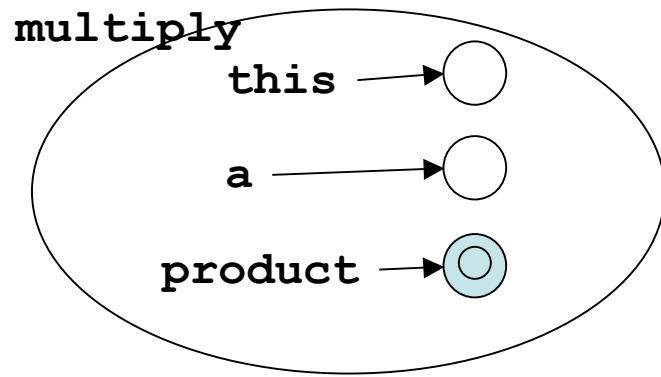
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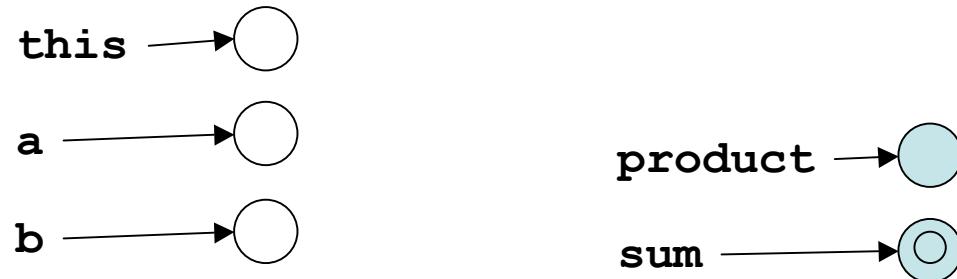
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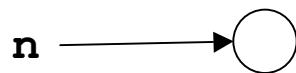
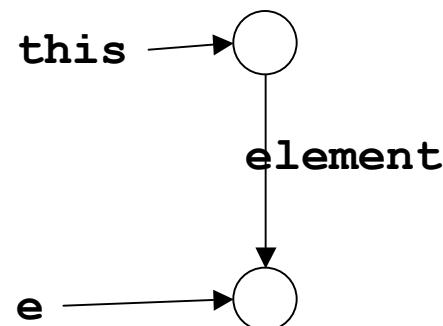
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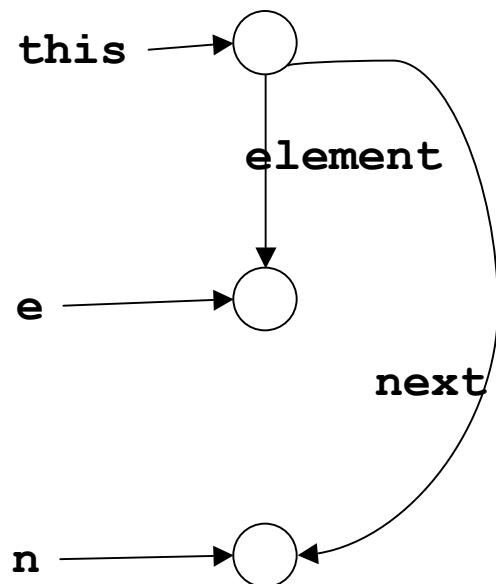
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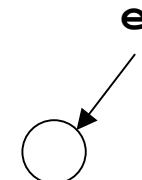
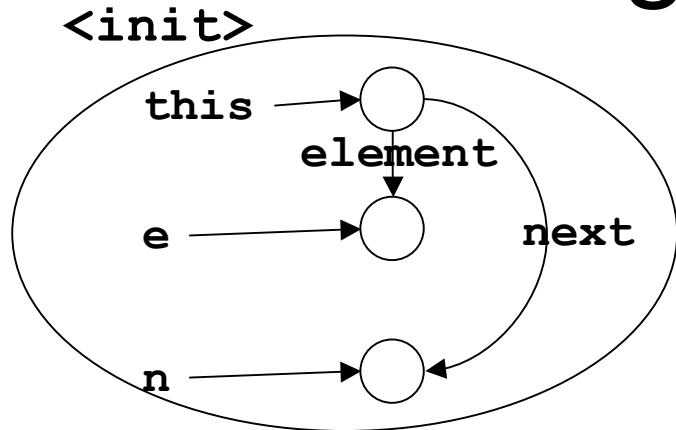


