

# Attention on Attention for Image Captioning

Xavier Pleimling



# Background and Motivation

# Image Captioning



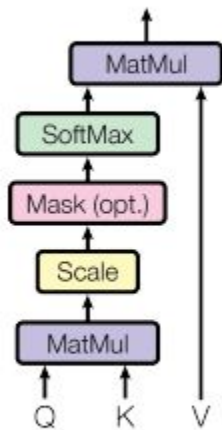
# Image Captioning



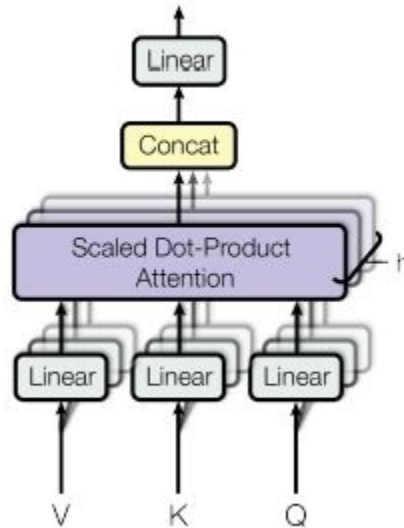
**A bottlenose dolphin riding on an ocean wave**

# The Attention Mechanism

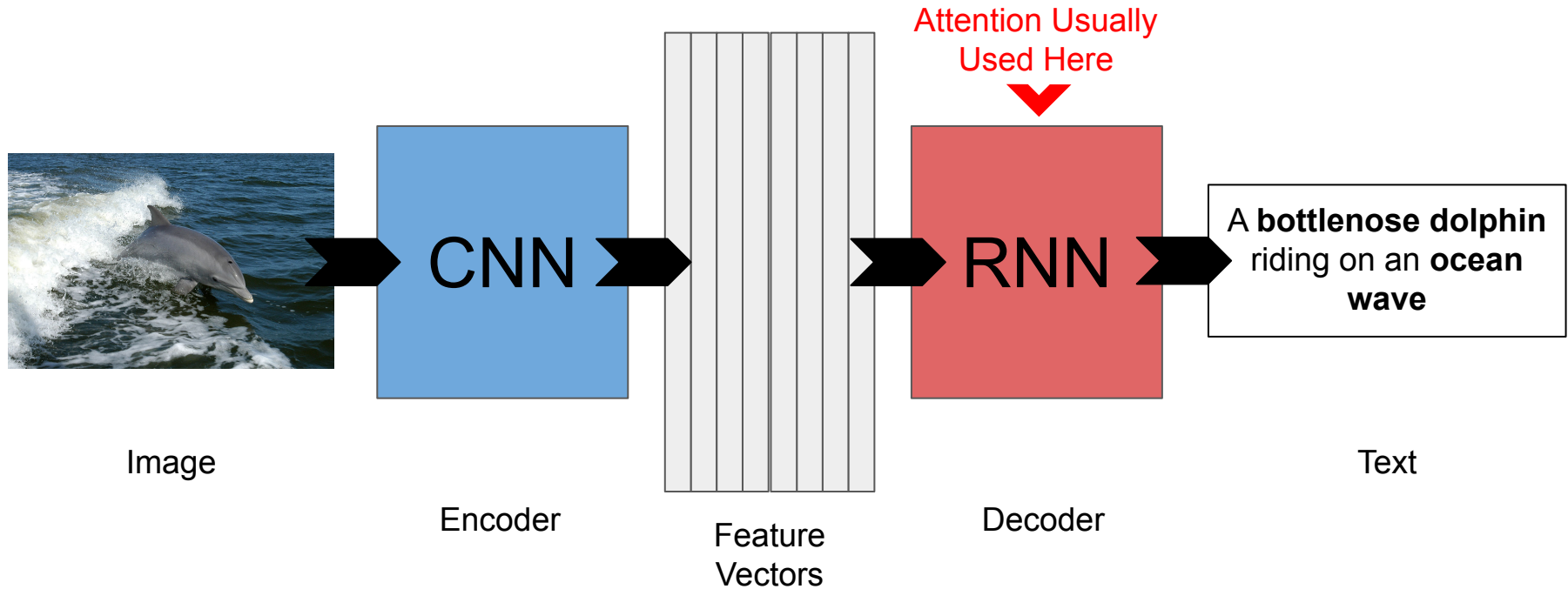
Scaled Dot-Product Attention



Multi-Head Attention



# The Attention Mechanism



# Drawbacks

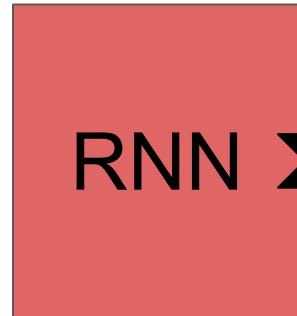
Not sure if attention  
result is related to



RNN

# Drawbacks

Not sure if attention  
result is related to



A **seal** riding on a **cup**  
of **Sprite**

???



# Drawbacks

Not sure if attention  
result is related to



A seal riding on a cup  
of Sprite

???

