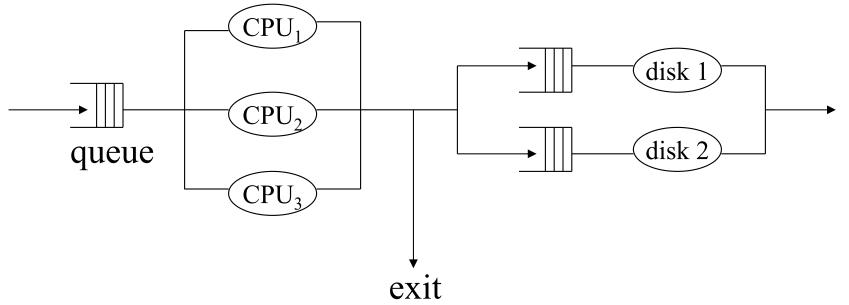
Chap 5: Product-Form Queuing Networks (QN)

Entities: 1) service centers — with different service disciplines 2) customers (jobs) — single class — multiple classes (each/w a different workload)

3) links connecting service centers



Service disciplines

1) FCFS

- 2) Priority can be preemptive or non-preemptive
- 3) Round Robin (RR) time-slot based
- 4) Processor Sharing (PS) the server's capability is equally divided among all jobs
- 5) Last-Come-First-Serve Preemptive Resume (LCFSPR) — stack push-pop style

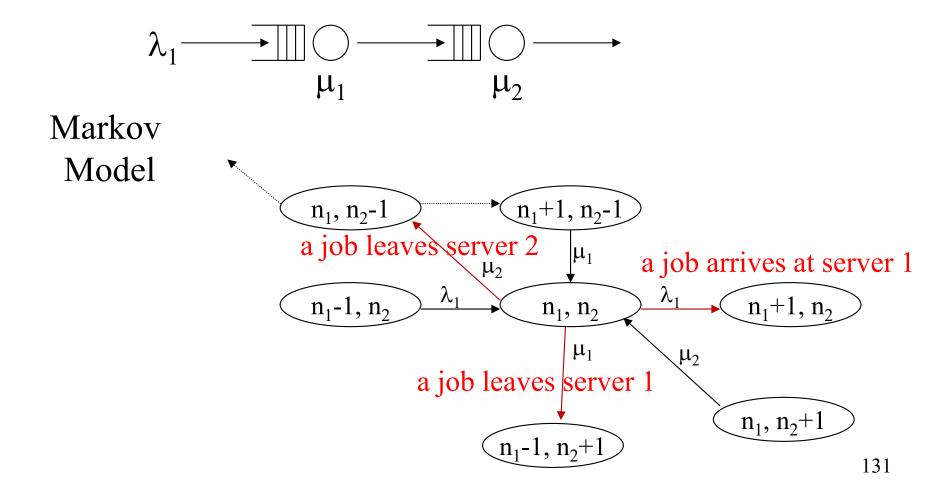
Open vs. Closed QNM

- <u>Open</u>: customers arrive from an external source, spend time in the system & finally depart.
- <u>Closed</u>: # of customers circulating among the service centers is a constant, i.e., no external source of jobs & no departure.

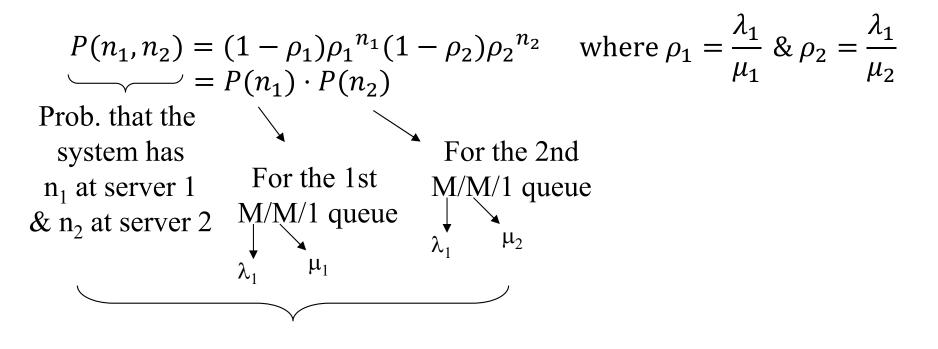
What is a "product-form" solution for a QNM?