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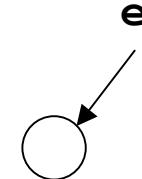
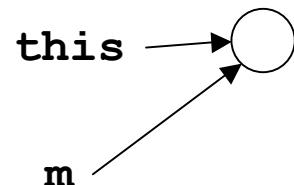
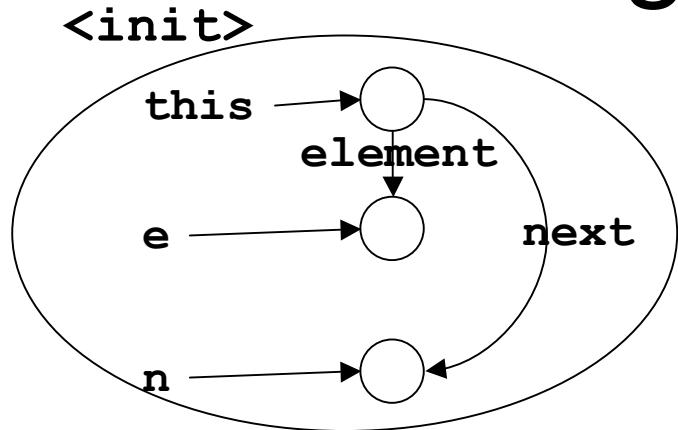


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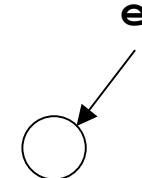
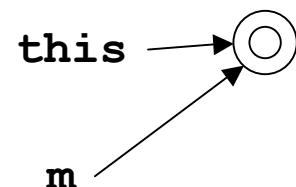
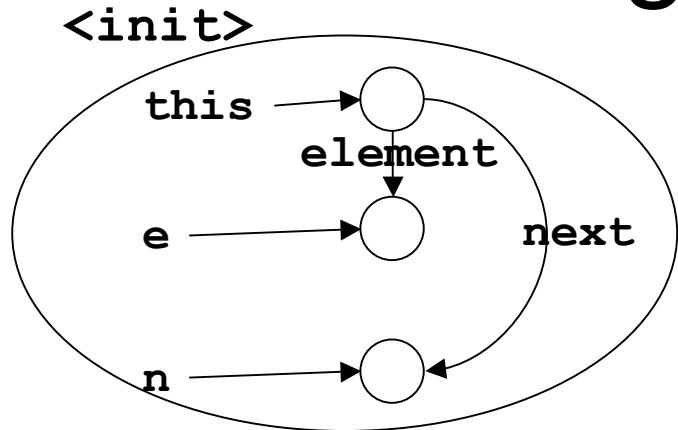
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multisetElement insert(Object e) {  
    multisetElement m = this  