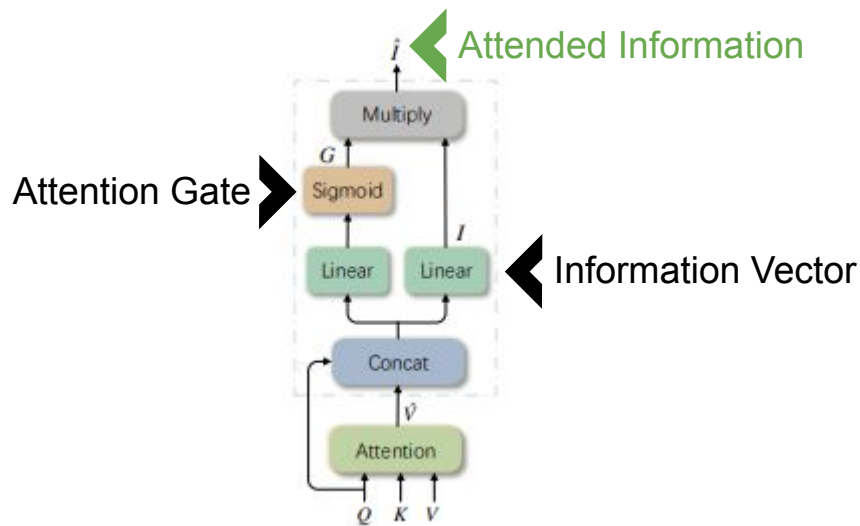
## Causes

1. Attention Model does not do well
2. Vectors have no good information

## Solution

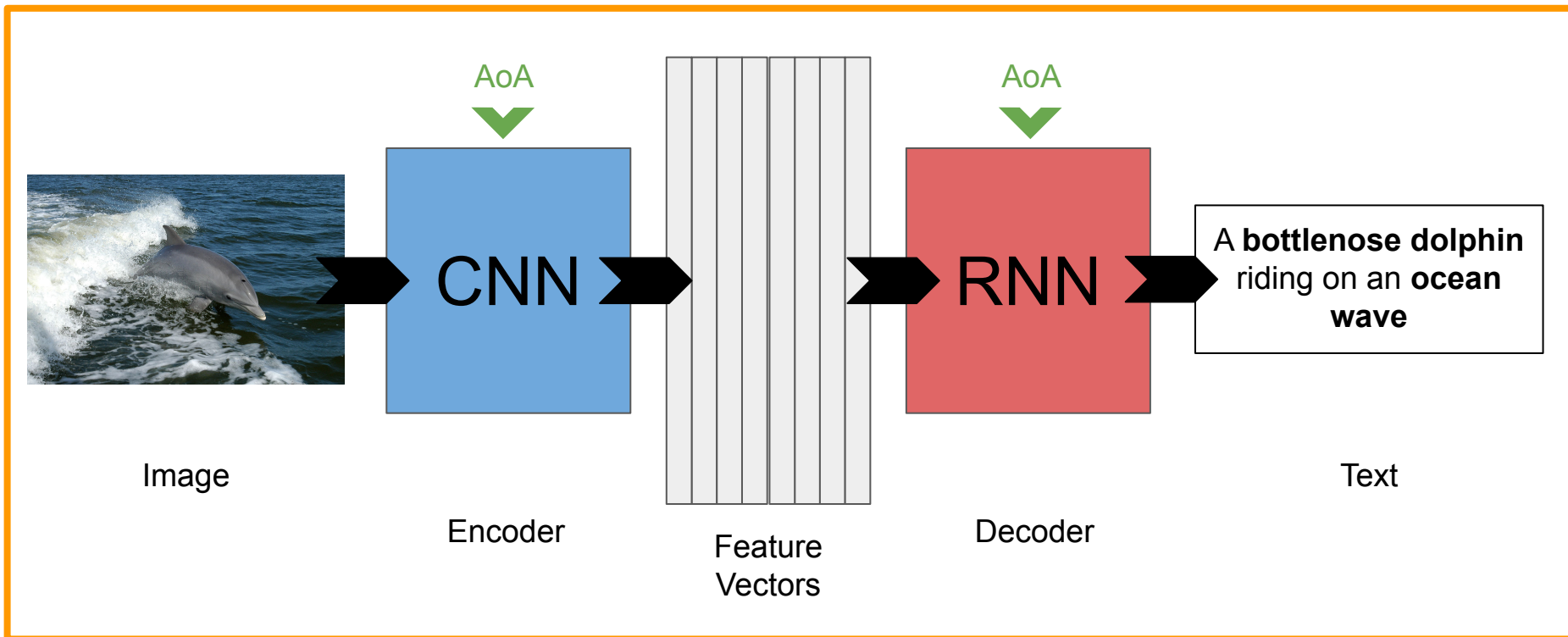
# Attention on Attention

Adding another attention to the existing attention



# Solution

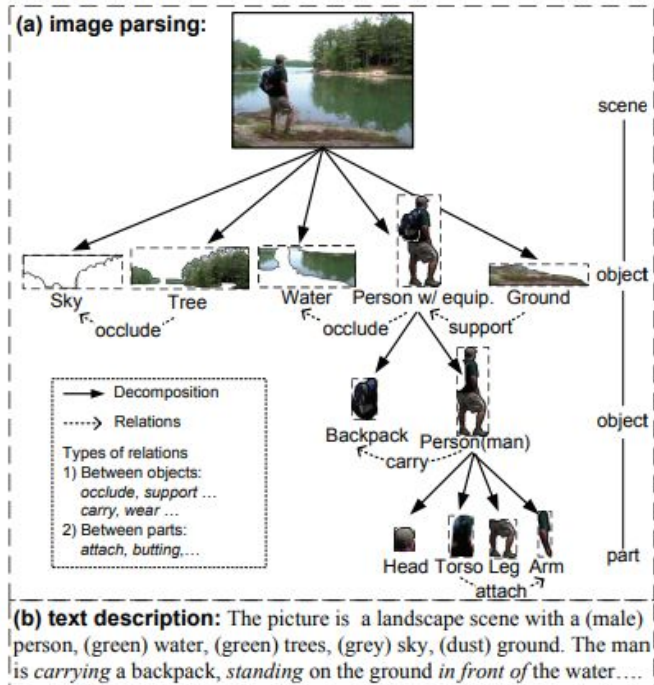
## AoANet



# Prior Work

# Prior Work: Image Captioning

## Early Approaches:



Benjamin Z Yao, Xiong Yang, Liang Lin, Mun Wai Lee, and Song-Chun Zhu. I2t: Image parsing to text description. Proceedings of the IEEE, 98(8):1485–1508, 2010.

Oriol Vinyals, Alexander Toshev, Samy Bengio, and Dumitru Erhan. Show and tell: A neural image caption generator. In CVPR, pages 3156–3164, 2015.

Kelvin Xu, Jimmy Ba, Ryan Kiros, Kyunghyun Cho, Aaron Courville, Ruslan Salakhudinov, Rich Zemel, and Yoshua Bengio. Show, attend and tell: Neural image caption generation with visual attention. In ICML, 2015.

