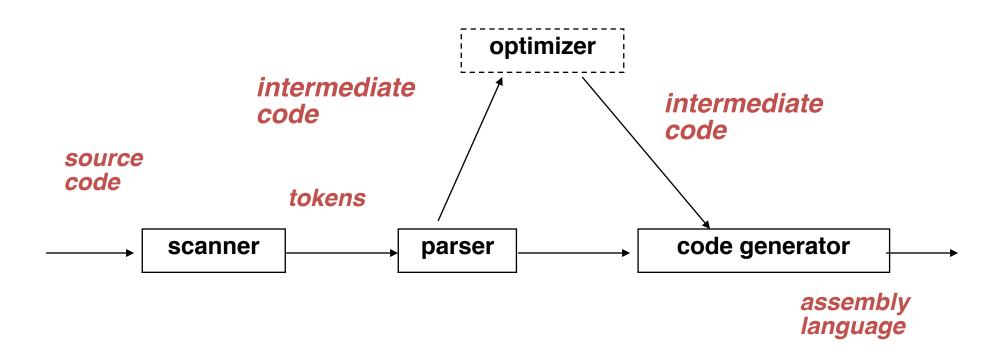
Classical Dataflow Analysis

Dr. Barbara G. Ryder
Cs 6304
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Lecture 1 - Outline

- Classical Dataflow Analysis
 - Control flow graphs, Reaching definitions, Live uses of variables, Available Expressions
 - Dataflow equations (transfer functions)
 - References: optimization chapter of compiler textbooks

Compilation Process



Optimization is a semantics-preserving transformation

Static (compile-time) Analysis

- Semantic analysis of code to ensure correctness of machine independent optimization
 - Optimizing Fortran compiler IBM Backus late 1960's
- Classical dataflow problems defined on Fortran serve as simple examples of defining and solving dataflow problems
- Assume knowledge of internal program representations of code
 - Rooted, digraphs: control flow graph (of a function), call graph (program calling structure)

```
sum = 0
            do 10 i = 1, n
            sum = sum + a(i) * a(i) original Fortran
       10
                            sum = 0; initialize loop counter
  sum = 0
                            loop test, check for limit
2. i = 1
3. if i > n goto 15
4. t1 = addr(a) - 4
                            a[i]
5. t2 = i * 4
6. t3 = t1[t2]
                            a[i]
7. t4 = addr(a)
8. t5 = i * 4
9. t6 = t4[t5]
                            a[i] * a[i]
10. t7 = t3 * t6
                            increment sum
11. t8 = sum + t7
12. sum = t8
                            increment loop counter
13. i = i + 1
14. goto 3
15.
```

Control Flow Graph (CFG)

```
sum = 0
                  i = 1
                                                 15.
                   if i > n goto 15
              3.
                          F
             4. t1 = addr(a) - 4
             5. t2 = i * 4
             6. t3 = t1[t2]
             7. t4 = addr(a) - 4
             8. t5 = i * 4
             9. t6 = t4[t5]
             10. t7 = t3 * t6
             11. t8 = sum + t7
             12. sum = t8
             13. i = i + 1
             14. goto 3
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```

Optimized Control Flow Graph (CFG)

```
Optimizations
enabled by
                       sum = 0
dataflow analysis
                 2.
                       i = 1
extracting info about
reads and writes -
data dependences
                                                         15.
                       if i > n goto 15
                  3.
                               F
                 4. t1 = addr(a) - 4
                 5. t2 = i * 4
                 6. t3 = t1[t2]
                 7. t4 = addr(a) - 4
                 8. t5 = i * 4
                 9. t6 = t4[t5]
                 10. t7 = t3 * t6
                 11. t8 = sum + t7
                 12. sum = t8
                 13.
                      i = i + 1
                 14.
                      goto 3
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```

Some Classical Data Flow Problems

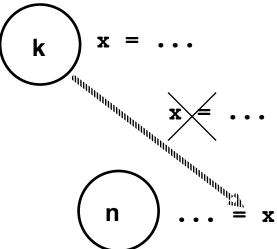
- Reaching definitions, Live uses of variables, Available expressions, used historically for low-level code optimizations
- Def-use and use-def chains, built from Reach and Live provide semantic basis for data dependence analysis
- Available expressions enable common subexpression elimination