- The joint probability of the queue sizes in the network is a product of the probabilities of queue sizes in individual service centers.

e.g., a tandem queuing network with 2 servers



By solving the steady-state global balance equations (one for each state), it can be shown that:



The joint population probability that there are n_1 jobs at server 1 & n_2 jobs at server 2 is the product of the population probabilities for two individual M/M/1 queues.

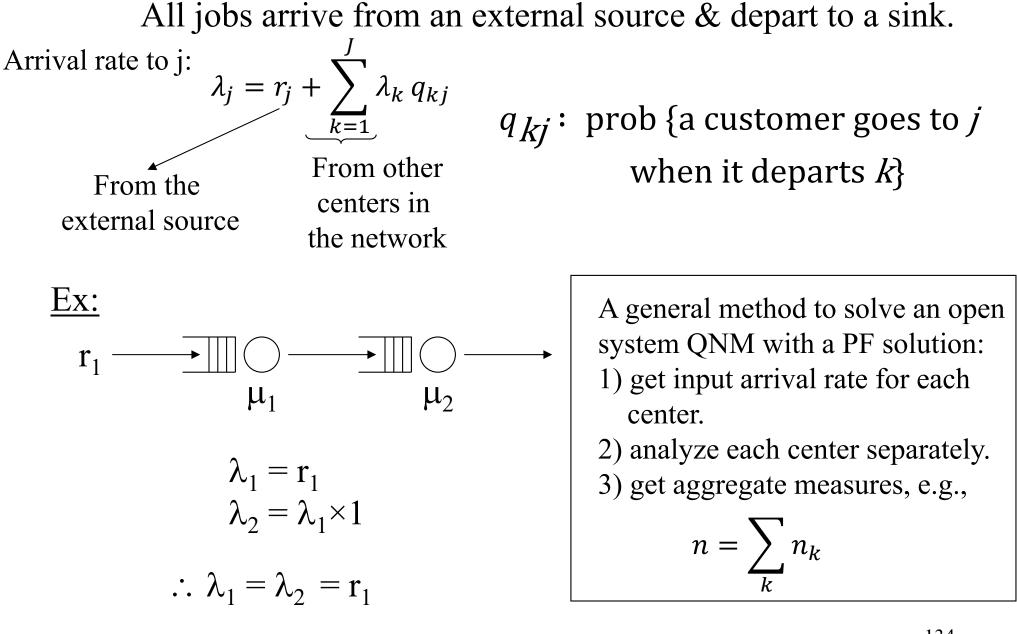
A QN is said to have a product-form solution if

 $P(n_1, n_2, \dots n_j) = \prod_{j=1}^{J} P_j(n_j)$ $P(n_1, n_2, \dots n_j) = \prod_{j=1}^{J} P_j(n_j)$ $P(n_j) \text{ is a function only of the } j\text{-th center}$

This is true when the following characteristics hold (p. 93, text):

- 1. The routing of customers from one service center to the next must be history independent, i.e., memory less (or Markovian).
- 2. The queuing disciplines may be FCFS, PS (Processor Sharing), IS (Infinite Server) or LCFSPR (Last Come First Serve with Preemptive-Resume)
- 3. For an FCFS center, the service time distribution must be exponential; for other servers, the service time distribution does not have to be exponential but must be differentiable (w. r. t. time)
- 4. A product-form network may have multiple chains (multiple classes) of jobs and may be <u>open</u> with respect to some chains of jobs and <u>closed</u> with respect to others. External arrivals for all open chains must be Poisson.

