## CS 2204 Lab 13

## your name here (please print):

## your student ID number here:

Create a subdirectory called lab13 under your home directory. Perform any necessary work for this lab assignment in that directory. Ensure that this assignment is performed from within a bash shell.

Our study of UNIX system programming thus far has concentrated on parent and child processes, and exploring all the intricacies of using the fork() system call. In this lab, we will round up our understanding of processes by learning one more concept called 'named pipes.' Recall that a pipe is a way to channel the output of one command as the input to another command. Think of a pipe as just that: a pipe where one program chucks stuff into one end and another program retrieves the stuff from another end. A named pipe is a pipe with a given name. We can create a named pipe, call it mypipe, and thereafter tell programs to specifically use mypipe to either dump stuff onto or read from. Unlike fork which creates processes, named pipes are a way to allow existing processes to talk to each other.

1. The mkfifo command creates a named pipe. Open a terminal and type the following commands in it:

```
mkfifo mypipe
ls -l > mypipe
```

The first creates the named pipe which can henceforth be treated as if it is a regular file (but, of course, it is not actually a file). You will notice that the last command appears to 'hang,' or perhaps is waiting for something. Do not worry about this and instead open up a second terminal. In the second terminal, type:

```
cat < mypipe
```

As you can see, the named pipe has established a connection between the process in the first terminal and the one in the second terminal.

- 2. (2 points) Perform the commands in reverse, i.e., type the cat first and then go and do the ls -1 in the other terminal. Explain what you observe.
- 3. (3 points) Let us write two new shell script programs, called **consumer** and **producer**. The **producer** is a shell script that repeatedly (i.e., infinitely) asks the user to type in a command and then passes on the command to a named pipe. The **consumer** is a different shell script that (infinitely) reads from the named pipe and executes the command just read. For instance, they work as follows:

```
./producer
Please enter a command:
ls -1
Please enter a command:
date
```

On another terminal window, we have (example):

```
./consumer
Received command: ls -l
total 28
-rwxrw-r-- 1 ramakris ramakris 116 Nov 29 19:22 consumer
-rwxrw-r-- 1 ramakris ramakris 109 Nov 29 19:21 producer
...
Received command: date
Tue Nov 29 19:24:48 EST 2005
```

- 4. (2 points) Open yet another terminal window and invoke a second producer process that communicates using the same pipe. Note what happens at the consumer terminal window as both producers begin to bombard it with commands. What does this tell you about how named pipes work?
- 5. (2 points) Now create an additional consumer process in yet another terminal window. Go back to a producer window and type commands. What do you learn?
- 6. (1 point) What do you think the letters 'fifo' mean in mkfifo?