    while (...) {  
        if (...) return this;  
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    return new multisetElement(e, this);  
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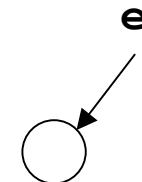
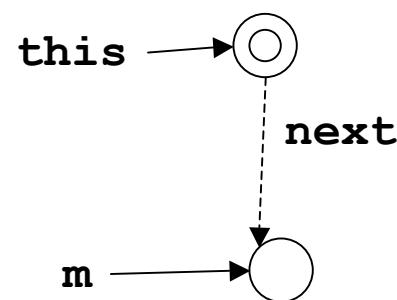
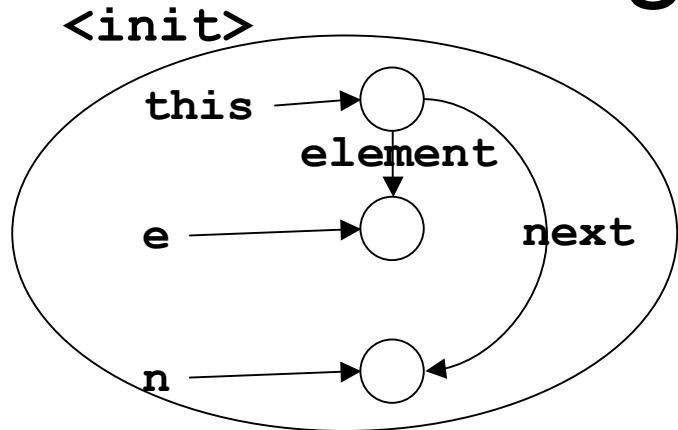
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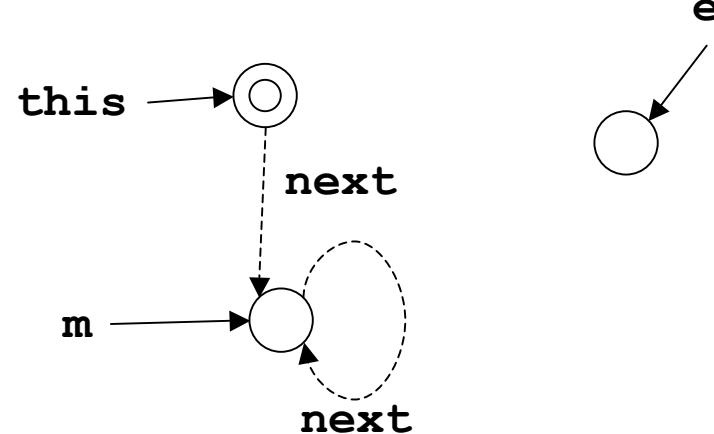
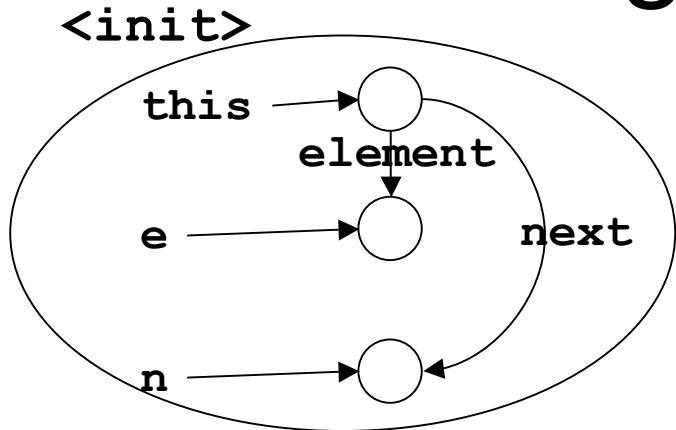
