

# Practical Program Analysis of Object-oriented Software Part 1

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September 2006

## Outline

### Part 1

- What is program analysis for OOPLs?
- Reference analyses
  - Type-based
  - Flow-based
    - Flow sensitivity
    - Field sensitivity
    - Context sensitivity
      - 1-CFA, Object-sensitive

# Outline

## Part 2

- **New results on accommodating reflection in points-to analysis**
- **Applications of analysis in software tools to increase programmer productivity**
  - Using infeasibility analysis to enable better test coverage for recovery code
  - Combining static and dynamic analysis to report change impact of edits

## What is program analysis?

- **Static program analysis extracts information about program semantics from code, without running it**
  - E.g., Def-use analysis for dependences
  - Builds an abstract representation of the program and solves the analysis problem
- **Dynamic program analysis extracts information from a program execution**
  - E.g., Profiling, dynamic slicing
- **Our focus: static reference analyses**

## Object-oriented PL

- Characterized by data abstraction, inheritance, polymorphism
- Allows dynamic binding of method calls
- Allows dynamic loading of classes
- Allows querying of program semantics at runtime through reflection

## Reference Analysis

- *Determines information about the set of objects to which a reference variable or field may point during program execution*

## Reference Analysis

- OOPLs need type information about objects to which reference variables can point to resolve dynamic dispatch
- Often data accesses are indirect to object fields through a reference, so that the set of objects that might be accessed depends on which object that reference can refer at execution time
- Need to pose this as a compile-time program analysis with representations for reference variables/fields, objects and classes.

## Reference Analysis enables...

- Construction of possible calling structure of program
  - Dynamic dispatch of methods based on runtime type of receiver `x.f();`
- Understanding of possible dataflow in program
  - Indirect side effects through reference variables and fields `r.g=`

## Uses of Reference Analysis Information in Software Tools

- **Program understanding tools (flow)**
  - Semantic browsers
  - Program slicers
- **Software maintenance tools (type, flow)**
  - Change impact analysis tools
- **Testing tools (flow)**
  - Coverage metrics

## Example Analyses

- **Type hierarchy-based**
  - CHA, RTA
- **Incorporating flow**
  - FieldSens (Andersen-based points-to)
- **Incorporating flow and calling context**
  - 1-CFA
  - Object-sensitive

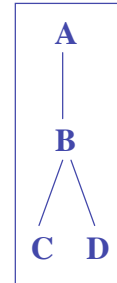
# Example

```

static void main(){
    B b1 = new B();
    A a1 = new A();
    f(b1);
    g(b1);
}
static void f(A a2){
    a2.foo();
}
static void g(B b2){
    B b3 = b2;
    b3 = new C();
    b3.foo();
}
    
```

```

class A {
    foo(){..}
}
class B extends A{
    foo() {...}
}
class C extends B{
    foo() {...}
}
class D extends B{
    foo(){...}
}
    
```



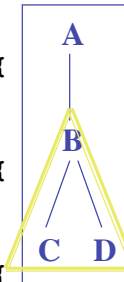
# CHA Example

```

static void main(){
    B b1 = new B();
    A a1 = new A();
    f(b1);
    g(b1);
}
static void f(A a2){
    a2.foo();
}
static void g(B b2){
    B b3 = b2;
    b3 = new C();
    b3.foo();
}
    
```

```

class A {
    foo(){..}
}
class B extends A{
    foo() {...}
}
class C extends B{
    foo() {...}
}
class D extends B{
    foo(){...}
}
    
```



Cone(Declared\_type(receiver))

## CHA Characteristics

- Ignores program flow
- Calculates types that a reference variable can point to
- Uses 1 abstract reference variable per class throughout program
- Uses 1 abstract object to represent all possible instantiations of a class

