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Foundations of Multidimensional and Metric Data Structures By Hanan Samet, University of Maryland at College Park 1024 pages August 2006 • ISBN 0-12-369446-9 • Hardcover • \$34.95 • £34.99 • €49.95 • \$47.96 • £27.99 • €39.96



The field of multidimensional and metric data structures is large and growing very quickly. Here, for the first time, is a thorough treatment of multidimensional point data, object and image-based object representations, intervals and small rectangles, high-dimensional datasets, as well as datasets for which we only know that they reside in a metric space.

The book includes a thorough introduction; a comprehensive survey of multidimensional (including spatial) and metric data structures and algorithms; and implementation details for the most useful data structures. Along with the hundreds of worked exercises and hundreds of illustrations, the result is an excellent and valuable reference tool for professionals in many areas, including computer graphics and visualization, databases, geographic information systems (GIS), and spatial databases, game programming, image processing and computer vision, pattern recognition,

solid modelling and computational geometry, similarity retrieval and multimedia databases, and VLSI design, and search aspects of bioinformatics.

Features

- First comprehensive work on multidimensional and metric data structures available, a thorough and authoritative treatment.
- An algorithmic rather than mathematical approach, with a liberal use of examples that allows the readers to easily see the possible implementation and use.
- Each section includes a large number of exercises and solutions to self-test and confirm the reader's understanding and suggest future directions.
- Written by a well-known authority in the area of multidimensional (including spatial) data structures who has made many significant contributions to the field.

Hanan Samet is the dean of "spatial indexing"... This book is encyclopedic... this book will be invaluable for those of us who struggle with spatial data, scientific datasets, graphics, vision problems involving volumetric queries, or with higher dimensional datasets common in data mining.

- From the foreword by Jim Gray, Microsoft Research

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Samet's book on multidimensional and metric data structures is the most complete and thorough presentation on this topic. It has broad coverage of material from computational geometry, databases, graphics, GIS, and similarity retrieval literature. Written by the leading authority on hierarchical spatial representations, this book is a "must have" for all instructor, researches, and developers working and teaching in these areas.

- Dinesh Manocha, University of North Carolina at Chapel Hill

To summarize, this book is excellent! It's a very comprehensive survey of spatial and multidimensional data structures and algorithms, which is badly needed. The breadth and depth of coverage is astounding and I would consider several parts of it required reading for real time graphics and game developers.

- Bretton Wade, University of Washington and Microsoft Corp.

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Chapter 3

Problems

(HV/VH Tree)

Chapter 4

• Hardcover \$59.95 • \$47.96 **Table of Contents and Topics** 4.5 Distance-Based Indexing Methods **Intervals and Small Rectangles** 4.5.1 Distance Metric and Search Pruning 4.5.2 Ball Partitioning Methods (VP-Tree, 3.1 Plane-Sweep Methods and the Rectangle Intersection Problem MVP-Tree) 4.5.3 Generalized Hyperplane Partitioning 3.1.1 Segment Tree Methods (GH-Tree, GNAT, MB-Tree) 3.1.2 Interval Tree 4.5.4 M-Tree 3.1.3 Priority Search Tree 4.5.5 Sa-Tree 3.1.4 Alternative Solutions and Related 4.5.6 kNN Graph 3.2 Plane-sweep Methods and the Measure Problem 4.5.7 Distance Matrix Methods 4.5.8 SASH - Indexing Without Using the 3.3 Point-Based Methods **Triangle Inequality** 3.3.1 Representative Points 4.6 Dimension-Reduction Methods 3.3.2 Collections of Representative Points 4.6.1 Searching in the Dimensionally-3.3.3 LSD Tree Reduced Space 3.3.4 Summarv 4.6.2 Using Only One Dimension 3.4 Area-Based Methods 4.6.3 Representative Point Methods 3.4.1 MX-CIF Quadtree 3.4.2 Alternatives to the MX-CIF Quadtree 4.6.4 Transformation into a Different and Smaller Feature Set (SVD,DFT) 4.6.5 Summary 3.4.3 Multiple Quadtree Block Representations 4.7 Embedding Methods 4.7.1 Introduction 4.7.2 Lipschitz Embeddings **High-Dimensional Data** 4.7.3 FastMap 4.1 Best-First Incremental Nearest Neighbor 4.7.4 Locality Sensitive Hashing (LSH) Finding (Ranking) Appendix 1: Overview of B-Tbrees 4.1.1 Motivation Appendix 2: Linear Hashing 4.1.2 Search Hierarchy Appendix 3: Spiral Hashing 4.1.3 Algorithm Appendix 4: Description of Pseudo-Code 4.1.4 Duplicate Objects Language 4.1.5 Spatial Networks Solutions to Exercises 4.1.6 Algorithm Extensions (Farthest Neighbor, Bibliography Name and Credit Index 4.1.7 Related Work Index 4.2 The Depth-First K-Nearest Neighbor Algorithm Keyword Index 4.2.1 Basic Algorithm 4.2.2 Pruning Rules 4.2.3 Effects of Clustering Methods on Pruning About the Author 4.2.4 Ordering the Processing of the Elements of the Active List Hanan Samet is Professor in the Department of 4.2.5 Improved Algorithm Computer Science at the University of Maryland 4.2.6 Incorporating MaxNearestDist in a Bestat College Park, and a member of the Center for First Algorithm Automation Research and the Institute for 4.2.7 Example Advanced Computer Studies. He is widely 4.2.8 Comparison published in the fields of spatial databases and