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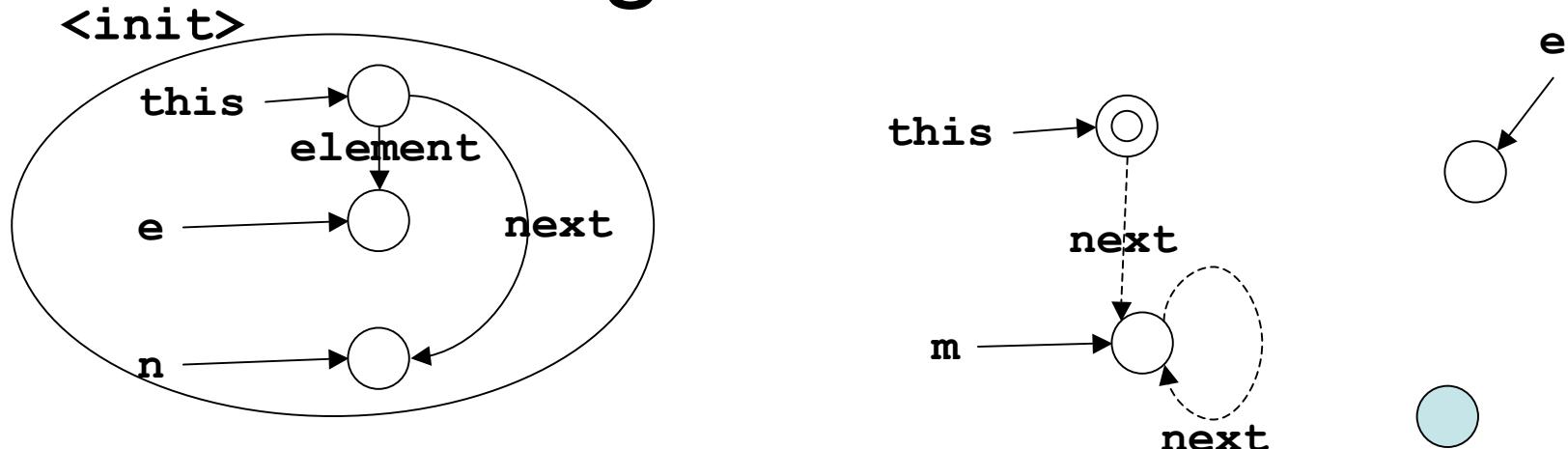
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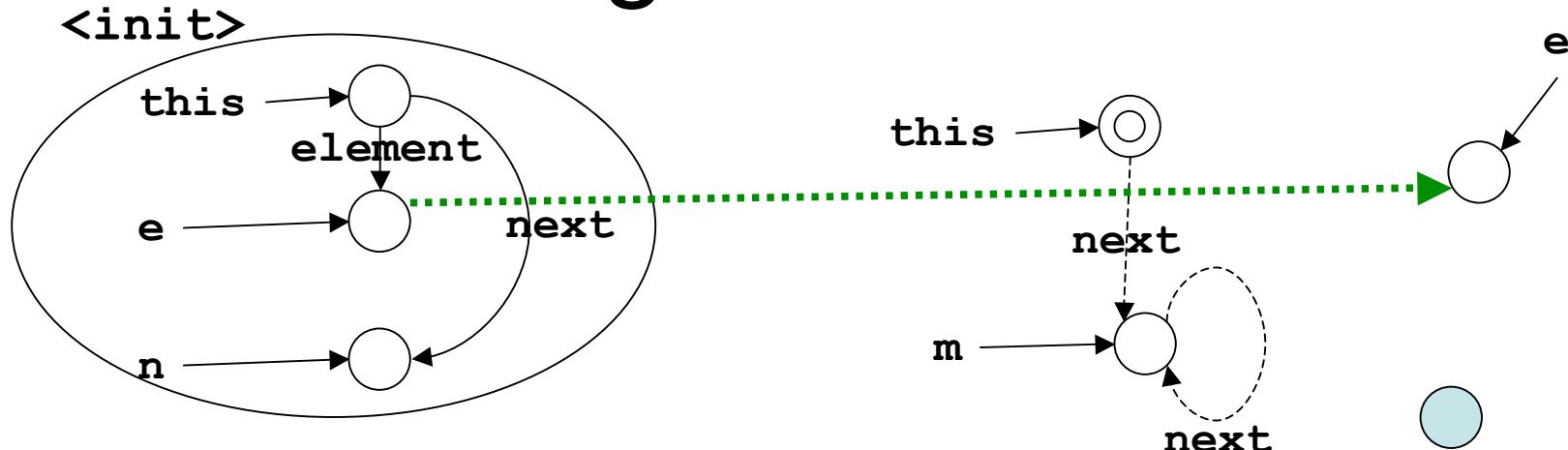
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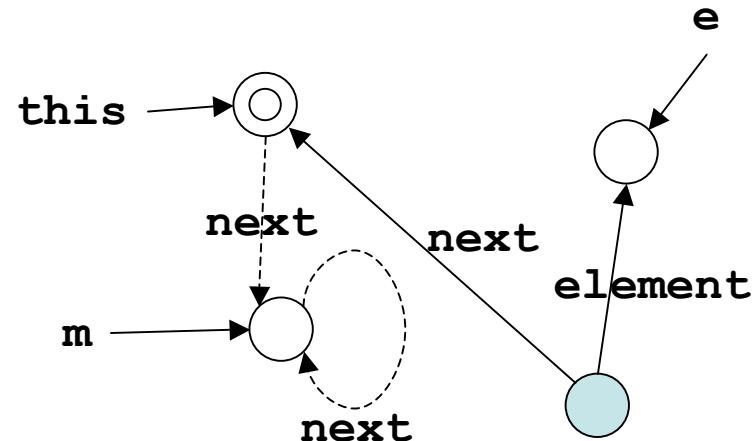
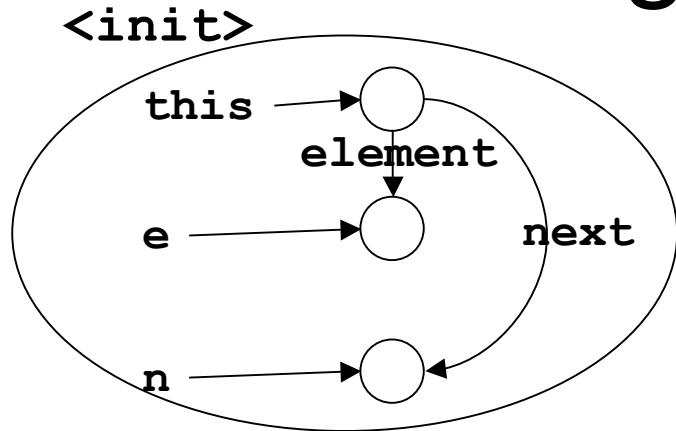
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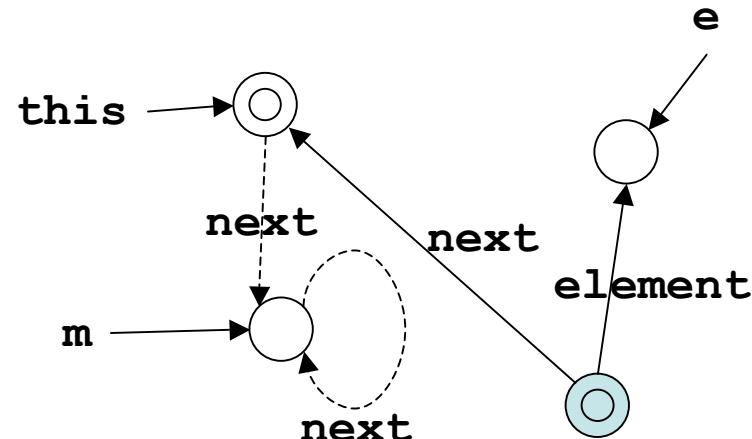
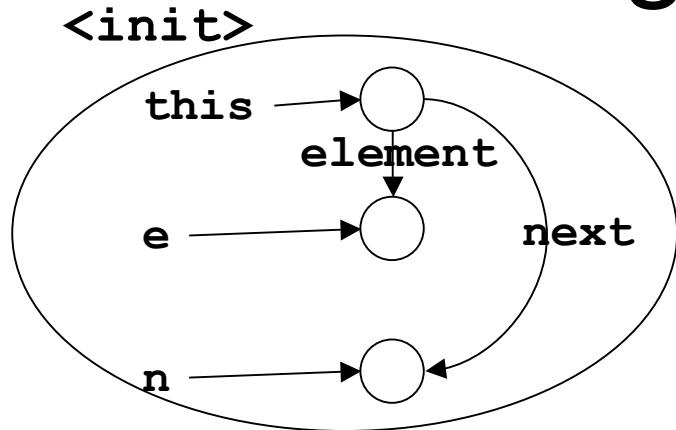
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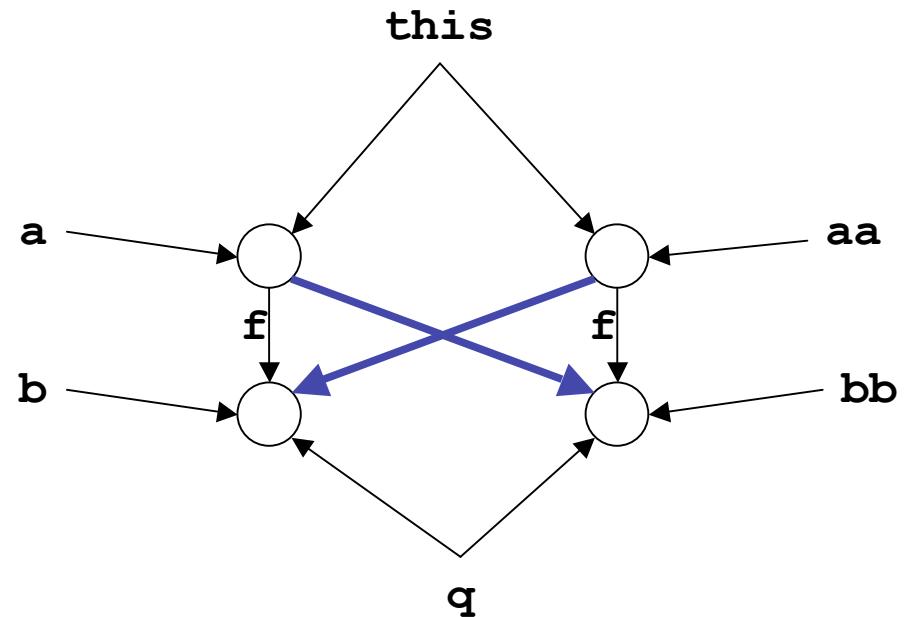