J. Dean, D. Grove, C. Chambers, *Optimization of OO Programs Using Static Class Hierarchy*, ECOOP'95

cf Frank Tip, OOPSLA'00

## RTA Example

```
static void main(){
    B b1 = new B();
    A a1 = new A();
    f(b1);
    g(b1);
}
static void f(A a2){
    a2.foo();
}
static void g(B b2){
    B b3 = b2;
    b3 = new C();
    b3.foo();
}

class A {
    foo(){..}
}
class B extends A{
    foo() {...}
}
class C extends B{
    foo() {...}
}
class D extends B{
    foo() {...}
}
```

## RTA Characteristics

- Only analyzes methods *reachable* from `main()`, on-the-fly
- Ignores classes which have not been instantiated as possible receiver types
- Uses 1 abstract reference variable per class throughout program
- Uses 1 abstract object to represent all possible instantiations of a class

D. Bacon and P. Sweeney, "Fast Static Analysis of C++ Virtual Function Calls", OOPSLA'96

## Clients of CHA & RTA

- Call graph construction
  - Estimate dynamic dispatch targets
  - A pre-requisite for all static analyses of OOPs that trace interprocedural flow
    - E.g., slicing, obtaining method coverage metrics for testing, understanding calling structure of legacy code, heap optimization, etc

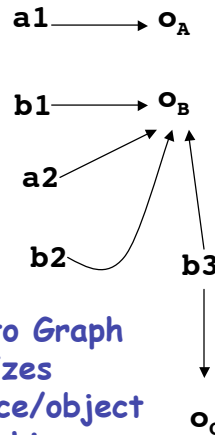


# FieldSens Example

```

static void main(){
  B b1 = new B();
  A a1 = new A();
  f(b1);
  g(b1);
}
static void f(A a2){
  a2.foo();
}
static void g(B b2){
  B b3 = b2;
  b3 = new C();
  b3.foo();
}

```



Points-to Graph summarizes reference/object relationships

cf Frank Tip, OOPSLA'00

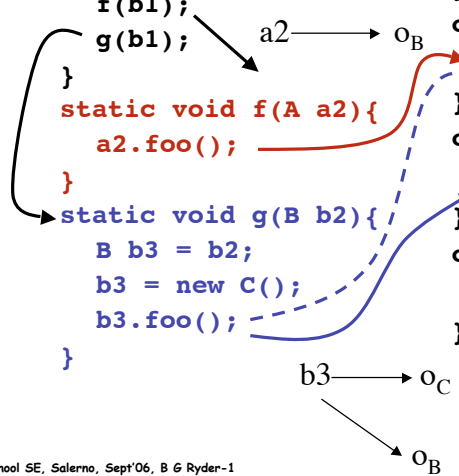
# FieldSens Example

```

static void main(){
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  A a1 = new A();
  f(b1);
  g(b1);
}
static void f(A a2){
  a2.foo();
}
static void g(B b2){
  B b3 = b2;
  b3 = new C();
  b3.foo();
}

class A {
  foo(){..}
}
class B extends A{
  foo() {...}
}
class C extends B{
  foo() {...}
}
class D extends B{
  foo() {...}
}

```



cf Frank Tip, OOPSLA'00

## FieldSens Characteristics

- Only analyzes methods *reachable* from `main()`
  - On-the-fly call graph construction
- Keeps track of individual reference variables and fields
- Groups objects by their creation site
- Incorporates reference value flow in assignments and method calls