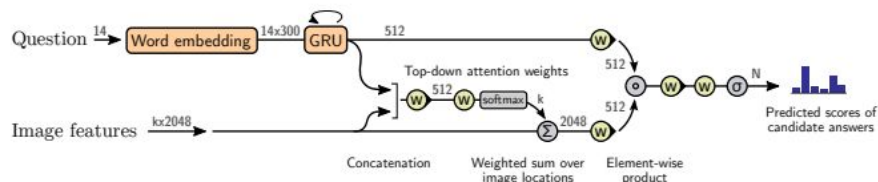
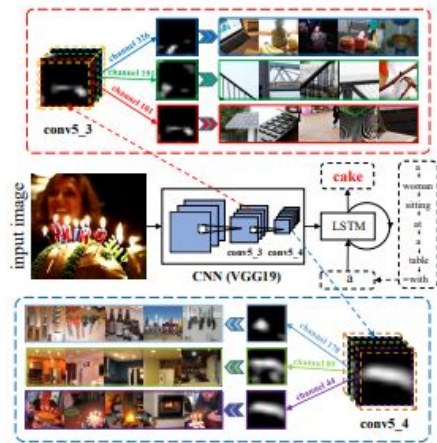
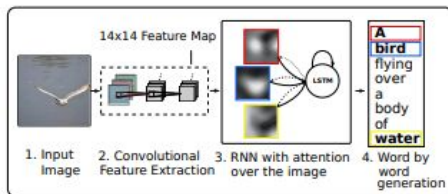
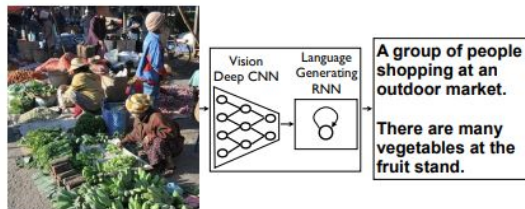
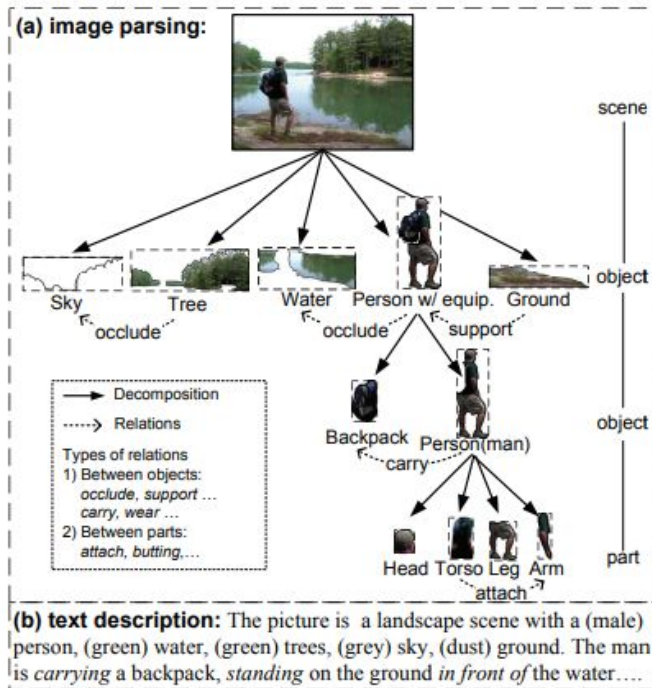
Long Chen, Hanwang Zhang, Jun Xiao, Liqiang Nie, Jian Shao, Wei Liu, and Tat-Seng Chua. Sca-cnn: Spatial and channel-wise attention in convolutional networks for image captioning. In CVPR, 2017.

Peter Anderson, Xiaodong He, Chris Buehler, Damien Teney, Mark Johnson, Stephen Gould, and Lei Zhang. Bottom-up and top-down attention for image captioning and visual question answering. In CVPR, 2018.

# Prior Work: Image Captioning

## Early Approaches:

## More Recent Approaches:



Benjamin Z Yao, Xiong Yang, Liang Lin, Mun Wai Lee, and Song-Chun Zhu. I2T: Image parsing to text description. Proceedings of the IEEE, 98(8):1485–1508, 2010.

Oriol Vinyals, Alexander Toshev, Samy Bengio, and Dumitru Erhan. Show and tell: A neural image caption generator. In CVPR, pages 3156–3164, 2015.

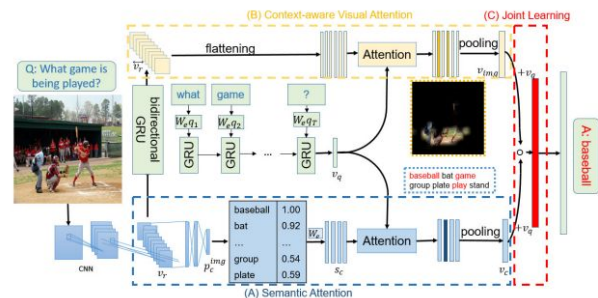
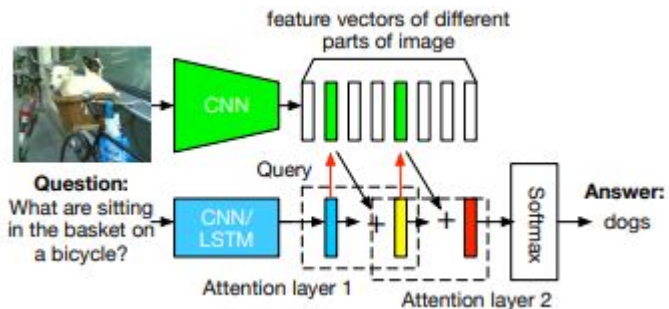
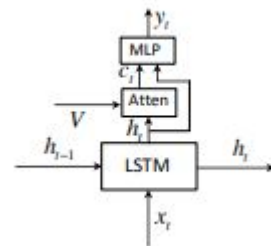
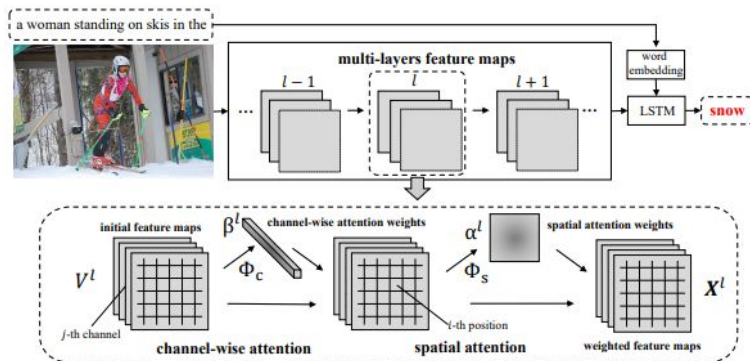
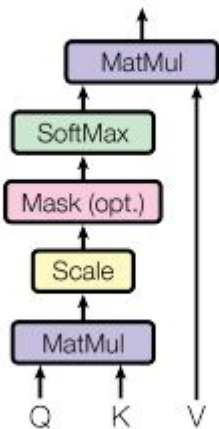
Kelvin Xu, Jimmy Ba, Ryan Kiros, Kyunghyun Cho, Aaron Courville, Ruslan Salakhudinov, Rich Zemel, and Yoshua Bengio. Show, attend and tell: Neural image caption generation with visual attention. In ICML, 2015.

Long Chen, Hanwang Zhang, Jun Xiao, Liqiang Nie, Jian Shao, Wei Liu, and Tat-Seng Chua. Sca-cnn: Spatial and channel-wise attention in convolutional networks for image captioning. In CVPR, 2017.

Peter Anderson, Xiaodong He, Chris Buehler, Damien Teney, Mark Johnson, Stephen Gould, and Lei Zhang. Bottom-up and top-down attention for image captioning and visual question answering. In CVPR, 2018.