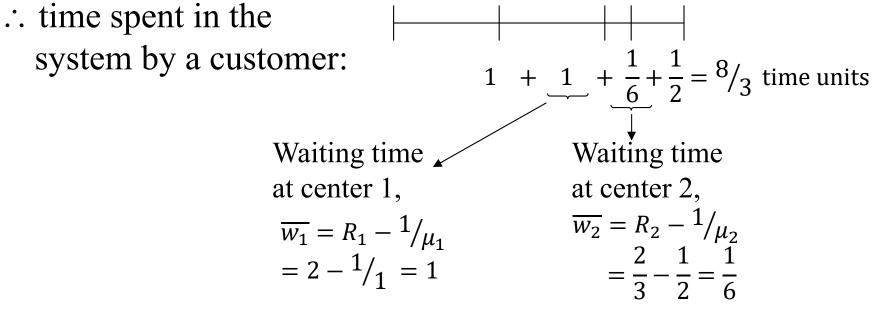
Open product-form QNs:



e.g.
$$r_1 = 0.5, \mu_1 = 1 \& \mu_2 = 2 \implies \rho_1 = \frac{\lambda_1}{\mu_1} = 0.5, \rho_2 = \frac{\lambda_2}{\mu_2} = \frac{0.5}{2} = 0.25$$

Evaluate each center independently

$$\overline{n_1} = \frac{\rho_1}{1 - \rho_1} = \frac{0.5}{1 - 0.5} = 1; \ \overline{n_2} = \frac{\rho_2}{1 - \rho_2} = \frac{0.25}{1 - 0.25} = \frac{1}{3}$$
$$R_1 = \frac{\overline{n_1}}{\lambda_1} = \frac{1}{0.5} = 2; \qquad R_2 = \frac{\overline{n_2}}{\lambda_2} = \frac{\frac{1}{3}}{\frac{1}{3}} = \frac{2}{3}$$



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Ex: open product-form QNM with feedback

$$\lambda_{1} = r_{1} + \lambda_{2} + \lambda_{3} \lambda_{2} = \lambda_{1}P_{2} \lambda_{3} = \lambda_{1}P_{3}$$

$$\therefore \lambda_{1} = r_{1} + \lambda_{1}P_{2} + \lambda_{1}P_{3} \text{or } \lambda_{1} = \frac{r_{1}}{1 - P_{2} - P_{3}} = \frac{r_{1}}{P_{1}}$$

Q: X, n, R?

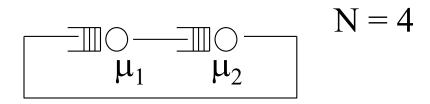
$$X = \lambda_1 P_1 = (r_1 / P_1) \times P_1 = r_1$$

n = n1 + n2 + n3

R = n/X

Closed Product-Form Networks

A network with a set of jobs circulating indefinitely or a network in which a job leaving the network will be replaced instantly by a statistically identical new job. e.g.,



In general, consider a network with J service centers serving N jobs:

Visit count
to center j
$$\begin{cases} v_j = \sum_{k=1}^J v_k * q_{kj} \\ k = 1 \end{cases}$$

A particular center's visit count
is set to one based on

the model's physical meaning.

probability that a job leaving center k moves to center j Solution Technique: <u>Mean Value Analysis Algorithm</u> — it yields the average values of performance measures.

In a closed system with N jobs, when a job arrives, it actually sees only (N-1) jobs distributed in the system.