A. Rountev, A. Milanova, B. G. Ryder, "Points-to Analysis for Java Using Annotated Constraints". OOPSLA'01

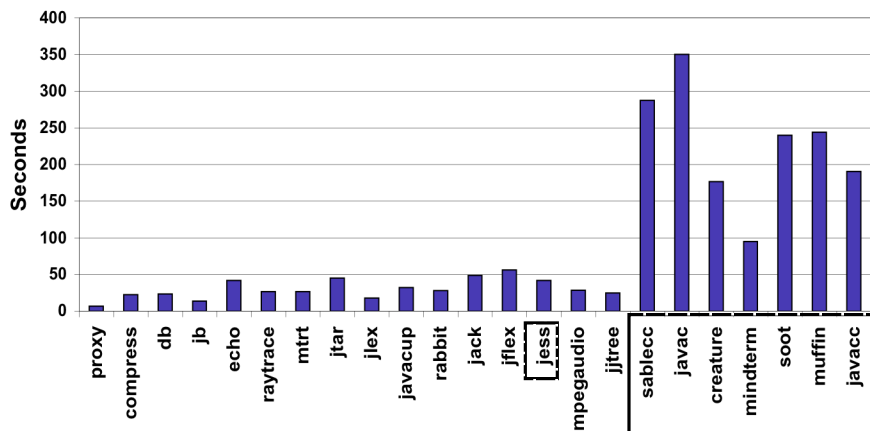
## Some Clients of FieldSens

- Improving precision of call graphs with truly polymorphic call sites
- Calculating object read/write's through references
- Calculating objects escaping from their creation environment (e.g., a thread)

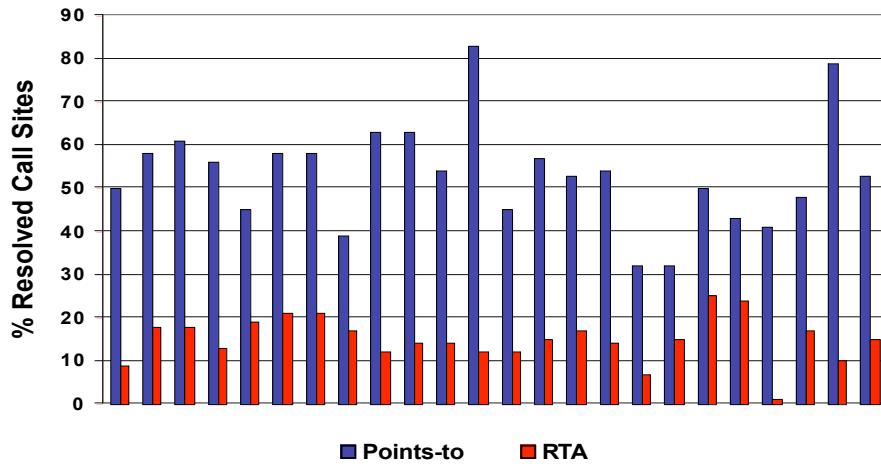
## Experiments

- 23 Java programs: 14 - 677 user classes, with 57K-1,070K bytecode
  - Added the necessary library classes (JDK 1.1)
  - Machine: 360 MHz, 512Mb SUN Ultra-60
- Cost measured in time and memory
- Points-to algorithm presented as an inclusion constraint solution problem
  - Migrated Andersen's points-to analysis for C to Java
- Precision (wrt usage in client analyses and transformations)
  - Call graph construction
  - Thread-local heap discovery
  - Object read-write information

## Analysis Time



## Resolution of Virtual Call Sites

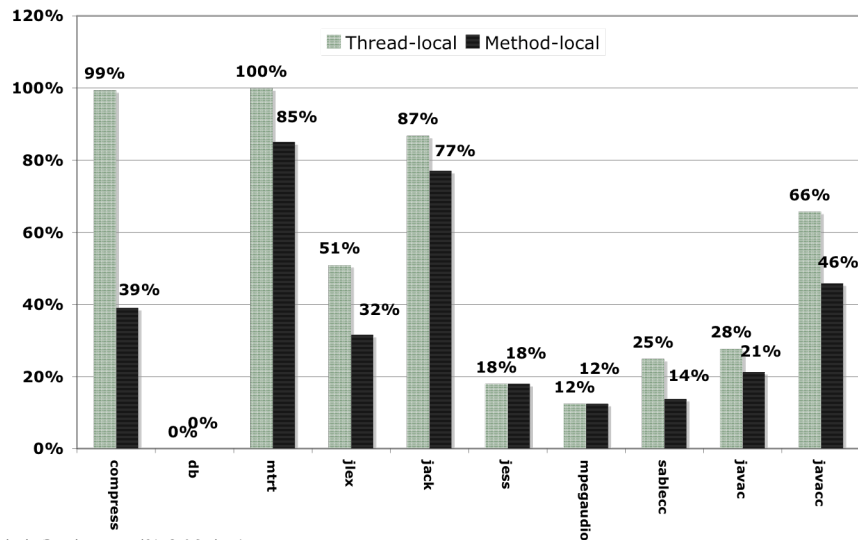


Call sites all reported as polymorphic by CHA

## Number of Objects Created

Program	Objects Created
compress	456
db	154,325
mtrt	6,457,298
jlex	7,350
jack	1,340,919
jess	7,902,221
mpegaudio	2,025
sablecc	420,494
javac	3,738,777
javacc	43,265