# Prior Work: Attention Mechanisms

## Scaled Dot-Product Attention



Long Chen, Hanwang Zhang, Jun Xiao, Liqiang Nie, Jian Shao, Wei Liu, and Tat-Seng Chua. Sca-cnn: Spatial and channel-wise attention in convolutional networks for image captioning. In CVPR, 2017.

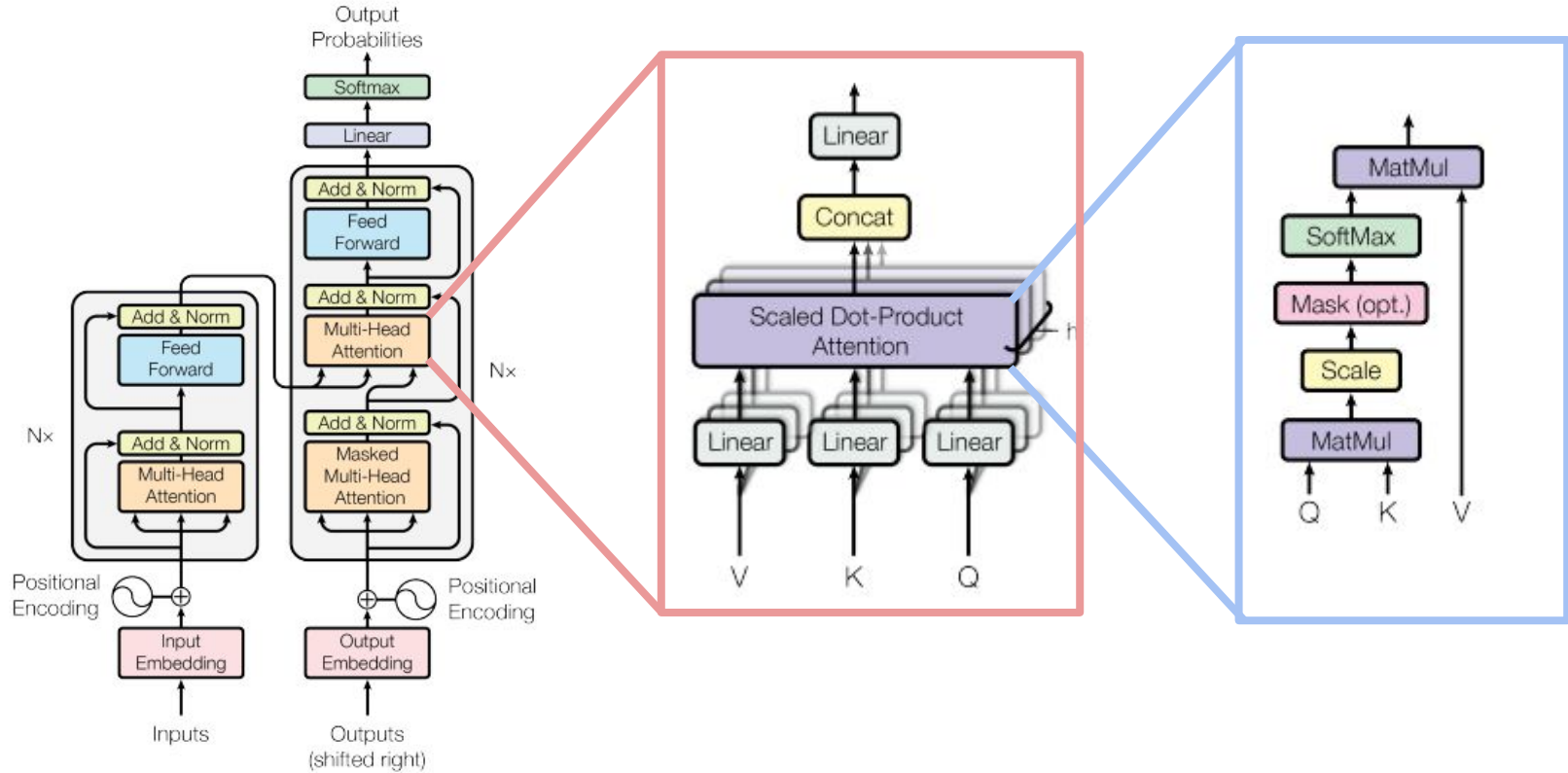
Jiasen Lu, Caiming Xiong, Devi Parikh, and Richard Socher. Knowing when to look: Adaptive attention 4642 via a visual sentinel for image captioning. In CVPR, 2017.

Zichao Yang, Xiaodong He, Jianfeng Gao, Li Deng, and Alex Smola. Stacked attention networks for image question answering. In CVPR, June 2016.

Dongfei Yu, Jianlong Fu, Tao Mei, and Yong Rui. Multi-level attention networks for visual question answering. In CVPR, July 2017.

Ashish Vaswani, Noam Shazeer, Niki Parmar, Jakob Uszkoreit, Llion Jones, Aidan N Gomez, Lukasz Kaiser, and Illia Polosukhin. Attention is all you need. In NeurIPS, 2017.

# Prior Work: Self-Attention





# Prior Work: Self-Attention

Given  $Q$  is a matrix of queries,  $K$  is a matrix of keys, and  $V$  is a matrix of values:

$$\text{Attention}(Q, K, V) = \text{softmax}\left(\frac{QK^T}{\sqrt{d_k}}\right)V$$

$$\text{MultiHead}(Q, K, V) = \text{Concat}(\text{head}_1, \dots, \text{head}_h)W^O$$

where  $\text{head}_i = \text{Attention}(QW_i^Q, KW_i^K, VW_i^V)$

Uses in the Transformer model:

1. “Encoder-decoder attention” layers
2. Self-attention layers for encoder
3. Self-attention layers for decoder

# Prior Work: Self-Attention

## Why Self-Attention?

Layer Type	Complexity per Layer	Sequential Operations	Maximum Path Length
Self-Attention	$O(n^2 \cdot d)$	$O(1)$	$O(1)$
Recurrent	$O(n \cdot d^2)$	$O(n)$	$O(n)$
Convolutional	$O(k \cdot n \cdot d^2)$	$O(1)$	$O(\log_k(n))$
Self-Attention (restricted)	$O(r \cdot n \cdot d)$	$O(1)$	$O(n/r)$

