

Understanding and Defending Against Malicious Crowdsourcing

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1. Malicious Crowdsourcing

New Threat: Malicious Crowdsourcing = Crowdturfing

- + Hire a large group of **real Internet users** for malicious attacks
- + Fake reviews, rumors, targeted spam
- + Most existing defenses failed against real users (e.g., CAPTCHA)



Crowdturfing Sites

- + Web services that recruit Internet users as workers (spam for \$)
- + Connect workers to customers who want to run malicious campaigns



Research Questions

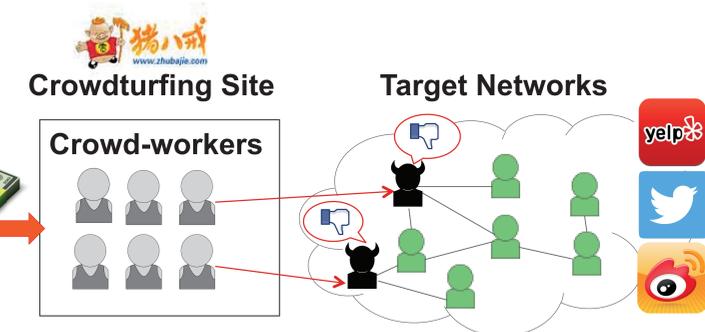
- + How does crowdturfing work? [1]
- + What's the scale, economics and impact of crowdturfing campaigns? [1]
- + How to defend against crowdturfing? [2]

2. Understanding Crowdturfing

Key Players

- + **Customers:** pay to run a campaign
- + **Workers:** real users, spam for \$
- + **Target Networks:** social networks, review sites

Customer



Scale and Revenue

- + Measurements of two largest crowdturfing sites (in China)
 - ZBJ (zhubajie.com), five years
 - SDH (sandaha.com), two years
- + 18.5M tasks, 79K campaigns, 180K workers
- + **Millions dollars of revenue** per month



Crowdturfing around the World

ZBJ, SDH Fiverr, Freelancer, MinuteWorkers, Myeasytasks, Microworkers, Shorttasks Paisalive

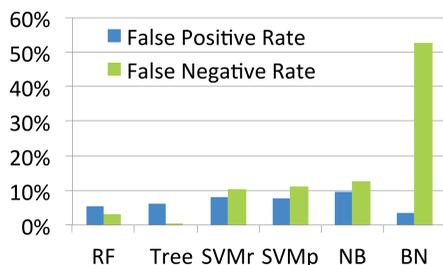
3. Defense: Machine Learning Classifiers

Machine Learning (ML) vs. Crowdturfing

- + Simple method does not work on real users (e.g., CAPTCHA, rate limit)
- + **Machine learning:** more sophisticated modeling on user behaviors
- + Perfect context to study **adversarial machine learning**
 - **Human workers** are adaptive to evade classifiers
 - **Crowdturf admins** can temper with training data by changing worker behaviors

How Effective is ML-based Detector?

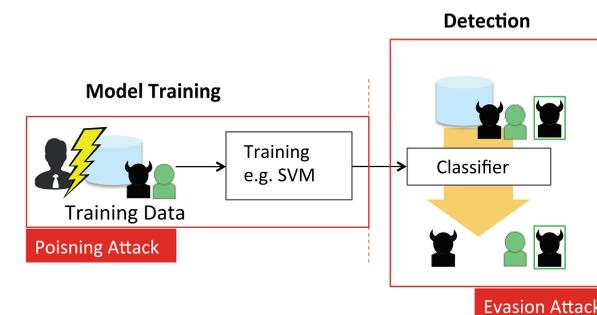
- + **Groundtruth:** 28K workers in crowdturfing campaigns on Weibo (Chinese Twitter)
- + **Baseline users:** 371K Weibo user accounts
- + 30 behavioral features
- + **Classifiers:** Random Forest, Decision Tree, SVM, Naive Bayes, Bayesian Network



- + Random Forest is the most accurate (**95%** accuracy)
- + **99%** accuracy on professional workers (>100 tasks)
- + How **robust** are those classifiers?

Adversarial Machine Learning

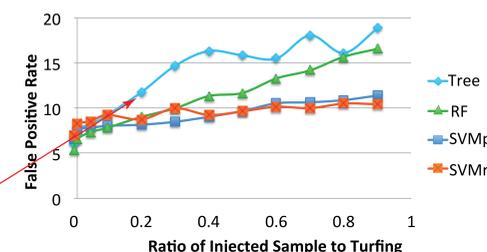
- + **Evasion attack:** individual workers **change behaviors** to evade the detection
 - Impact: single feature-change saves 95% of workers
- + **Poisoning attack:** site admins **tamper with training data** to mislead classifier training



Example: Poisoning Attack

- + Inject mislabeled samples to training data → wrong classifier e.g., inject benign accounts as “workers” in training data
- + Uniformly change workers behavior by enforcing task policies → hard to train an accurate classifier

More accurate classifiers can be more vulnerable



Summary

- + Machine learning classifiers are effective against current crowd-workers
- + Classifiers are highly vulnerable to adversarial attacks. Future works will focus on improving the robustness of ML-classifiers

[1] G. WANG, T. WANG, H. ZHENG, B. ZHAO. Man vs. machine: practical adversarial detection of malicious crowdsourcing workers. In *Proc. of Usenix Security* (2014)
 [2] G. WANG, C. WILSON, X. ZHAO, Y. ZHU, M. MOHANLAL, H. ZHENG, B. ZHAO. *Serf and turf: crowdturfing for fun and profit*. In *Proc. of WWW* (2012)