## Thread & Method-local new()'s



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## Object Read-Write Info

- Measured number of objects accessed on average at indirect reads/writes
  - More than 1/2 the accesses were to a single object (the lower bound) and
  - On average 81% were resolved to at most 3 objects

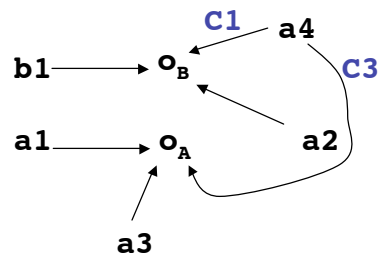
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# 1-CFA Analysis

Improves on FieldSens by keeping track of calling context

```
static void main(){  
    B b1 = new B(); //OB  
    A a1 = new A(); //OA  
    A a2, a3;  
C1: a2 = f(b1);  
C2: a2.foo();  
C3: a3 = f(a1);  
C4: a3.foo();  
}  
public static A f(A a4){return a4;}
```



Points-to Graph

at C2, main calls B.foo()  
at C4, main calls A.foo()

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# 1-CFA Characteristics

- Only analyzes methods *reachable* from main()
- Keeps track of individual reference variables and fields
- Groups objects by their creation site
- Incorporates reference value flow in assignments and method calls
- Differentiates points-to relations for different calling contexts

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## Dimensions of Precision

- Independent characteristics of a reference analysis which determines its precision
- Different combinations of these dimensions have already been explored in algorithms
- Need to understand what choices are available to design new analyses of appropriate precision for clients

## Dimensions of Precision

- **Program representation - Call graph**
  - Use hierarchy-based approximation
    - Do reference analysis based on an already built approximate call graph - Palsberg'91, Chatterjee'99, Sundaresan'00, Liang'01
  - Lazy on-the-fly construction
    - Only explore methods which are statically reachable from the main() (especially library methods)
    - Interleave reference analysis and call graph construction
      - Oxhoj'92, Razafimahefa'99, Rountev'01, Grove'01, Liang'01, Milanova'02, Whaley'02

## Dimensions of Precision

### • Object Representation

- **Use one abstract object per class** -  
Hierarchy-based analyses: Dean'95, Bacon'96; Flow-based analyses: Diwan'96, Palsberg'91, Sundaresan'00, Tip'00
- **Group object instantiations by creation site** - Points-to analyses: Grove'01, Liang'01, Rountev'01, Milanova'02, Whaley'02
- **Finer-grained object naming** - Oxhoj'92, Plevyak'94, Grove'01, Liang'02, Milanova'02

## Dimensions of Precision

### Field Sensitivity

- **Field-independent(fi)**
  - Do not distinguish reference fields of an object, - Rountev'01, Lhotek & Hednren CC'03
- **Field-based(fb)**
  - Use one abstract field per field name (across all objects), -Lhotek & Hendren, CC'03
- **Field-sensitive(fs)**
  - Use one abstract field per field per abstract object (usually a creation site), -Rountev'01, Lhotek & Hednren CC'03



## Spark Experiments

- Precision measure incorporated unreachable dereferences and unique object reference targets
  - Precision of fb:fs was 57.7:60.0 on average
  - Time cost was very similar
  - Space cost of fb:fs was 86.6:138.4 on average
- Lesson learned: sometimes less precision is okay - need to know the client of the points-to info

## Dimensions of Precision

- Reference representation
  - Use one abstract reference per class - Dean'95, Bacon'96, Sundaresan'00
  - Use one abstract reference for each class per method - Tip'00
  - Represent reference variables or fields by their names program-wide - Sundaresan'00, Liang'01, Rountev'01, Milanova'02
  - **XTA**: example of one abstract reference for each class per method