Notation:

- μ_j : service rate at center j
- $\overline{n_i}(k)$: average # of jobs at center j when k jobs are in the system
- $\overline{r_i}(k)$: average response time of a job at center j
 - when there are k jobs in the system
- $\overline{T}(k)$: system throughput
- $\overline{t_j}(k)$: throughput at center j

Formulas:

 $\overline{r_j}(k)$ is estimated just like in M/M/1 except that population is one less

$$\overline{r_j}(k) = \frac{1}{\mu_j} \left(1 + \overline{n_j}(k-1) \right)$$
 except tha

$$\overline{T}(k) = \frac{k}{\overline{R}} = \frac{k}{\sum_{j=1}^J v_j * \overline{r_j}(k)}$$
 by Little's Law

$$\overline{t_j}(k) = v_j * \overline{T}(k)$$

$$\overline{n_j}(k) = \overline{t_j}(k) * \overline{r_j}(k)$$
 by Little's Law

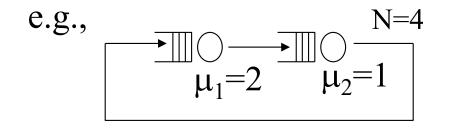
Recursion:

Given

$$\begin{array}{ccc} \text{Given} & k=0 & k=1 \\ \mu_{j} \\ v_{j} \end{array} \right\} \text{for all j's} & n_{j}(0) = 0 \rightarrow r_{j}(k) \rightarrow \overline{R} = \sum_{j=1}^{J} v_{j}\overline{r_{j}}(k) \rightarrow \overline{T}(k) \rightarrow \overline{t_{j}}(k) \rightarrow \overline{n_{j}}(k) \\ & \uparrow \end{array}$$

A particular center's visit count is set to one based on the model's physical meaning. k=k+1 until k=N

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Set v_1 to 1 then $v_2 = 1$ (: relative visit count is the same for both centers in this example)

P.100, text

$$k=0 \begin{cases} \text{ Starting with } \overline{n_{1}}(0) = 0; \ \overline{n_{2}}(0) = 0 \\ \hline \overline{r_{1}}(1) = \frac{1}{2}(1+0) = \frac{1}{2} \\ \overline{r_{2}}(1) = \frac{1}{1}(1+0) = 1 \\ \overline{R}(1) = \frac{1}{2} + 1 = \frac{3}{2} \\ \overline{T}(1) = \frac{1}{2} = \frac{2}{3} \text{ (Little's Law)} \\ \hline \overline{T}(1) = \frac{2}{3} = \frac{2}{3} \text{ (Little's Law)} \\ \overline{T_{1}}(1) = \frac{2}{3} \otimes \overline{t_{2}}(1) = \frac{2}{3}(: v_{1} = v_{2} = 1) \\ \hline \overline{n_{1}}(1) = \frac{2}{3} * \frac{1}{2} = \frac{1}{3} \\ \hline \overline{n_{2}}(1) = \frac{2}{3} * 1 = \frac{2}{3} \end{cases}$$

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 $=\frac{2}{3}$ $=\frac{5}{3}$

3,

3

 $\overline{7}$ 10

7

(last iteration)

$$\left(\begin{array}{c} \overline{r_{1}}(3) = \frac{1}{2}\left(1 + \frac{4}{7}\right) = \frac{11}{14} \\ \overline{r_{2}}(3) = \frac{1}{1}\left(1 + \frac{10}{7}\right) = \frac{17}{7} \\ \overline{R}(3) = \frac{11}{14} + \frac{17}{7} = \frac{45}{14} \\ \overline{T}(3) = \frac{3}{45/_{14}} = \frac{14}{15} \\ \overline{T_{1}}(3) = \overline{t_{2}}(3) = \frac{14}{15} \\ \overline{n_{1}}(3) = \frac{14}{15} * \frac{11}{14} = \frac{11}{15} \\ \overline{n_{2}}(3) = \frac{14}{15} * \frac{11}{14} = \frac{11}{15} \\ \overline{n_{2}}(3) = \frac{14}{15} * \frac{17}{7} = \frac{34}{15} \end{array} \right)$$

k=3 \langle

Using sharpe to solve closed QNMs

Single-chain Multiple-chain

There are 6 types of service centers in a closed QNM which can be specified in a sharpe program:

- 1. FCFS Syntax: station-name fcfs rate Q: how to calculate $r_j(k)$ for an IS center?
- 2. IS Syntax: station-name is rate there are infinite # of servers in the center
- 3. MS Syntax: station-name ms #servers rate there are multiple servers in the center, each with the identical service rate
- 4. LCFSPR Syntax: station-name lcfspr rate
- 5. PS Syntax: station-name ps rate all n jobs present at the center share one server with each job seeing the server speed reduced by a factor of n Automatically computed by sharpe
- 6. LDS (Load-dependent server) Syntax: station-name lds rate1, rate2, ...
- all jobs at the center again share one server but the <u>service rate of the server</u> is <u>load dependent (i.e., depending on the # of jobs present in the center</u>) Must be specified in the sharpe code

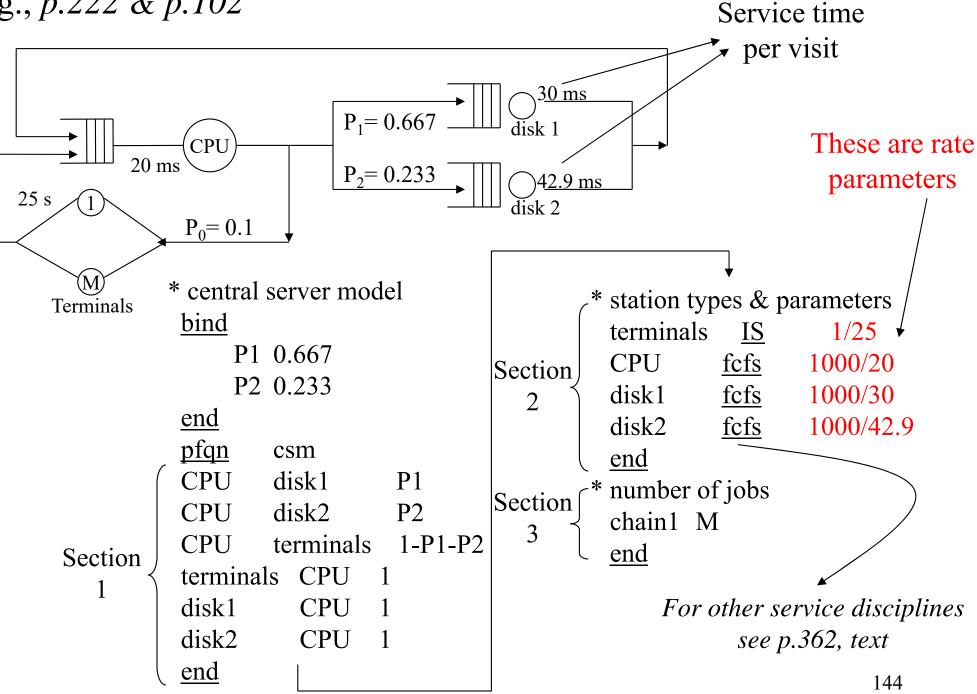
B.4.6. P.361 text

Program structure for defining a <u>single-chain</u> (or single class) product-form queuing network model (for a closed system)

pfqn {(para-list)}

- * section 1: station-to-station probabilities < station-name station-name expression> <u>end</u>
- * section 2: station types & parameters < station-name station-type expression, ...> end
- * section 3: number of customers per chain (or per class) < chain-name expression> <u>end</u>

e.g., *p.222 & p.102*



* (continued)	
* reporting per center (CPU) measures	func
<u>loop</u> i, 2, 10, 2	
<u>bind</u> M i	func
<u>expr</u> <u>tput</u> (csm, CPU)	
<u>expr</u> <u>util</u> (csm, CPU)	
<u>expr</u> <u>qlength</u> (csm, CPU)	
<u>expr</u> <u>rtime</u> (csm, CPU)	bir
end	* cal
* calculate the system response time	
* by applying Little's Law	* ter
	* sys
$*R = \overline{n}/x$, where	ex1

