FALL 2016
INSTRUCTIONAL DESIGN IN COMPUTER SCIENCE

5:00-6:15pm, Tues/Thurs; CRN: 82534
This is a graduate level course involving reading, discussion, and application of principled methods of instructional design using the Dick and Carey model. Guest speakers from VT’s School of Education will talk about instructional design, motivation and engagement, and assessment. Participants will be engaged in a major self-identified project to apply instructional design to some key component of a course in the CS curriculum.

If you are planning an academic career...

...believe that instruction should be designed with the same rigor as software...

...want to try designing a course component for a real class...

...hear from experts in the field...

FOR INFORMATION
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