# XTA Analysis

- Calculates set of classes that reach a method, incorporating (limited) flow
- Uses an on-the-fly constructed call graph
- Uses one abstract object per class with distinct fields
- Uses one abstract reference per class in each method

F. Tip and J. Palsberg, "Scalable Propagation-based Call Graph Construction Algorithms", OOPSLA'00

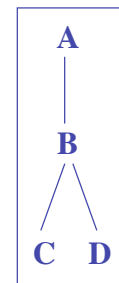
cf Frank Tip, OOPSLA'00

## Example of XTA

{A,B}

```
static void main(){
  B b1 = new B();
  A a1 = new A();
  f(b1);
  g(b1);
}
static void f(A a2){
  a2.foo();
}
static void g(B b2){
  B b3 = b2;
  b3 = new C();
  b3.foo();
}
```

```
class A {
  foo(){..}
}
class B extends A{
  foo() {...}
}
class C extends B{
  foo() {...}
}
class D extends B{
  foo() {...}
}
```



## Dimensions of Precision

### • Directionality

- How flow in reference assignments ( $r=s$ ) is interpreted by the analysis
  - Symmetric (Unification):  $r$  and  $s$  have same points-to set after the assignment - Ruf'00, Liang'01
  - Directional (Inclusion):  $r$ 's points-to set includes  $s$ 's points-to set after the assignment - Sundarasan'00, Rountev'01, Liang'01, Milanova'02, Whaley'02

## Dimensions of Precision

### • Flow sensitivity

- Analyses which capture the sequential order of execution of program statements
  - Diwan'96, Chatterjee'99, Whaley'02

- E.G.,

```
1. A s, t;  
2. s = new A(); //o1  
3. t = s;  
4. s = new A(); //o2
```

flow-sensitive:

at 2.,  $s$  refers to  $o_1$   
at 3.,  $s, t$  refer to  $o_1$   
at 4.,  $s$  refers to  $o_2$   
 $t$  refers to  $o_1$

flow-insensitive:

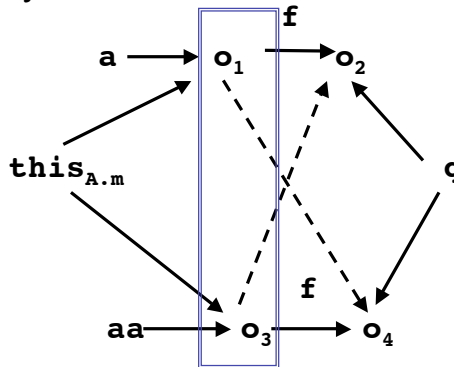
$s, t$  refer to  $\{o_1, o_2\}$

## Imprecision of Context Insensitivity

```
class Y extends X{ ... }
```

```
class A{  
  X f;  
  void m(X q)  
  { this.f=q; }  
}
```

```
A a = new A(); //o1  
a.m(new X()); //o2  
A aa = new A(); //o3  
aa.m(new Y()); //o4
```



## Dimensions of Precision

- **Context sensitivity**
  - Analyses which distinguish different calling contexts - Sharir/Pnueli'81
    - Call string - Palsberg'91, Grove'01
    - Functional approach- Plevyak'94, Agesen'95, Milanova'02
  - **1-CFA**, example of call string approach
  - **ObjSens**, example of functional approach

## ObjSens Analysis

- Based on Andersen's points-to for C
- Uses receiver object to distinguish different calling contexts
- Groups objects by creation sites
- Represents reference variables and fields by name program-wide
- Flow-insensitive

A. Milanova, A. Rountev, B. G. Ryder, "Parameterized Object-sensitivity for Points-to and Side-effect Analyses for Java" ISSTA'02.