- * \overline{n} : *population* in the central system
- * *x*: *throughput* of the central system

x() \ tput (csm, CPU) * $(1-P_1-P_2)$ $nbar() \setminus$ qlength (csm, CPU) + $\$ qlength (csm, disk1) + $\$ qlength (csm, disk2) 10 Μ nd local local and the average response time per rminal user once it enters the central stem when M=10 in the terminal center nbar()/x()<u>exp</u>r /* end the entire program */ end

Apply MVA to this closed system and set the visit count to 1 for the terminals center. You should get the same output. Note: set $r_{terminals} = 25s$ because it is a IS center. <u>Program structure for defining a multiple-chain product-form</u> <u>queuing network model (for a closed system)</u>

mpfqn {(parameter-list)}

* section 1: station to station probabilities for each chain.

<<u>chain</u> chain-name

<station-name station-name expression>

end>

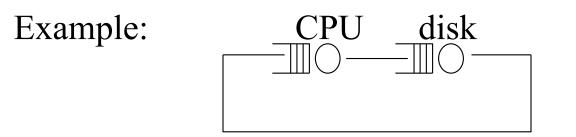
end

* section 2: station types & parameters
 <<station-name station-type expression, ...>
 <chain-name expression, ...>

end>

end

* section 3: number of jobs per chain
 <chain-name expression>
 end



Two classes: chain A: 2 jobs chain B: 1 job

Service time $D_{A,CPU} = 2; D_{A,disk} = 1$ (service demand) $D_{B,CPU} = 3; D_{B,disk} = 2$

Performance measures of interest?

- Response time of a job (system)
- Response time of a class A job (per class)
- Response time of a class B job in the CPU center (per center per class)
- Throughput of the CPU center for class A jobs (per center per class)
- Utilization of the CPU center for class B jobs (per center per class)

* An example of using sharpe for solving a multiple-class product form queuing network * Two classes: A and B; assume visit count is 1 for each center

* number of jobs: (2A, 1B)

* number of stations: 2 -- cpu and disk

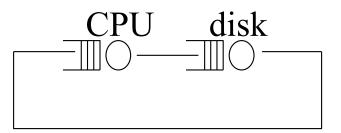
```
* D_{A,cpu} = 2

* D_{A,disk} = 1

* D_{B,cpu} = 3

* D_{B,disk} = 2

* want to know R_A, X_A, (n_{A,cpu}), (U_{A,cpu})
```



$$D_{A,CPU} = 2; D_{A,disk} = 1$$

 $D_{B,CPU} = 3; D_{B,disk} = 2$

mpfqn simple

* section1: station to station transition probabilities

<u>chain</u> A
cpu disk 1
disk cpu 1
<u>end</u>
<u>chain</u> B
cpu disk 1
disk cpu 1
end

end

	*section 2: station types and parameters
$\left(\right)$	cpu <u>ps</u>
	A 1/2
	B 1/3
	end
(disk <u>ps</u>
	A 1/1
	B 1/2
	end
	end
	*section 3: number of customers in each
	* chain
	A 2
	B 1
	end
	Per-center per class-> per class measures
	Summation applies to population only

Summation applies to population only Per-class measures -> system measures Summation applies to population and throughput Once you know population and throughput You can know the response time by Little's Law *In general, need to calculate $R_A = n_A/X_A$. *But for the simple system here, we *can calculate $R_A = R_{A,cpu} + R_{A,disk}$ expr mrtime(simple,cpu,A) +mrtime(simple,disk,A) * $X_A = X_{A,cpu}$ for this simple system expr mtput(simple,cpu,A) *population of class A at CPU: $n_{A,cpu}$ expr mqlength(simple,cpu,A) *utilization of class A at CPU: $U_{A,cpu}$ expr mutil(simple,cpu,A)

end

Output: mrtime(simple,cpu,A) +mrtime(simple,disk,A): 6.3478e+00

mtput(simple,cpu,A): 3.1507e-01

mqlength(simple,cpu,A): 1.4795e+00

mutil(simple,cpu,A): 6.3014e-01 149