## Prior Work: Self-Attention

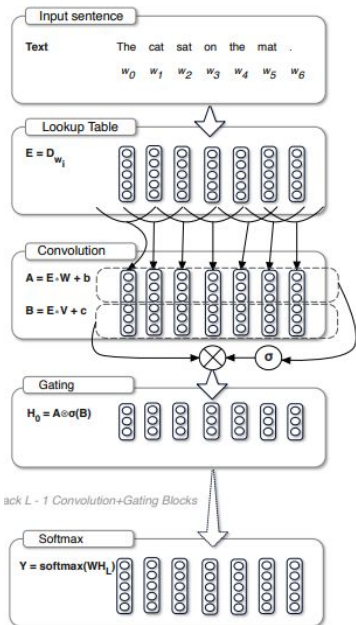
Model	BLEU		Training Cost (FLOPs)	
	EN-DE	EN-FR	EN-DE	EN-FR
ByteNet [15]	23.75			
Deep-Att + PosUnk [32]		39.2		$1.0 \cdot 10^{20}$
GNMT + RL [31]	24.6	39.92	$2.3 \cdot 10^{19}$	$1.4 \cdot 10^{20}$
ConvS2S [8]	25.16	40.46	$9.6 \cdot 10^{18}$	$1.5 \cdot 10^{20}$
MoE [26]	26.03	40.56	$2.0 \cdot 10^{19}$	$1.2 \cdot 10^{20}$
Deep-Att + PosUnk Ensemble [32]		40.4		$8.0 \cdot 10^{20}$
GNMT + RL Ensemble [31]	26.30	41.16	$1.8 \cdot 10^{20}$	$1.1 \cdot 10^{21}$
ConvS2S Ensemble [8]	26.36	<b>41.29</b>	$7.7 \cdot 10^{19}$	$1.2 \cdot 10^{21}$
Transformer (base model)	27.3	38.1	<b><math>3.3 \cdot 10^{18}</math></b>	
Transformer (big)	<b>28.4</b>	<b>41.0</b>	<b><math>2.3 \cdot 10^{19}</math></b>	

**Self-attention can achieve state-of-the-art results in machine translation and computer vision**

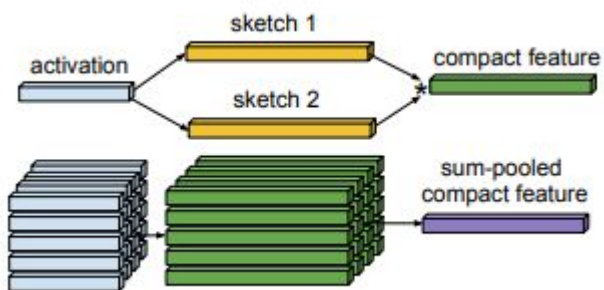
# Prior Work: Attention Gates

Creation and application of attention gates are similar to:

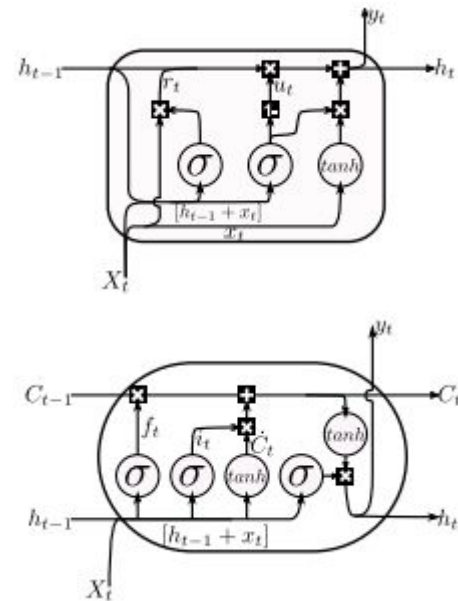
## GLUs:



## Multi-modal fusion:



## GRUs/LSTMs:



# Prior Work

**Overall, Attention on Attention is an extension of the existing attention mechanisms and can be applied to any of them.**

# Proposed Approach

# Attention

Suppose the following:

$\mathbf{Q}$  is the set of queries,  $\mathbf{K}$  is the set of keys, and  $\mathbf{V}$  is the set of values

$f_{\text{sim}}(\mathbf{q}_i, \mathbf{k}_j)$  is an arbitrary similarity model, with inputs  $\mathbf{q}_i$  and  $\mathbf{k}_j$ , respectively, being the  $i$ th query in  $\mathbf{Q}$  and  $j$ th key in  $\mathbf{K}$

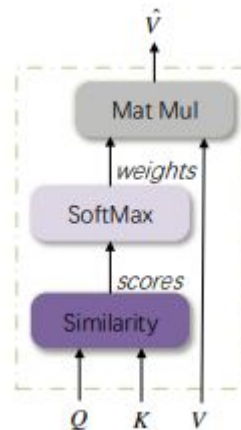
$\mathbf{v}_j$  is the  $j$ th value in  $\mathbf{V}$  corresponding to  $\mathbf{k}_j$

Then:

the attended vector  $\hat{\mathbf{v}}_i$  for query  $\mathbf{q}_i$  can be described as  $\hat{\mathbf{v}}_i = \sum_j f_{\text{sim}}(\mathbf{q}_i, \mathbf{k}_j) \mathbf{v}_j$

This method will be denoted as  $f_{\text{att}}(\mathbf{Q}, \mathbf{K}, \mathbf{V})$

$f_{\text{att}}(\mathbf{Q}, \mathbf{K}, \mathbf{V}) = \hat{\mathbf{V}}$  with  $\hat{\mathbf{V}}$  as the resulting weighted average vectors over  $\mathbf{V}$



# Attention on Attention

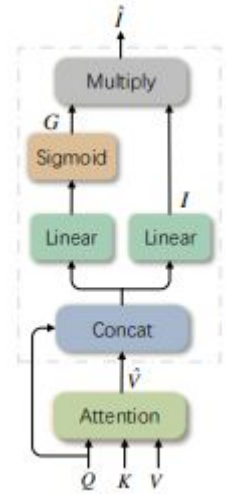
Define  $\mathbf{i}$  to be the information vector and  $\mathbf{g}$  to be the attention gate