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# Context Sensitive?

```
class A{
    X f;
    void m(X q) {
        this.f = q;
    }
}
. . .
A a = new A(); //o1
b = new X();   //o2
a.m(b);
. . .
A aa = new A(); //o3
bb = new X();   //o4
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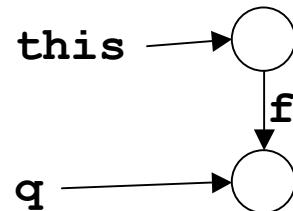


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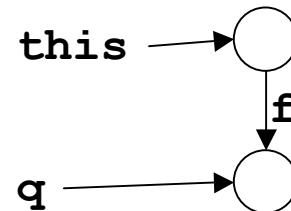


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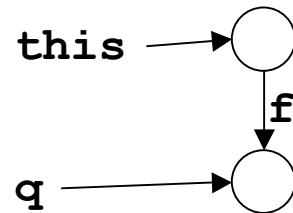


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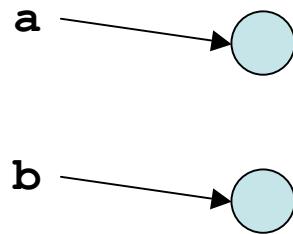
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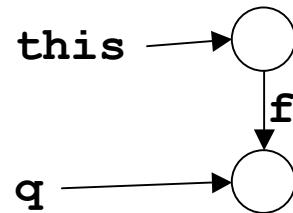
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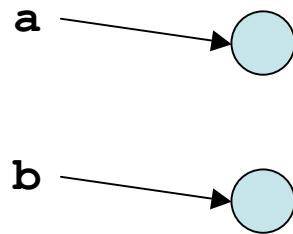
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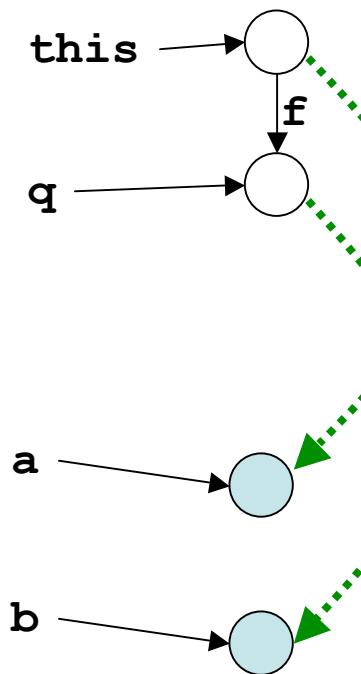
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.  