data structures, computer graphics, image

databases and image processing, and geographic

information systems (GIS), and is considered an

authority on the use and design of hierarchical

spatial data structures such as the quadtree and

image processing, and computer graphics. He is

the author of the first two books on spatial data

structures: The Design and Analysis of Spatial

Data Structures and Applications of Spatial

Data Structures: Computer Graphics, Image

Processing and GIS. He holds a Ph.D. in

computer science from Stanford University

octree for geographic information systems,

- Diagram, Delaunay Triangulation, Tetrahedra, 4.3 Approximate Nearest Neighbor Finding
 - 4.4 Multidimensional Indexing Methods
 - 4.4.1 X-Tree
 - 4.4.2 Bounding Sphere Methods: Sphere Tree, SS-Tree, Balltree, and SR-Tree
 - 4.4.3 Increasing the Fanout: TV-Tree, Hybrid Tree, and A-Tree
 - 4.4.4 Methods Based on the Voronoi Diagram:
 - 4.4.5 Approximate Voronoi Diagram (AVD)
 - 4.4.6 Avoiding Overlapping All of the Leaf
 - 4.4.7 Pyramid Technique
 - 4.4.8 Sequential Scan Methods (VA-File, IQ-Tree, VA+-File)

2.2.4 Surface-Based Boundary Representations **OS-Tree** 2.3 Difference-Based Compaction Methods 2.3.1 Runlength Encoding Blocks 2.3.3 Vertex Representation

2.4 Historical Overview

2.3.2 Chain Code

(TIN)

Chapter 1:

1.1 Introduction

1.2 Range Trees

Ouadtrees

1.7 Bucket Methods

1.5 K-d Trees

Tree)

1.8 PK-Tree

Chapter 2

Puzzletree)

Layered DAG)

Tree, PMR Quadtree)

Tree, Bulk Loading)

1.9 Conclusion

Representations

1.4 Quadtrees

Multidimensional Point Data

1.4.1 Point Quadtrees

1.5.1 Point K-d Trees

1.5.3 Conjugation Tree

1.6 One-Dimensional Orderings

1.7.3 Storage Utilization

1.4.2 Trie-Based Quadtree

1.5.2 Trie-Based K-d Trees

1.4.3 Comparison of Point and Trie-Based

1.7.1 Tree Directory Methods (K-d-B-Tree,

Hybrid Tree, LSD Tree, hB-Tree, K-d-B-Trie, BV-

2.1.2 Blocks (Medial Axis Transform, Region

2.1.3 Nonorthogonal Blocks (BSP Tree,

2.1.5 Hierarchical Interior-Based

2.2 Boundary-Based Representations

Triangle Table, Corner Table

Sampled Distance Field)

2.1.4 Arbitrary Objects (Loose Octree, Field

Representations (Pyramid, R-Tree, Hilbert R-

tree, R*-Tree, Packed R-Tree, R+-Tree, Cell

2.2.1 The Boundary Model (CSG, BREP,

Winged Edge, Quad Edge, Lath, Voronoi

(PM Quadtree and Octree, Adaptively

2.2.2 Image-Based Boundary Representations

2.2.3 Object-based Boundary Representation

(LOD, Strip Tree, Simplification Methods)

Quadtree and Octree, Bintree, X-Y Tree, Treemap, Skylines)

1.7.2 Grid Directory Methods (Grid File,

EXCELL, Linear Hashing, Spiral Hashing)

Object-based and Image-based Image

2.1 Interior-Based Representations

2.1.1 Unit-Size Cells

1.3 Priority Search Trees

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