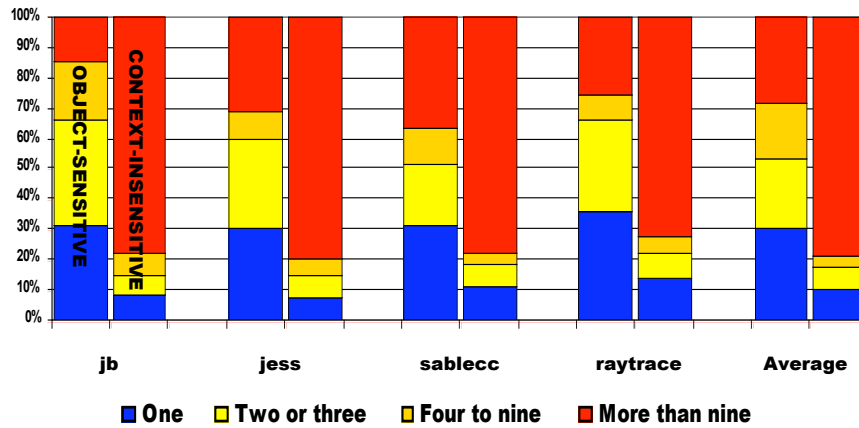
A. Milanova, A. Rountev, B.G. Ryder, "Parameterized Object Sensitivity for Points-to Analysis for Java", in *ACM Transactions on Software Engineering Methodology*, Volume 14, Number 1, pp 1-41, January 2005.

## ObjSens Analysis

- Shown to analyze OO programming idioms well
  - Field encapsulation using set methods  
`this.f=x`
  - Superclass constructor setting subclass object fields
  - Uses of containers

# Side-effect Analysis: Modified Objects Per Statement

Milanova, ISSTA'02

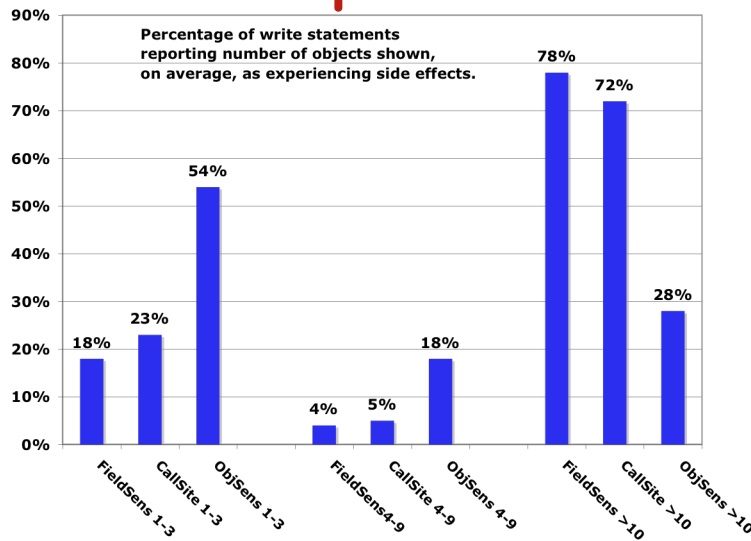


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# Side Effect Analysis Comparison

Milanova, TOSEM05



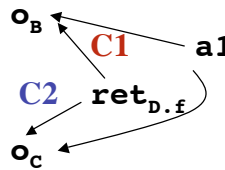
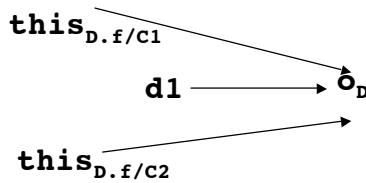
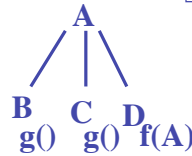
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# 1-CFA more precise than ObjSens

```
static void main(){
  D d1 = new D();
  if (...) C1: (d1.f(new B())).g();
  else C2: (d1.f(new C())).g();
}
public class D
{ public A f(A a1){return a1;}
}
```

1-CFA

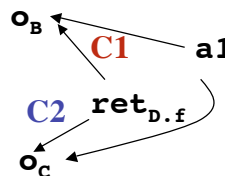
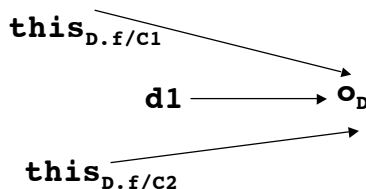