Reaching Definitions

Definition A statement which may change the value of a variable

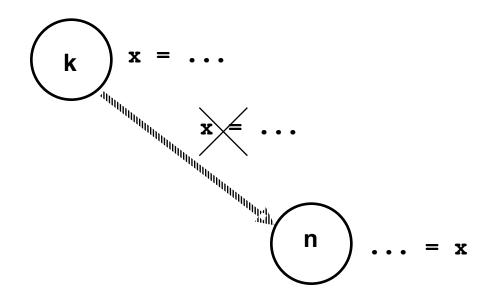
• A definition of a variable x at node k reaches node n if there is a definition-clear path from

k to n.



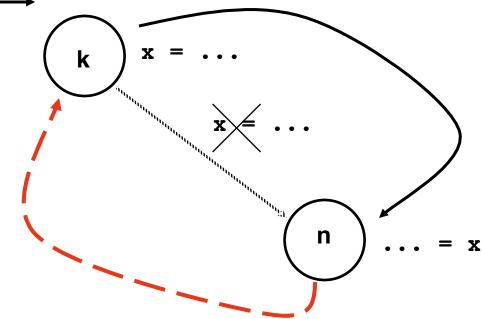
Live Uses of Variables

- Use Appearance of a variable as an operand of a 3 address statement
- A use of a variable x at node n is live on exit from node k if there is a definition-clear path for x from k to n.

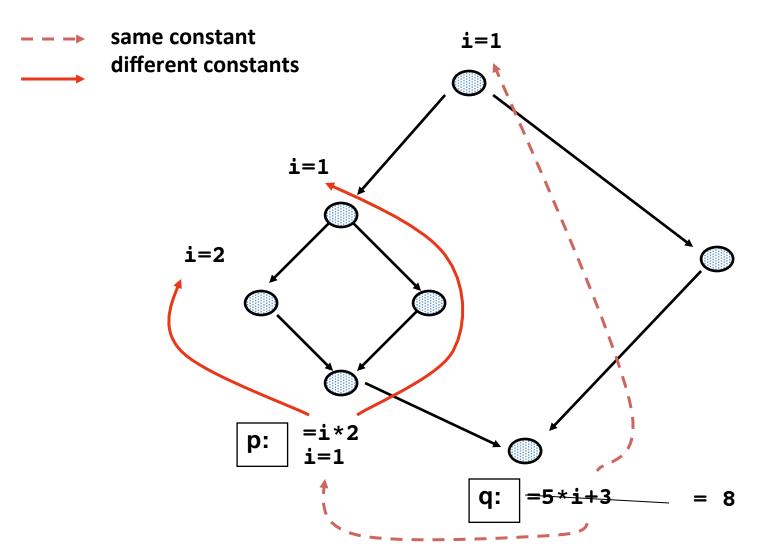


Def-use Relations

- Use-def chain links an use to a definition that reaches that use $--\rightarrow$
- Def-use chain links a definition to an use that it reaches



Constant Propagation

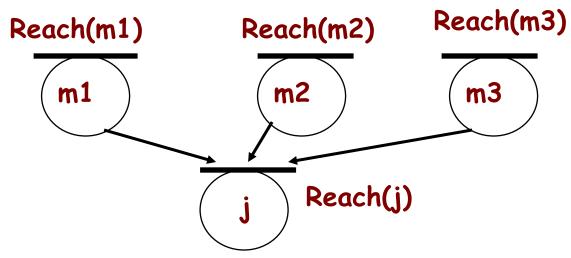


Reaching Definitions Equations

Reach(j) =
$$\bigcup$$
 { Reach(m) \cap pres(m) \bigcup dgen(m) } m \in Pred(j)

where:

pres(m) is the set of defs preserved through node m dgen(m) is the set of defs generated at node m Pred(j) is the set of immediate predecessors of node j