Given a query  $\mathbf{q}$  and the attention result  $\hat{\mathbf{v}}$  from  $\mathbf{f}_{att}(\mathbf{Q}, \mathbf{K}, \mathbf{V})$ :

$$\mathbf{i} = \mathbf{W}_q^i \mathbf{q} + \mathbf{W}_v^i \hat{\mathbf{v}} + \mathbf{b}^i \text{ and } \mathbf{g} = \text{sigmoid}(\mathbf{W}_q^g \mathbf{q} + \mathbf{W}_v^g \hat{\mathbf{v}} + \mathbf{b}^g)$$

where  $\mathbf{W}$ ,  $\mathbf{b}$  are associated linear projection constants

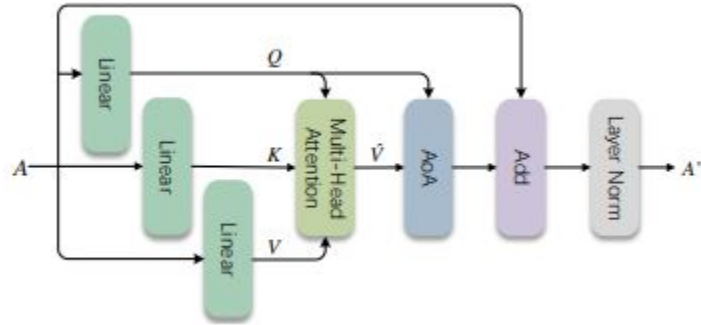
$\mathbf{g}$  is then element-wise multiplied with  $\mathbf{i}$  to obtain attended information  $\hat{\mathbf{i}}$



$$\text{AoA}(f_{att}, \mathbf{Q}, \mathbf{K}, \mathbf{V}) = \sigma(\mathbf{W}_q^g \mathbf{Q} + \mathbf{W}_v^g f_{att}(\mathbf{Q}, \mathbf{K}, \mathbf{V}) + \mathbf{b}^g) \odot (\mathbf{W}_q^i \mathbf{Q} + \mathbf{W}_v^i f_{att}(\mathbf{Q}, \mathbf{K}, \mathbf{V}) + \mathbf{b}^i) \quad (6)$$



## AoANet: Encoder (Refining Module)

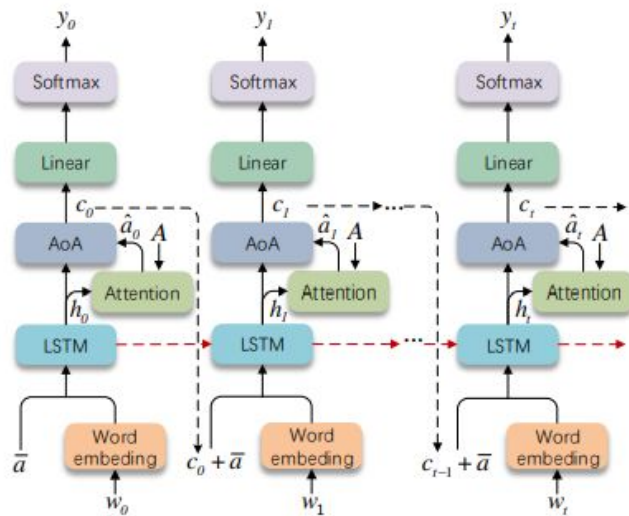


$A$  is a set of feature vectors from the CNN encoder network

$$A' = \text{LayerNorm}(A + \text{AoA}(\text{MultiHeadAttention}, W^Q A, W^K A, W^V A))$$

Similar to the Transformer structure but with the feed-forward layer removed

# AoANet: Decoder



$c_t = \text{AoA}(\text{MultiHeadAttention}, W^Q h_t, W^K A, W^V A)$  with  $h_t$  being the LSTM output

$$x_t = [W_e \Pi_t, \bar{a} + c_{t-1}]$$

$$h_t, m_t = \text{LSTM}(x_t, h_{t-1}, m_{t-1})$$

# Loss and Optimization

**Cross Entropy Loss:**

$$L_{XE}(\theta) = - \sum_{t=1}^T \log(p_{\theta}(\mathbf{y}_t^* | \mathbf{y}_{1:t-1}^*))$$

**CIDEr-D Score Optimization:**

$$L_{RL}(\theta) = -\mathbf{E}_{\mathbf{y}_{1:T} \sim p_{\theta}}[r(\mathbf{y}_{1:T})]$$

# Implementation

**Encoder:** Faster-RCNN pre-trained on ImageNet and Visual Genome to retrieve 2048 dimensional vectors

**Decoder:** LSTM with hidden size 1024

## Training:

**Batch Size:** 10

**Epochs:** 30 for  $L_{XE}$  then 15 for  $L_{RL}$

**Learning Rate:**  $2e-4$  annealed by 0.8 every 3 epochs for  $L_{XE}$ ,  $2e-5$  annealed by 0.5 if score does not improve for  $L_{RL}$

**Optimizer:** ADAM for  $L_{XE}$ , SCST for  $L_{RL}$

# Evaluation

# Dataset and Metrics

## Dataset:

**MS COCO - 123,287 images with 5 captions each**



“Kaparthy” split used for offline training

**Metrics: BLEU, METEOR, ROUGE-L, CIDEr-D, SPICE**

# Quantitative Evaluation

## **Baselines:**

LSTM, SCST, Up-Down, RFNet, GCN-LSTM, SGAE

All trained under XE loss and then optimized with RL loss

**Offline Evaluation:** Tested on the “Kaparthu” training split

**Online Evaluation:** Tested on the online COCO test server

**Qualitative Evaluation also performed**

# Offline Quantitative Evaluation

Model	Cross-Entropy Loss						CIDEr-D Score Optimization					
	B@1	B@4	M	R	C	S	B@1	B@4	M	R	C	S
<b>Single Model</b>												
LSTM [37]	-	29.6	25.2	52.6	94.0	-	-	31.9	25.5	54.3	106.3	-
SCST [31]	-	30.0	25.9	53.4	99.4	-	-	34.2	26.7	55.7	114.0	-
LSTM-A [50]	75.4	35.2	26.9	55.8	108.8	20.0	78.6	35.5	27.3	56.8	118.3	20.8
Up-Down [2]	77.2	36.2	27.0	56.4	113.5	20.3	79.8	36.3	27.7	56.9	120.1	21.4
RFNet [20]	76.4	35.8	27.4	56.8	112.5	20.5	79.1	36.5	27.7	57.3	121.9	21.2
GCN-LSTM [49]	77.3	36.8	27.9	57.0	116.3	20.9	80.5	38.2	28.5	58.3	127.6	22.0
SGAE [44]	-	-	-	-	-	-	<b>80.8</b>	38.4	28.4	58.6	127.8	22.1
AoANet (Ours)	<b>77.4</b>	<b>37.2</b>	<b>28.4</b>	<b>57.5</b>	<b>119.8</b>	<b>21.3</b>	80.2	<b>38.9</b>	<b>29.2</b>	<b>58.8</b>	<b>129.8</b>	<b>22.4</b>
<b>Ensemble/Fusion</b>												
SCST [31] <sup>Σ</sup>	-	32.8	26.7	55.1	106.5	-	-	35.4	27.1	56.6	117.5	-
RFNet [20] <sup>Σ</sup>	77.4	37.0	27.9	57.3	116.3	20.8	80.4	37.9	28.3	58.3	125.7	21.7
GCN-LSTM [49] <sup>Σ</sup>	77.4	37.1	28.1	57.2	117.1	21.1	80.9	38.3	28.6	58.5	128.7	22.1
SGAE [44] <sup>Σ</sup>	-	-	-	-	-	-	81.0	39.0	28.4	58.9	129.1	22.2
AoANet (Ours) <sup>Σ</sup>	<b>78.7</b>	<b>38.1</b>	<b>28.5</b>	<b>58.2</b>	<b>122.7</b>	<b>21.7</b>	<b>81.6</b>	<b>40.2</b>	<b>29.3</b>	<b>59.4</b>	<b>132.0</b>	<b>22.8</b>