.  
.  
A a = new A(); //o1  
b = new X(); //o2  
a.m(b);  
  
.  
.  
.  
A aa = new A(); //o3  
bb = new X(); //o4  
aa.m(bb);
```

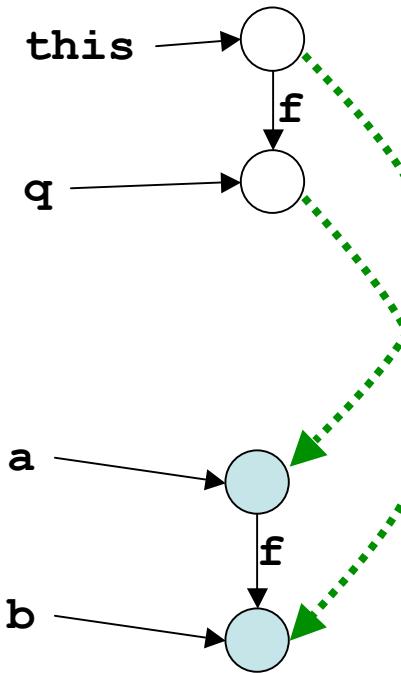


# Context Sensitive?

```
class A{  
    X f;  
    void m(X q){  
        this.f = q;  
    }  
}
```

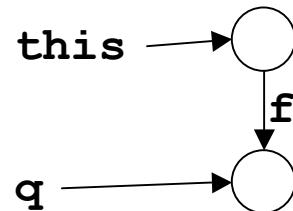
```
...  
A a = new A(); //o1  
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a.m(b);
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```
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A aa = new A(); //o3  
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```

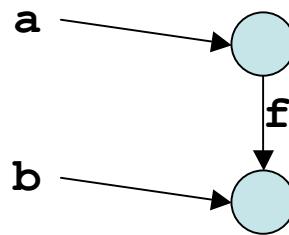


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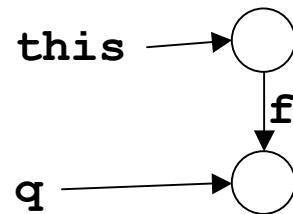