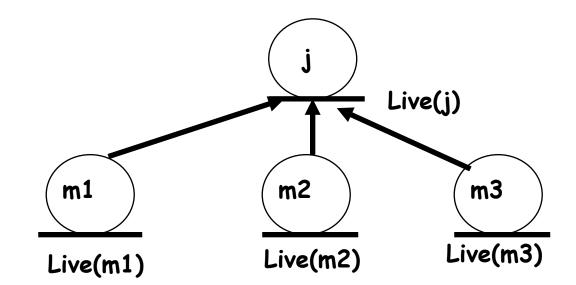
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Live Uses Equations

Live(j) = \bigcup { Live(m) \cap pres(m) \bigcup ugen(m) } where $^{m \in Succ(j)}$

pres(m) is the set of uses preserved through node m (these will correspond to variables whose defs are preserved)

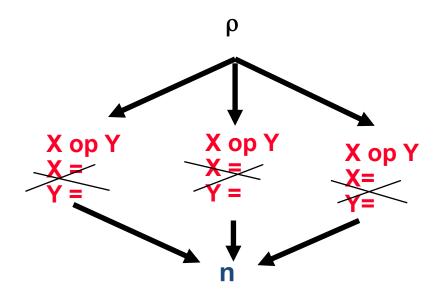
ugen(m) is the set of uses generated at node m succ(j) is the set of immediate successors of node j



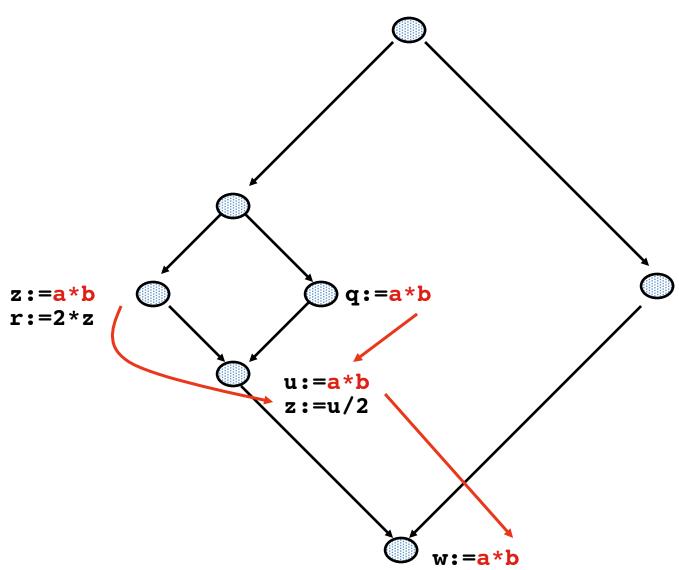
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Available Expressions

 An expression X op Y is available at program point n if EVERY path from program entry to n evaluates X op Y and after every evaluation prior to reaching n, there are NO subsequent assignments to X or Y.



Global Common Subexpressions



Available Expressions Equations

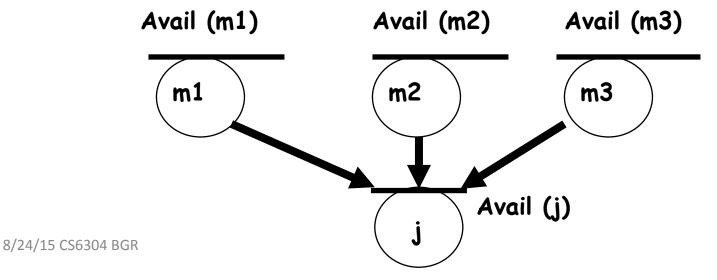
Avail(j) = \bigcap { Avail(m) \bigcap epres(m) \bigcup egen(m) } $\underset{m \in Pred(i)}{\mathsf{Pred}(i)}$

where:

epres(m) is the set of expressions preserved through node m

egen(m) is the set of (downwards exposed) expressions generated at node m

pred(j) is the set of immediate predecessors of node j



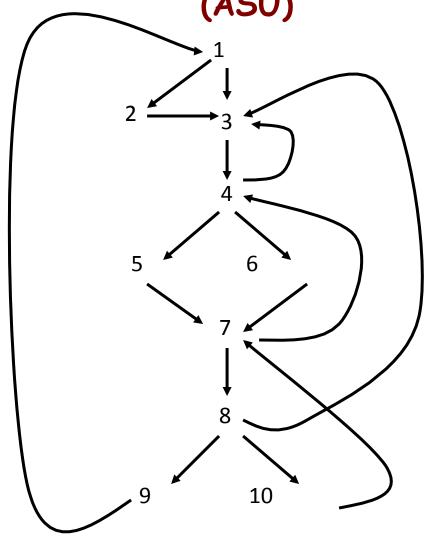
Classical Dataflow Problems

	May Problems	<u>Must</u> Problems
Forward Problems	Reaching Defs	Available Exprs
Backward Problems	Live Uses of Variables	Very Busy Expressions