# Online Quantitative Evaluation

Model	BLEU-1		BLEU-2		BLEU-3		BLEU-4		METEOR		ROUGE-L		CIDEr-D	
	c5	c40	c5	c40	c5	c40	c5	c40	c5	c40	c5	c40	c5	c40
SCST [31]	78.1	93.7	61.9	86.0	47.0	75.9	35.2	64.5	27.0	35.5	56.3	70.7	114.7	116.0
LSTM-A [50]	78.7	93.7	62.7	86.7	47.6	76.5	35.6	65.2	27.0	35.4	56.4	70.5	116.0	118.0
Up-Down [2]	80.2	95.2	64.1	88.8	49.1	79.4	36.9	68.5	27.6	36.7	57.1	72.4	117.9	120.5
RFNet [20]	80.4	95.0	64.9	89.3	50.1	80.1	38.0	69.2	28.2	37.2	58.2	73.1	122.9	125.1
GCN-LSTM [49]	-	-	65.5	89.3	50.8	80.3	38.7	69.7	28.5	37.6	58.5	73.4	125.3	126.5
SGAE [44]	<b>81.0</b>	<b>95.3</b>	65.6	89.5	50.7	80.4	38.5	69.7	28.2	37.2	58.6	73.6	123.8	126.5
AoANet (Ours)	<b>81.0</b>	95.0	<b>65.8</b>	<b>89.6</b>	<b>51.4</b>	<b>81.3</b>	<b>39.4</b>	<b>71.2</b>	<b>29.1</b>	<b>38.5</b>	<b>58.9</b>	<b>74.5</b>	<b>126.9</b>	<b>129.6</b>





# Qualitative Evaluation

## Comparison Baseline:

Up-Down with the settings of AoANet

## Observations:

1. AoANet counts objects of the same kind more accurately
2. AoANet properly determines the interactions of objects

Image	Captions
	<p><b>AoANet:</b> Two birds sitting on top of a giraffe.  <b>Baseline:</b> A bird sitting on top of a tree.  <b>GT1:</b> Two birds going up the back of a giraffe.  <b>GT2:</b> A large giraffe that is walking by some trees.  <b>GT3:</b> Two birds are sitting on a wall near the bushes.</p>
	<p><b>AoANet:</b> Two cats laying on top of a bed.  <b>Baseline:</b> A black and white cat laying on top of a bed.  <b>GT1:</b> A couple of cats laying on top of a bed.  <b>GT2:</b> Two cats laying on a big bed and looking at the camera.  <b>GT3:</b> A couple of cats on a mattress laying down.</p>
	<p><b>AoANet:</b> A cat looking at its reflection in a mirror.  <b>Baseline:</b> A cat is looking out of a window.  <b>GT1:</b> A cat looking at his reflection in the mirror.  <b>GT2:</b> A cat that is looking in a mirror.  <b>GT3:</b> A cat looking at itself in a mirror.</p>
	<p><b>AoANet:</b> A young boy hitting a tennis ball with a tennis racket.  <b>Baseline:</b> A young man holding a tennis ball on a court.  <b>GT1:</b> A guy in a maroon shirt is holding a tennis racket out to hit a tennis ball.  <b>GT2:</b> A man on a tennis court that has a racquet.  <b>GT3:</b> A boy hitting a tennis ball on the tennis court.</p>

# Ablation Studies

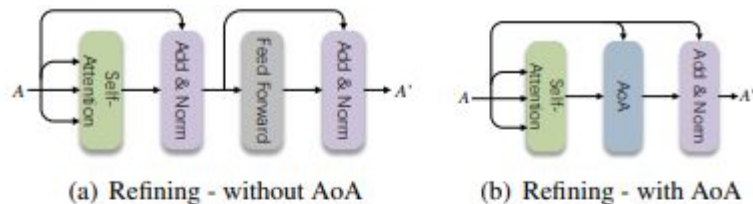


Figure 6: Refining modules w/o and w/ AoA.

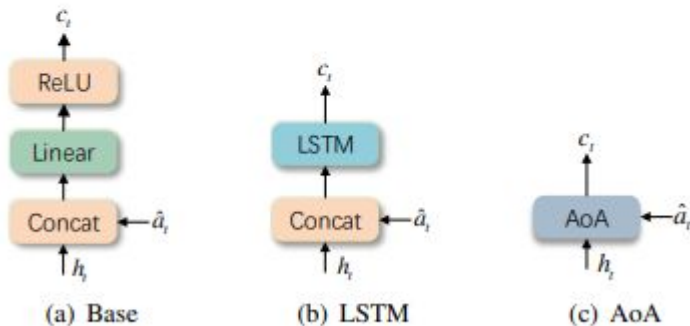


Figure 7: Different schemes for decoders to model  $c_t$ .

Model	B@1	B@4	R	C
Base	75.7	34.9	56.0	109.5
+ Enc: Refine (w/o AoA)	<b>77.0</b>	35.6	56.4	112.5
+ Enc: Refine (w/ AoA)	76.7	<b>36.1</b>	<b>56.7</b>	<b>114.5</b>
+ Dec: LSTM	76.8	35.9	56.6	113.5
+ Dec: AoA	76.6	35.8	56.6	113.8
+ Dec: LSTM + AoA	<i>unstable training process</i>			
+ Dec: MH-Att	75.8	34.8	56.0	109.6
+ Dec: MH-Att, LSTM	76.6	35.8	<b>56.7</b>	113.8
+ Dec: MH-Att, AoA	<b>76.9</b>	<b>36.1</b>	56.6	<b>114.3</b>
Full: AoANet	<b>77.4</b>	<b>37.2</b>	<b>57.5</b>	<b>119.8</b>