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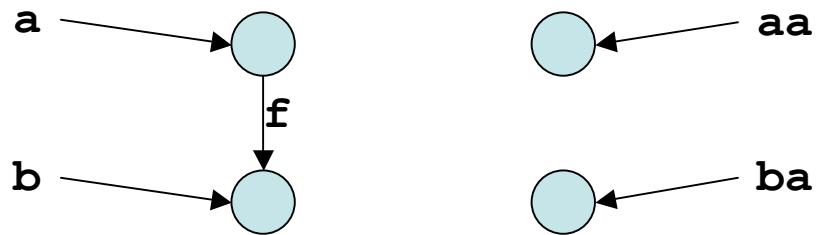
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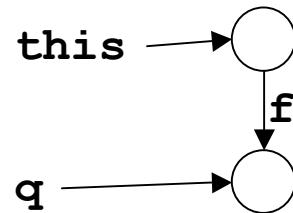
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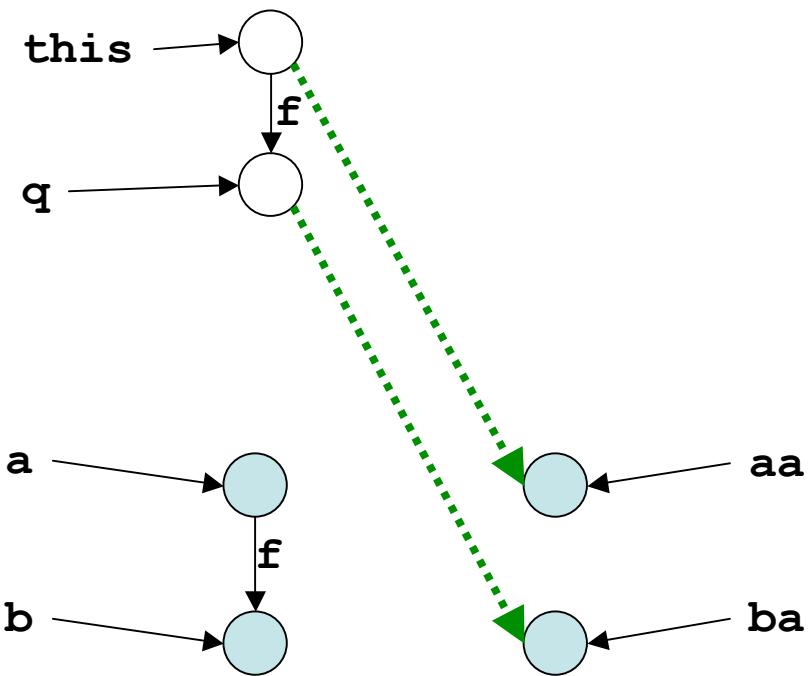
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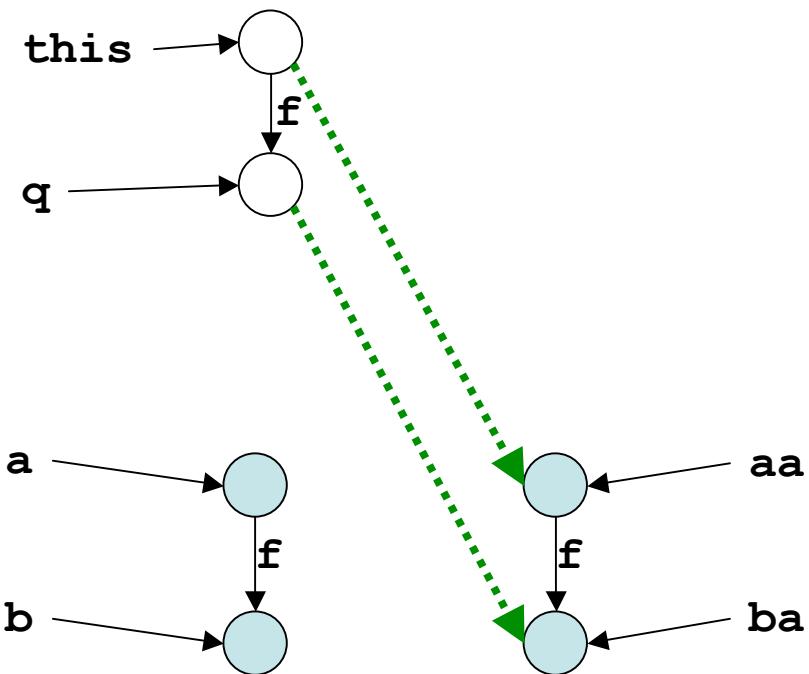


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aa.m(bb);
```



# Contribution

- An idea to summarize the points-to effect of any partial program including:
  - Algorithm of summarizing
  - Algorithm of merging.
  - Usage Example.

# Questions

- Why flow sensitive?
  - No comparison in the experiment section.
- What's wrong with Jikes RVM in the benchmark?
- Complexity?