# 1-CFA more precise than ObjSens

```
static void main(){
  D d1 = new D();
  if (...) C1: (d1.f(new B())).g();
  else C2: (d1.f(new C())).g();
}
public class D
{ public A f(A a1){return a1;}
}
```

1-CFA

1-CFA distinguishes the two calling contexts of D.f at C1 and C2:  
 At **C1**, B.g() called;  
 At **C2**, C.g() called;



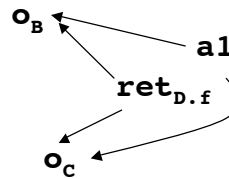
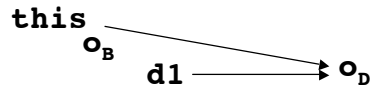
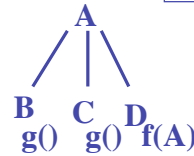
# 1-CFA more precise than ObjSens

```

static void main(){
  D d1 = new D();
  if (...) C1: (d1.f(new B())).g();
  else C2: (d1.f(new C())).g();
}
public class D
{ public A f(A a1){return a1;}
}

```

ObjSens



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# 1-CFA more precise than ObjSens

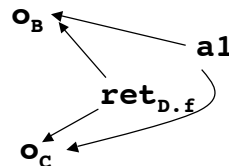
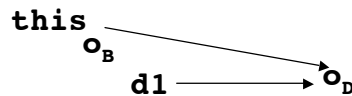
```

static void main(){
  D d1 = new D();
  if (...) C1: (d1.f(new B())).g();
  else C2: (d1.f(new C())).g();
}
public class D
{ public A f(A a1){return a1;}
}

```

ObjSens

ObjSens groups the two calling contexts of D.f with the same receiver at **C1** and **C2**; Both B.g(), C.g() are called at **C1** and **C2**;



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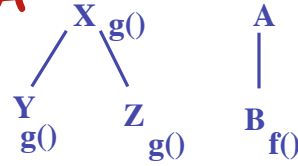


# ObjSens more precise than 1-CFA

```

public class A
{ X xx;
  A (X xa){ this.xx=xa;}
}
public class B extends A
{ B (X xb){C3: super(xb);}
  public X f() {return this.xx;}
  static void main(){
    X x1,x2;

```

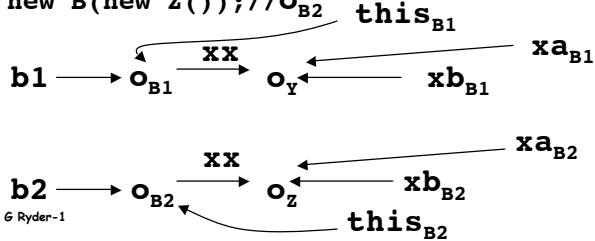


ObjSens

```

C1: B b1 = new B(new Y()); //oB1
C2: B b2 = new B(new Z()); //oB2

```

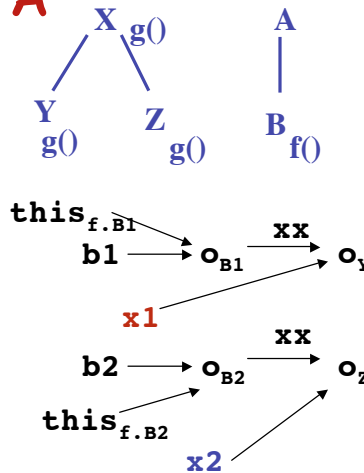


# ObjSens more precise than 1-CFA

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  A (X xa){ this.xx=xa;}
}
public class B extends A
{ B (X xb){C3: super(xb);}
  public X f() {return this.xx;}
  static void main(){
    X x1,x2;
    C1: B b1 = new B(new Y()); //oB1
    C2: B b2 = new B(new Z()); //oB2
    x1=b1.f();
    C4: x1.g();
    x2=b2.f();
    C5: x2.g();
  }

```



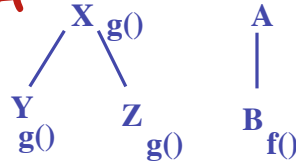
ObjSens

# ObjSens more precise than 1-CFA