Comparatively, AoA requires less computation than LSTM

# Ablation Studies



(a) Base – A teddy bear sitting **on a book on a book.**

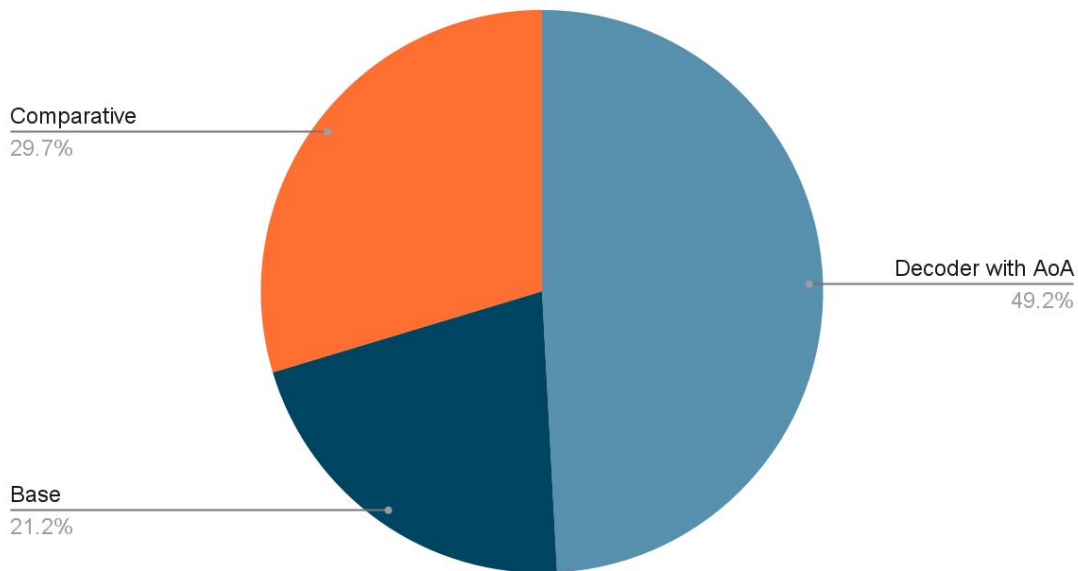


(b) AoA – A teddy bear sitting **on a chair with a book.**

# Human Evaluation

30 evaluators were invited to evaluate 100 images and asked to choose which of the two captions were better:

Human Evaluation Results



# Generalization

## MSR-VTT Dataset



1. A black and white horse runs around.
2. A horse galloping through an open field.
3. A horse is running around in green lush grass.
4. There is a horse running on the grassland.
5. A horse is riding in the grass.

	<b>BLEU-4</b>	<b>CIDEr-D</b>	<b>ROUGE-L</b>
<b>base</b>	33.53	38.83	56.90
<b>decoder with AoA</b>	37.22	42.44	58.32

# Strengths and Weaknesses

# Strength #1 - Quite Efficient Compared To Normal LSTM

Less calculations are needed due to less hidden states



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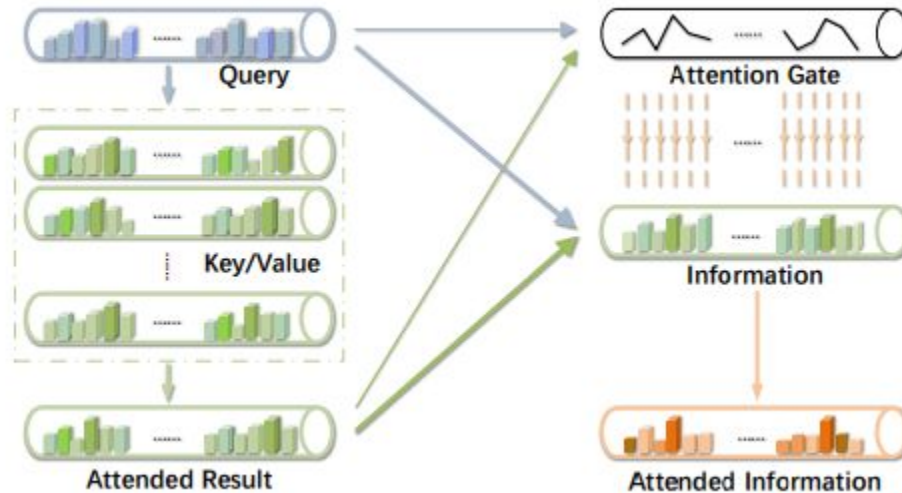
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Model	B@1	B@4	R	C
Base	75.7	34.9	56.0	109.5
+ Enc: Refine (w/o AoA)	<b>77.0</b>	35.6	56.4	112.5
+ Enc: Refine (w/ AoA)	76.7	<b>36.1</b>	<b>56.7</b>	<b>114.5</b>
+ Dec: LSTM	76.8	35.9	56.6	113.5
+ Dec: AoA	76.6	35.8	56.6	113.8
+ Dec: LSTM + AoA	<i>unstable training process</i>			
+ Dec: MH-Att	75.8	34.8	56.0	109.6
+ Dec: MH-Att, LSTM	76.6	35.8	<b>56.7</b>	113.8
+ Dec: MH-Att, AoA	<b>76.9</b>	<b>36.1</b>	56.6	<b>114.3</b>
Full: AoANet	<b>77.4</b>	<b>37.2</b>	<b>57.5</b>	<b>119.8</b>

Will help AoA stand out when performance is comparable

## Strength #2 - Novel Compared To Previous Work

Very unique and novel concept



## Strength #3 - Very Thorough Evaluation

- Multiple baselines and metrics
- Multiple angles of evaluation (quantitative, qualitative, ablations, etc.)
- High amount of evidence that AoA is effective:

Helps make a convincing argument for AoA being the new state-of-the-art for image captioning and perhaps other applications as well

# Weakness #1 - Underdeveloped Training for AoANet

- Standard loss functions, especially XE loss
- Implementation details without much justification
- Why is CIDEr-D optimization needed?
- How XE and RL losses are handled together is not very clear

## Weakness #2 - Lack of Accuracy Increase for Decoder

Model	B@1	B@4	R	C
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Is it necessary to even have AoA when other attention methods can work just as well?

## Weakness #3 - Methods/Evaluation Could Be Expanded?

Considering the AoA formula, try different attention mechanisms for  $f_{att}$ ?

$$\text{AoA}(f_{att}, \mathbf{Q}, \mathbf{K}, \mathbf{V}) = \sigma(W_q^g \mathbf{Q} + W_v^g f_{att}(\mathbf{Q}, \mathbf{K}, \mathbf{V}) + b^g) \\ \odot (W_q^i \mathbf{Q} + W_v^i f_{att}(\mathbf{Q}, \mathbf{K}, \mathbf{V}) + b^i) \quad (6)$$

Use different encoders other than Faster-RCNN?

Use different decoders other than LSTM?

# Potential Ideas for Future Work

# Future Work Ideas

- Bring AoA to other machine learning tasks, such as machine translation?
- Designing a better loss function?
- Designing a better decoder that utilizes AoA more effectively?
- Designing a better attention mechanism for the decoder step of image captioning?