

CS6504

Mobile Computing

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Challenges of Mobile Computing

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Outline

Discuss the following paper

FZ94 G. Forman and J. Zahorjan, "The Challenges of Mobile Computing," IEEE Computer, vol. 27, no. 44, pp. 38-47, April 1994.

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Presents software design pressures particular to mobile computing, which arise from the following requirements

- Use of wireless networking
- Ability to change locations
- Need for portability

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Wireless connections implications

- Lower quality than wired
- Lower bandwidth
- Greater variation in available bandwidth
- Higher error rates
- More frequent disconnections

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Wireless connections - Disconnection operation

- Run locally on mobile unit (operate as stand alone computer)
- Operate asynchronously (pre-fetching and lazy write-back)
- Coda file system
 - Keep best selection of files in an on-board cache
 - Cache whole files (not blocks of files?)
 - When reconnect, cache is merged with master repository
 - Allow files to be modified while in disconnection (less than 1% of all writes are followed by a write by a different user)

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Wireless connections – low bandwidth

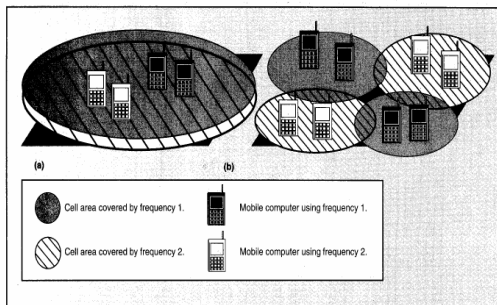
- Network bandwidth divided among users sharing a cell
 - Measure bandwidth per cubic meter, instead of bandwidth delivered per user (*Why?* depends on size and distribution of a user population)
- Solution: Install more wireless cells
 - Overlap cells on different wavelengths
 - Reduce transmission ranges so more cells fit in a given area (*reduce cell size* – hardware tradeoff between bandwidth and coverage area)
 - Use compression and/or buffering (group into larger requests)
 - Use of pre-fetching and lazy write-back

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More Wireless Cells

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Wireless connections – High bandwidth variability

- Operate only while plugged in (assume high bandwidth)
- Do not take advantage of higher bandwidth when available (assume low bandwidth)
- Adapt to current available resources

Wireless connections – Heterogeneous networks

- Switching from a wireless LAN within building to cellular network on the road
- Switching from cellular networks in a city to a satellite coverage in the country

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Wireless connections – Security risks

- Wireless communication much easier to compromise than wired counterpart

<http://www.wififreenet.com/>

The previous URL offers a directory of 802.11 free hotspots!!

<http://www.vnunet.com/News/1142920>

Hackers own all Wi-Fi hotspot data !!

- Use of encryption (software or hardware), depends on the knowledge of a secret encryption key by involved parties

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Effect of Mobility

- Network address of a mobile computer changes dynamically
- Current location affects configuration parameters as well as answers to user queries
- Communication path between a mobile computer and a server can increase

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Effect of Mobility – Address Migration

- Selective broadcast
 - an out-of date cell address may suffice if adjacent cells are known
- Central services
 - current address of MH maintained in a logically centralized database. The MH has the responsibility of updating its address
- Home Bases
 - special case of distributing the central services
- Forwarding pointers
 - a copy of new address is deposited at old location

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Effect of Mobility – Location dependent Information

- Factor out information and provide mechanisms to obtain configuration data appropriate to present location (local name server, available printers, time zone)
- Need access to location sensitive information
 - “Where is the nearest taxi?/ nearest ATM?”
 - “Where is the nearest open gas station heading north on Hwy 69?”

Effect of Mobility – Migrating locality

- Network distance versus physical distance
- Might be necessary to transfer connections to servers that are closer (load-balancing issues)

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Portability (design pressures)

- Low power
- Heightened risk of data loss
- small user-interfaces
- Limited on-board storage

[Handhelds from Palm One](#)

[Casio Handhelds](#)

[Toshiba portables](#)

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Portability – low power

- Power management software (power consumption profiles)

Portability – risk of data loss

- External copies
- replicated file systems

Portability – small user interface

- Handwritten recognition
- Voice recognition
- Pointing devices

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Portability – small storage capacity

- Hard drives are a liability, since they consume more power
- Solutions
 - Compressing file systems
 - Accessing remote storage over the network
(contradictory to network unavailability due to disconnection)

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