Dominators and Natural Loops

- A dominator of a node x in a rooted digraph is a node y such that all paths from the root to x must pass through y
- A node x can have many dominators. There is one dominator y such that there are no other dominators on a path from y to x. Then y is x's immediate dominators.
- Dominators and spanning trees can define natural loops on a rooted digraph.

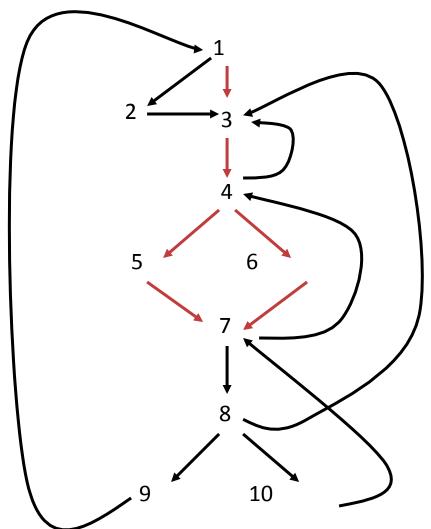
Loops Example from Aho, Sethi, Ullman (ASU)

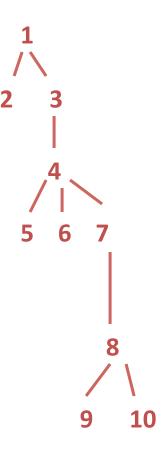


How to find the loops on this graph?

node 1 dominates node 7

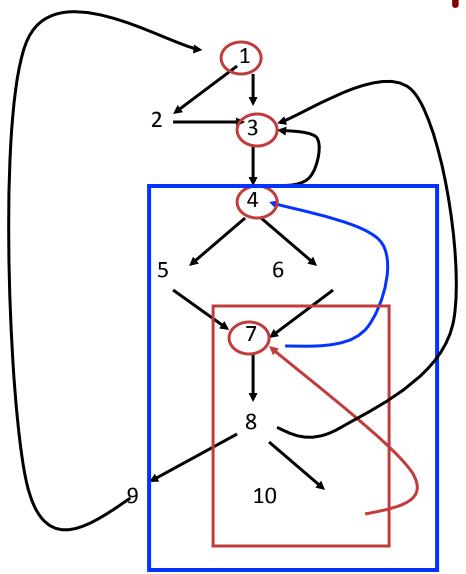
Example

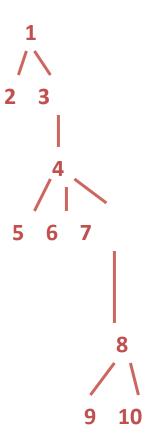




Dominator Tree

Example





Dominator Tree

Example Loops (9,1): 10 8/24/15 CS6304 BGR

(10,7): {7,8,10}

(7,4): {4,5,6,7,8,10}

(4,3)(8,3): {3,4,5,6,7,8,10}

{1,2,3,4,5,6,7,8,9,10}

Dominators, ASU

• How to find dominators of CFG, $G=(N,E,\rho)$? Use fixed point iteration (justification later)

```
D(\rho) = \{\rho\}
for n \in N - \{\rho\} do
\{ D(n) = N; \}
while changes to any D(n) occur do
\{ \text{for } n \in N - \{\rho\} \text{ do} \}
D(n) = \{n\} \cup \bigcap D(p)
\{ p \in pred(n) \}
```

Dominators

- Algorithm terminates since at every step some set D(k) becomes smaller; this cannot occur indefinitely, so loop terminates
- <u>Invariant</u>: Node *k* is parent of node *n* in the dominator tree, if node *k* is the *immediate* dominator of *n*