```

public class A
{ X xx;
  A (X xa){ this.xx=xa;}
}
public class B extends A
{ B (X xb){C3: super(xb);}
  public X f() {return this.xx;}
  static void main(){
    X x1,x2;
    C1: B b1 = new B(new Y()); //oB1
    C2: B b2 = new B(new Z()); //oB2
    x1=b1.f();
    C4: x1.g();
    x2=b2.f();
    C5: x2.g();
  }
}

```



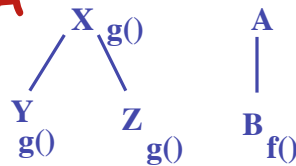
ObjSens finds  
**C4** calls Y.g() and  
**C5** calls Z.g()

# ObjSens more precise than 1-CFA

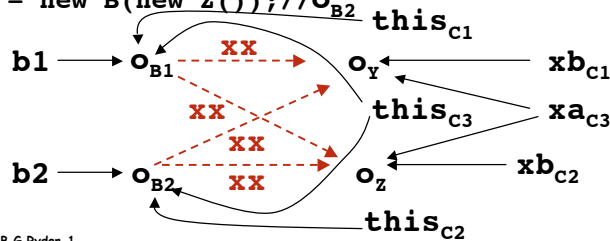
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  A (X xa){ this.xx=xa;}
}
public class B extends A
{ B (X xb){C3: super(xb);}
  public X f() {return this.xx;}
  static void main(){
    X x1,x2;
    C1: B b1 = new B(new Y()); //oB1
    C2: B b2 = new B(new Z()); //oB2

```



1-CFA

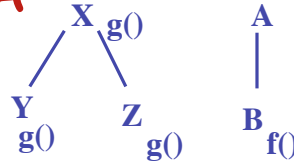


# ObjSens more precise than 1-CFA

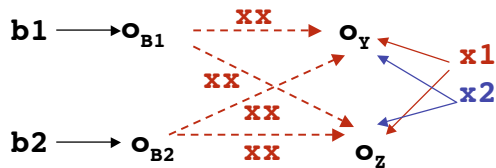
```

public class A
{ X xx;
  A (X xa){ this.xx=xa;}
}
public class B extends A
{ B (X xb){C3: super(xb);}
  public X f() {return this.xx;}
  static void main(){
    X x1,x2;
    C1: B b1 = new B(new Y());//oB1
    C2: B b2 = new B(new Z());//oB2
    x1=b1.f();
    C4: x1.g();
    x2=b2.f();
    C5: x2.g();
  }
}

```



1-CFA

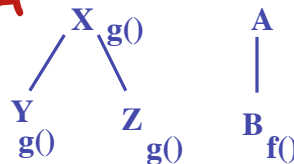


# ObjSens more precise than 1-CFA

```

public class A
{ X xx;
  A (X xa){ this.xx=xa;}
}
public class B extends A
{ B (X xb){C3: super(xb);}
  public X f() {return this.xx;}
  static void main(){
    X x1,x2;
    C1: B b1 = new B(new Y());//oB1
    C2: B b2 = new B(new Z());//oB2
    x1=b1.f();
    C4: x1.g();
    x2=b2.f();
    C5: x2.g();
  }
}

```



1-CFA finds  
**C4** calls Y.g(), Z.g() and  
**C5** calls Y.g(), Z.g()

## Comparison Conclusion

- The call string and functional approaches to context sensitivity are incomparable!
- Neither is more powerful than the other
- Recent papers show that object-sensitive is effective in static analysis of race conditions (Aiken et. al, PLDI'06)

## Difficult Issues

- Use of reflection and dynamic class loading
  - Need whole program for a safe analysis
- Java native methods
  - Need to model possible effects
- Exceptions
- Incomplete programs
- Lack of benchmarks